



Cover Rob Wakelin

Read all about Gremiens in our Film Fantasy feature on page 110



fun Metcalla

Depute Editor

Wente Pageson Editerial Assistant

Losiny Walker

teff Winter/Reader Services Art Editer

Linda Freeman

Designation

Production Editor Mary Mortan

Advertisament Managar Leaves Martiness

Advortising Executives

Retnard Duzdala, Saan Brannen

Praduction Assistant

Malanus Paule

Pablisher

Editarial and Advertisement Offices:

Piery Ceurt 30 32 Ferrogales Lane Inaden ECIS JAII

OMPUTER & VICEO GAMES POSTAL PARTICLE SERVICE TO USING IN Publid Subscription Service Cope MPUTEN & VIDEO GAMES and of of act from our officer acts mon in 856-888 Discuption like world. A

MALIBAG EIETH COLUMN EXTRA BITS... COMPETITIONS Free Commodore gemes for illa? Impossible! Plus details of out Doomrack's Payagge and Ghosthusters compellion 70 RK Keilh Campbell lakes you on a guided lour of The Gress

Underground Emplie of the Zork tilliogy PROFESSOR VIDEO'S WORKSHOP60 Introducing the first in a brand new leature - Prof Video's own hints and tips page based on YOUR game playing tips



The CAVGORILY Matrol Top 30 chart - the list and the hast - givae you the rundown of the top software

ADVENTURE.... It's Aziecs everywhere this month. Also details of an Intiguing new game from the State - Murder on the

FEATURES

BUG HUNTER'S PROBLEM PAGE72 Problems! Problems! C&VG's very own agony sunt - alies Bug Hunler — comes to the rescue ADVENTURE HELPLINE

Adventusers in distress - Itel no moral Kerth Campbell is at hand to unravel those insoluble invaluries

The Initid and Ilinal part of our Fighting Fantasy edventure. In

FILM FANTASY......110 Science laniasy Illims are all the race at the moment - and several have games spin-oils. We take a look at some of the Jilms - nolably Ghostbusters and Gremitos HALL OF FAME Keep on sending us Those hi-scores and Those photos of

LAST STARFIGHTER COMPETITION .116 Win yoursell an exclusive Computer & Video Games Sterlighter Survival Kill All you have to do is answer three



KOKOTONI WILF..... searches for the Insgments of the Dragon Amulet. The map and tips should help you on your way
KNIGHT LORE

Nell Shimwell sent us in a super mep to help you fathom out the mysteries of Knight Lore! There are some great tips tool BUG HUNGER 126

Bug Hunler's parting shol? Never Iem — Bug Hunter Ilves on and his answelling machine never does home



little quastions

You've heard oi Frankie Goes to Hollywood - well now he's going into software. Sounds like Partiemant is about to get lough with the peales, look REVIEWS.

Allen, Henry's House, Psi Warner and many more in a bumper TEN pages of Reviews this month. ARCADE ACTION

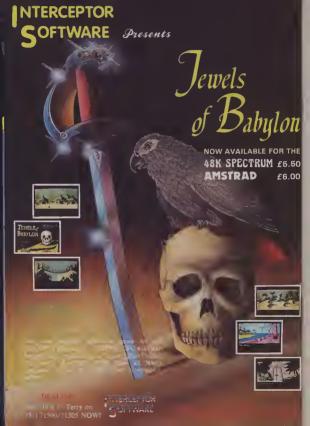
The Arcade Spy takes a look at some of the sports simulations that have hit the arcades over the last year. Plus Equites, a robol shool-'em-up from Saga NEXT MONTH .128

GAMES NEWS...



Screen from Henry's House

3





THE HORRORS OF THE HOLOCAUS Dear Sir.

I thought my Nazmil raiders were the most evil creations in Middle Earth. That was before I discovered Raid Over

Moscow by US Gold. What a nasty little number! The holocaust all in the name of good fun. It's not as if ethics have been playability. I myself have played it and I think I'll stick to torturing Hobbits if feel like a bit of fun Mordor

O

n

Middle Earth WHAT WILL IT DO

Dear Sir. After reading November's hombly shocked, indeed offended, that you had such a tasteless and the one on page 128 -Raid Over Moscow by US

I don't doubt that it is or but I do not wish to be drawn into another sick hang up with the peoples of Russia!

The advertisement, let alone the game, is provocative, insulting and loving person dreams for of the advertisement have no objection to the

thought of bombing other peace-seeking Russians in Moscowil I'm sorry - that sort of trash I can do without . . and to think that a few years ago I used to think that a war with the Communists was totally

inthinkable and that were concerned with finding any sort of peaceful solution. Now at inevitable . . . and we're preparing for it . . . and BUT NOT MINE

THE GRAPHICS ARE GREAT ANYWAY Dear Str.

My view on Raid Over Moscow is that it is bniliant. The mark of 8 you gave for graphics I though, I would give it 10. Despite the fact that, as you say, at the beginning to control the plane, once you have mastered it you

certainly find it is I personally think that if a game is too easy you will soon get bored with it. This game gives me a challenge and I still second robot at the and vet - and that's at level one. Regarding your comments on the game

being questionable and whether you were being that aspect of the game, would never have thought questionable if I hadn't

the bottom. A brilliant game like this comments about whather You really must put a game and reality into their packaging describing the game is excellent and this one I think will sell as

than Beach Head. The challenge is greater to attract more buyers. Keep it up. Brice Carver! PS May I thank you for the

you can buy. **DEVIOUS WAYS** WITH DECATHLON

Dear Sir. I've got some great type for Decathion On the Long jump line, then watch the man with the tape measure go super bonkers My best 423m. On most throwing events, throw the object at speed, throw at at about land the pole nist behind the bar then just after the pole has bent half way up. let go. On the 1500, run up

to 1000m with your speed just about in the purple Malcolm Perrymen

A GAME BY ANY

Dear Sir. Another magazine which I read did a review on the perils of puracy It didn't know what they are and curse the day we bought scenano for Attc Atac, and Melbourne House's Hobbit is a superb game

most people to reach have been much better at game which I have seen

Kingdom Valley, (hereafter astonished at the graphics which I saw on my friend's to see the price when it

at the right price of £7.95. astounding - it must be Dare I say better than ler

This is why the games are copied. They are proced at auch high levels. one is to copy it. Thus is the law of pirates

I was thrilled to receive my copy of Danger Mouse in Double Trouble My high score is 20,345. Can

anybody beat that? Thanks for a great

PYJAMARAMA IS FOR THE 64 TOO! Dear Sir

In your November issue. you donate a large area for the review of Pyjamarama by Mikro-Gen. Why do you not mention that it is so other CBM64 users can delight themselves with the "Oh so excellent Kings Langley

PS. Please send me a tshirt (medrum) or is that pushing my luck a bit . . .? shoebox in the middle of a motorway . . . the envelope is on HP, er what else can I beg with?] What do you mean I can't have a t-shirt?

MEGASAVE FANTASTIC SAVINGS

17
8 7 8 0
M1282 17
- 1
r6. II
1
× 1
9 1
39 g Dec 12:
DME 12:

PROFEST PLEASE STOTE WHICH MICH THEST STANCT SOND CHOOSEP'S ID. MERASEVE DEPT COS. 77 WESTERDINAN STREET

ATTENTION COMMODORE 64 USERS Hire all the latest games at the lowest

nrices

FOR 7 DAYS *LIFE MEMBERSHIP 65. *ALL GAMES JUST £1 FOR 7 DAYS HIRE INC.

1st CLASS P&P. *TOP 50 L.E.T. GAMES ALWAYS IN STRCK *ALL DRIGINALS WITH FULL DOCUMENTATION.

*BIGGEST DISCOUNTS ON GAMES FOR MEMRERS

*HIRE YOUR FIRST 2 GAMES, FREE!

THE COMMODORE CLUB CARLTON HOUSE. 14 CARLTON RD. LEYTONSTONE. LONDON E11 3AO 01-539 3923

Please send me further details.

DISCOUNT SOFTWARE

COMMODORE EA

AMSTRAD HARRIER ATTACK GHOSTBUSTERS SPANNER MAN GEMS OF STRACUS ZARGA MISSIEN DALFY T DECATHLON HAMILTO KILLED MANUC MINER HAID OVER MISSORIA JET SET WILLY AMSWORD PROCESSOR HOME BUDGET SPREADSHEET PYJANARAMA DEVPACK ASSEMILIES AUTOMANIA SEMMER GAMES

QUICKSHOT 2 JOYSTICK ALL PRICES INCLUDE POSTAGE & VAT SCOJA, LONDON ROAD, HITCHIN, HERTS

TEXAS TI-99/44

INTRIGUE, the No. 1 UK 11 Software House, now offer your QUICKSHOT 1 JOYSTICKS to plug into NEW RELEASES IN TIME FOR CHRISTMAS

We mail order first class same day

Tel: 05806 4728 NOW! S.A.E. +50p for 12 page catalogue with 24 sceen pictures. Trade enquires

Kent TN30 6UJ

IEBISOIS1

WHO'S KIDDING WHO ?

Please send me FREE and without obligation details of the new service for home micro owners that

PHIBLISHES A FREE NEWSLETTER

HBTAINS MEMBERS DISCOUNTS HFFERS FREE AUVERTISING

INVESTIGATES DUMPLAINTS AND GHARANTEES REPLACEMENT REFUNDS

understand I will also receive " free copy

the Home Micro monthly Newslotte NAME

ADDRESS



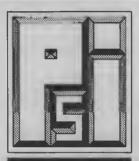
SEND TO HOME MICHO FREEDOM & PLEET STREET LONDON ECI BASI

MICRO	BA	SE FOR PR	ICES T	NAT ARE HARD TO	BEAT
PACTURE PARENTS PARENTS PACEDING PACTURE PACTU	1270 849 136 116 816 116 425 875 116 425 875 116 425	COMMING AND TO SERVICE AND THE	#11 1 All # East # Side # East # East East # East #	AZTRUDOUS PLANT IN SERVICE STATE OF THE SERVICE STA	786 230 130 140 140 140 140 150 150 150 150 150 150 150 150 150 15
SITE WITT STREET STEEKS THE WOOT BY SOUTH ONLY	17 126 131 150	HUSTITUM BUSTHESHES DNISATING G-000005195 HAROMOTI	135 736 531 145	THE CHIEF EXCLUSIONS DECHY KNOW HISTORICS OF THE PARTY HERODORICS	11.56 1.26 1.21 1.25
BHID CBY	170	how robs pu	tage and	Demokra	

MICROBASE (CVG 2L P.O. Box 28 Tel: 091-285 9855

BEYOND

CHALLENGING SOFTWARE



WARRIOR

ORIGINALITY 10 • GRAPHICS 10 • GRAPHICS 10 • SOUND 10 • ANIMATION 10 • OVERALL 11 •

COULD IT EVER HAPPEN?



ADVERTS — YOU WIN A FEW .

WIN A FEW Dear Sir,
Thanks for a great
November issue of C&VC,
not least of all for adverts
on a very much
cheapened Atari 800. At
well under £100, it has to
be the very best buy for
home computer/gamea

enthusiasts (if it wasn't always).

One problem with the old machine which I never could quite understand, was "artefacting", or rather how it never really was successful on British

was successful on British PAL system TVs. The machine's highest resolution mode GRAPHICS 8 is only capable of one colour and two luminances but, with artifacting, dozens of colours are evaliable. This colours are the statement of the colours are evaluable. The Mack which all references the colour are the statement of the colours are the colours and the colours are the col

dismally on Brutish TVs.
It is not surprising,
therefore, that there has
been quite a stir recently
been quite a stir recently
modified versions of the
games from West
Germany, with full colour
and which run perfectly
control to know it with the
run to know is why this
hasn't already been done
for games despatched to
Brutish consumers. By the
respective companies?

enighten your readers on enighten your readers on

Could you, perhaps, enlighten your readers on what exactly artefacting is, maybe with a list of artefacted games to look out for?

One last request, I never

quite seem to agree fully with your review section on some games. Why not devise a system whereby your readers review games, with a hints and tips section where readers can contribute.

Finally, if Atan disc

code routine which they wish to run directly from Basic without entering DOS, they can simply rename it DUP.SYS and call it up by typing DOS. Tony Dolman Doncaster South Yorkshire

ADVERTS — YOU LOSE A FEW.

Dear Str.

1 have taken C&VC from
the very first issue. Now 1
know you have to put up
the ads in order to cover
costs, but I am afraid the
December issue was a bit

too much.

There are more than a 180 pages of adverts, some in bunches of 18 or 20. I feel rapped off 95p for what few pages there were of interest to me makes me want to cancel my order.

A Haynes

Wardeley

Editor'e reply: Sorry if you feel that there are too many edverts, Mr Heynee - but if you look back through our past issues I'm sure you'll eee that the editorial/advert split constant. Maybe it'e beceuse so many advertisers are copying the wey C&VG'e pages look that you are noticing them more! And remember that eeving about quality not quantity! But what do the reet of you think? Let me

WHAT ABOUT TUNNELS & TROLLS?

Dear sir, Regarding your article about adventure role-playing games in the November issue of C&VG, I thought that you had presented the methods of play used in RPG very well. At the end of the

article: though, in the list of the various games, magazines and ministrates—shock! horror!—you had not included on the form of Troils which, in my opinion, despite having played DED which is excotibilitied by the form over advertised, still comes out logs, metaly more floxible. It has a linge choice of wapons and monters and needs:

and monters and needs:

- as well as being a lock.

cheaper
D&D has been aired
once too often. Give T&T a

chance.
Finally, I must commer
you on your excellent
books especially The
Warlock of Firetop
Mountain which was
illustrated by my ex-srt
teacher, Russ Nicholson.
Craham Freestone
Haverhill

REVIEWS FOR THE ATARI? WHERE?

AIANI: WHENE:
Dear Sr.
Congratulations! in
August's issue you actually
punted four games
reviews for the Atani. One
of them Bruce Lee was
game of the month! Were
they meant to be printed
in the same issue or
spread over the rest of this
year's source?
In July's issue, there
were 26 roviews and —

year's assues?
In July's issue, there
were 25 reviews and —
SURPRIES, SUPPRISE, THE SURPRISE, SUPPRISE, THE SURPRISE, SUPPRISE, THE SURPRISE, SUPPRISE, SUPP

Fame? A game like Defender or any of the other brilliant games out for the Atan? Glen Hambly Waisham Norfolk Editor'e reply: Sorry! But

Norfolk Editor'e reply; Sorry! But you must edmit Commodore and Spectrum owners outnumber the Atari owners. Heving sald that, we will ettempt to improve our coverege of Atari gamee.

MASTERTRONIC — THEY'RE NOT SO BAD

Dear Sir,
I was rather disappointed
with the editor's attitude to
Mastertronic's games in
his reply to Mr A Catting's
letter (Aug. issue) They

aren't all that bad
I own a CBM 64 and,
although I do not own
BMX Racers which had
quite a bad review in that
issue, I have seven of
Mastertromo's existing
range of Commodore
games and at least six are
of excellent quality,
especially Duckshoot,

Hektik and Squirm.
Why not subject your reviewers to a month of the games listed above and note the reaction?
Richard Conway
Lanarkshire

PARKER ARE PULLING OUT

Dear Sir, Is there any truth in the rumour that Parker are to produce a range of cartridges compatible with Interface 2? If so, will Star Wars be included amongst them?

David Coule
Bishopsion

Editor's roply: Parker have decided to shelve all fature video and computer gemos.



a diamond can also claim his or. her share of the Royalty Fund. This grows with every copy sold up to a maximum of £1 million

The Spirit of the Stones book is a great read. The Spirit of the

Stones softwere is great antertainment.

But they're much more than that.

They're an adventure. A fascinating tale of

mystery and imagination. A voyage of discovery on the Isle of Wight.

A voyage of discovery

STONES HIDI

There are 41 of them 41 real diamonds hidden somewhere on the island, just waiting to be discovered.

40 diamonds set in stoneware talismans. And the great Wight Eve steelf, the most fabulous diamond of them ell.

one man COMPUTER SOFTWARE be yours. knows where they are hidden. end he's not saying.

All that he has to say he's said already, in the Spirit of the Stones.

It's a book and a computer game. And together they reveal

the whereabouts of all those abanmenh

But - and here's the catch...in the form of riddles and clues.

Solve the puzzles in the program and you'll find it easier to solve the puzzles in the book Solve the puzzles in the book and one (or more) OCOPE diamonds can

Forever And ever.

You don't even have to go to the Isle of Wight. ('Though should you went to, we've put e bergein holiday offer in every pack).

You simply work out where the diamonds are. and post off your claim. Whoever discovers

into an unknown world of poltergeists, unholy spirits. banshees, manticores and demons.

The Spirit of the Stones is as entertaining as it can be rewarding. And, like all of our software, it has been specifically designed to get the best out of Commodore hardware.

You cen't choose better Commodore software: it

costs no more, even though there's more to it.



SPIRIT OF THE STONES DISK OR CASSETTE WITH BOOK £14.33



A cry of national outrage! Poor Monty banished for life amongst murderers, arsonists, the lowest of the low. Fear not, thus Mole is immocent, and plans are in hand to rescue your Superhero. Who is the mysterious masked rodent willing to challenge death for his lifelong friend? What are the evil forces working in Scudmore Prison?

with the ill-gotten gains! But Sam has reckoned without one or two adversaries who are more than a little determined to get the better of him. . .

OTHER GREAT TITLES FROM GREMLIN: CBM 64 £7.95

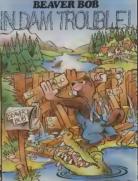
Suicide Express Monty Mole CBM 64 £7.95 Spectrum 48k £6.95 Potty Pigeon CBM 64 £7.95

Spectrum 48k £6.95

OU'VE NOT GOT THE LINS, YOU DON'T KNOW LAT YOU'RE MISSING!

Ex serviceman Gilbert Completey, drummed out of the Army in 1986 because of the seame forth septendense has been enzugating to hold down his job as a size detective for the last harry nite years. But thongs are horizing up for Gilbert, known to all as "Grumpy". Now that times are becoming harder and staff made redundant, he has to perform all kinds of tasker, not only centering thiswes, but carging the gottland and diglying the waterboses, otherwise a brught find named supplies to requirements too Can Gilbert is not only centering this could be a serviced to the control of the control





Poor Bolf All he warms is to lead a quaet the and braid his dams. But the peace is soon shattered when the local townefolk find their taps running dry. Bol's dams are plankly to harm so as soon as he completes one, the locals blow it up? And that isn't the end of Bol's moubless either, for their are a shatter, crocoddien and all manuer of unknowned armough to braid his dams and avoid the predators that turk in the deep.

All titles available for Spectrum 48k £6.95

For amazing graphics and outstanding sound effects run a gremlin through your micro

Gremlin Graphics, Alpha House, 10 Carver Street, Sheffield S1 4FS. Telephone: (0742) 753423





If you've ever wondered how it, lee's to be Eddle Kidd. . . . delying danger and grenty, soarting on a motor-take over a long line of cars here's your chance to find out. This febulous new game — Jump Challenge — hes been produced for you by wortech, with a lot of being home Eddle.

At the oge of 12, Eddle Kildd
At the oge of 12, Eddle Kildd
blockle At 18, he shaltered the
world record with his stounding
leap of 190 feet—cleaning 14
double-decker buses. Can you
match his said, Courage, control
and for-cool nerve? Jump Chaltere
will shaw how you compare with the
will shaw how you compare with the

A. Marie

Just like Eddie, you'll start by trying to clear barrels on a bicycle gradually working up to attempting Eddie's dering leaps which have thrilled millions around the world!

100% machine code
 separate control of bixe and order
 for incredible realism
 dangerous headwinds for added

Scorre system - for successful jumps
Joystick or keyboard opbon
PLUSIII You can enter the Official
International Jump Challenge
Competitional
Details on cassette lisert

Available from leading software retailers GR order today by mail, price 6.9 55 (488' Spectrum) or 67-95 (Commodore 64, 80C 8', 8 Electron) Including VAT and Pap Please maker cheque or postal order payable

postal order payable to Software Communications Ltd Allow 7 days for delivery

Martech is the resistered trade mark of Software Communications
Martech Holius, Bay Jerrace, Peverney Bay, East Sussex BV24 6EE
TRADE ENGLISHES WILCOME. PHONE (1923) 768456. TEUX: 8T455 EXM Brighton

48K SPECTRUM · COMMODORE 64 · 88C 'B' · ELECTRON



GRIDRUNNER ON THE CHEAP

Dear Str. Here is a small word of warning for Atari owners

I purchased Gridmaner for the Atari on the 18th lune. The game was disgraceful. After hearing came would be rather

special. How wrong I was! crude, your base being a the top, the centinede was not much better and existent. The game is totally unplayable due to you every time you take a for the slogan "don't pay quality" - this is a load of pay the extra for a decent

I have sent the complete package back to Llamasoft

for the sake of all Atan owners in their quest to Mark Hodson

Dear Siz Book of Games, I was

magazines later (here it is one month later). By then I would like to see less

clear, I also think the helpful tips are useful I am determined not to miss any of the conies of the magazine because I think it is great Keep up

ATIC ATAC MAP

I have got a BBC model B and one of the things I would like to know is how graphics with each pixel

better. Can you help me? Spectrum owner, and other side of the door As naht. We thought came ends.

In your review of Abc Amc, under the screen of a room which is under the wizard gets into a bit of a bother." When I looked, I noticed at was a Knight.

In April I sent a game I have decided to send one of my other games to

my came or not?

I hope that you keep up

Editor's reply: Thanks for your letter, Richard. It gives me a chance to explain just what happens to all the games programs our readers send na. First we send out a postcard saying it arrived aafely. Then we send it

off to one of our team of games evaluators who return it a few weeks later with their comme - whether it's good

enough to publish etc If we like it, your game noes into our "to-be ublished" file. And I'm numbers of tapea we receive each week it can take some time before your game reaches the pages of the magazine. But rest assured - We make sure that they are looked after while they

I own a Sharp MZ-721 Grown as the Queen) and everytime I read your owners with "We will consider publishing games when this machine

All I'd like to say is how getting a bit fed up with your replies which are just the same as any other

hidden graphics - which have to be done by Poke

WHAT'S THE SCORE ON SABRE WILLE? Dear Sir. I am writing to you to ask

have to score over 1.000,000 points and must go through the whole of the maze twice. If I am. Champ" t-shirts (M). I beat that

Oh, by the way, thanks

Please drop to a line at: Computer & Yidoo Gentes, Priory Coart, 30-32 Farringdaa Luaa, London EC1R SAU



£100.00 TO BE WON EACH MONTH FOR FURTHER DETAILS RING TREVOR ON 091 414 4611

66

ACTUALLY SHOUTS THE NUMBER OUT CURRAH COMPATIBLE FOR CM64 & SPECTRUM

FUN FOR ALL THE FAMILY

ADDISON INDUSTRIAL ESTATE, BLAYDON-ON-TYNE. TYNE & WEAR, TEL: (091) 414 4611. OTHER TITLES FROM TYNESOFT



-- £5.95





ss £17.95. best £19.95



at Acomsoft, it seems. Need I tell you that the game they were pushing was Elite? For the benefit of those few Earthlings who haven't yet heard of it. that's the name of the game not a description (although it would be an apt enough description tool Acomsoft have already been proved right

- Elite is a chart-topper that's destined to set a whole new fashion in spaced-out games. To play it is to be entranced, enthralled and ensnared. The only quibble I have is with the name Elite which seems rather pretentious Whatever happened to enalitariansim? Perhaps they're thinking of calling the sequel Snob.

Like all the very best games, it's almost impossible to put it into a single category. It has elements of the arcade, elements of adventure and elements of strategy, all cunningly interwoven. The graphics alone are stunning Starships of all shapes and sizes loom towards you out of the void with perfect precision. Although they appear on screen as wire-frame drawings, albeit with hidden-line removal, their skeletal nature is quickly forgotten as they twist and turn, roll and swerve in smooth and flawless perspective. I think I spent a good twenty minutes just watching the title screen!

But, beyond all the seductive imagery he deeper things. Although you have your very own spaceship to command, you're a rather small fish in a dauntingly large pond. Tactical action takes place in whatever solar system you happen to be in at the time. To boggle the old imagination even more, the galaxy consists of no less than two thousand solar systems. Needless to say, these are infested with pirates, nesty aliens and worst of all, for any self respecting smuggier, the police! Even the CRS would be put to shame by this perticular manifestation of law and order.

Of course, you wouldn't want to be a smuggler, would you? At least, not until you realise how profitable it can be. Elite is all about profit and loss elites often are. There are two basic routes to wealth - you can trade or you can zap. At each port of call, there is a commodities market where you can buy or sell. Since the prices

gain credits by doing their good deed for the calaxy. An alien a day keeps the bank manager at bay.

Strategy, on a grand scale, is not an option but strategy on a personal level is quite important if you are going to do more then sit back and enjoy the lovely pictures. The way you behave as a starship captain strongly influences the way the other occupants of the galaxy regard you. Choose to indulge in smuggling narcones and you will quickly find the galactic police on your trail. Conversely, law-abiding citizens can be plaqued by pirates. Every moment of the game you are forced to make intelligent decisions if you are to survive and prosper. Although it's certainly not a game for those who have difficulty finding the RETURN key, it's equally not a game for those who rely entirely on their reflex reactions to pull them out of sticky aituations. Elite is a very meaty game

To those of you weeped on board wargames, the name Games Work shop will be as familiar to you as Farley's Rusks. Now Cames Workshop have entered the brand new games. D-Day is the one I got my hands on recently and I must admit I was autably impressed by both the quality and the quantity.

D-Day concentrates on platoonlevel warfare, with units being individual tanks, guns, trucks, landing craft and infantry groups. Four detailed scaparios are provided on the B side of the tape which represent "The Landing", "Breaking Out", "To Arnhem" and the "Arnhem Invasion". The presentation in this package of cames is superb. The map is colourful AND clear, the order system, which depends on cursor control of your units, is easy to use and the textual

information is both concise and One drawback for some is bound to be the two players only format of the game - I know there are quite a number of strategy fanatics who can't find opponents to take the punishment thay would dearly love to dish

mformativa

their computer instead. For those who can find opponents and who have enough time to spare. D-Day is a must. Be forewarned, this is not a quick game to play. In the tradition of board wargames, half-an-hour per turn (for each player) is not unusual and D.Davis no exception.

lust two things struck me as strange about D-Day First, it is mostly in Basic and second, there is no anti-copying security at all. The Games Workshop manual even TELLS you how to save the entire game - not just the current data but the whole thing! I do hope no one takes unfair advantage of this but I do have my doubts!

WHIRLWIND

Operation Whirlwind is an American program for the CBM 64 and has some similarities to Games Work shop's D-Day. Only one scenario is provided but once again we are manosuvnng individual tanks, guns and so forth and infantry platoons across a detailed tactical map. Whirlwing, however, has made a real virtue of having the computer as your opponent. As you grab your units with the cursor and start moving them across the terrain, hidden enemy units will suddenly reveal themselves by firing at your advancing forces. You don't have to stop but the closer you get to the enemy positions, the more intense the bombardment becomes. Sometimes your foolhardy unit simply loses atrength but is able to continue, sometimes the enemy firepower forces it to halt. If you are willing to sacrifice some units, you can advance rapidly, running the gauntlet of enemy fire, but if you want to play safe you have to be content

Another nice touch is the assault phase, during which your units can engage in hand-to-hand (or barrel-tobarrel) combat with the enemy and your engineers can rebuild broken budges. So what, I hear you say, Well, suddenly you see all the enemy units that have revealed themselves scurrying across the map in reaction to your assaults, to the sound of marching boots. Operation Whirlwind offers all the atrategic complexity that you would wish for and none of the tedium that sometimes follows in its wake. A good strategy game and great fun.

with inching your way forward

Asimov fans will no doubt have already quessed that Seldon's Game takes ite theme from that author's that plots the downfall of the Galactic

- the inventor of psycholustory, a enabled him to mathemetically predict the future course of miactic history and thus make plans to subtly influence it in the hope of shortening

Seidon's Game is therefore rather an unusual one. You are not pleying against an opponent - instead you find yourself matched equinst the forces of history

The listing I've provided for the Came It enables a phase-by-phase Each star system has five variables growth, centralization and ruler.

The object of the game is to make one star the ruler of all the other stars in the galaxy. Which star rules which the influence one star has over another. The formula is a little complex, but understanding it is vital The influence of star A over star B the distance factor. The distance factor is the square of the distance between the two stars plus the this really means is that a star's influence dimmishes repidly as distance increases. The galactic interaction constant is there to provide a smoothing effect - a small interaction constant will mean that distance has a dramatic effect and changes in ruler will be more constant means that distance is not as

element missing - star type. A star's type determines how its growth rate and centralization factor change



Columns, star types that you can add To start with, I recommend a galaxy of 25 stars with an interaction before you experiment - doubling the number of stars will cause the PHREE OF

Suggestions as to how Seldon's Game should develop will be very welcome. The game is designed to grow and I hope that a lot of that growth will be etimulated by 5th

DEM MEREIGIAZENE REM Seldon 5 Gama REM MEREIGIAERE GO TO 1000 REM LET Ly=0.0 LET hg=1.5 REM Sat centraliza limits 10=0 LET ic=0 LET hc=.75 REM 56' strength \langle REM 56' strength \langle REM 56' strength \langle LET hc=.75 =[[+(h[-]])+ra

REM Star Arrays cinsi REM cantratizati CLS RETURN PEM PEM Distance squaced REM POWER REM POWER REM POWER REM STREET REM X-COORD REM X-COORD REM dista xdax (s1) -x (s2) yday (s1) -y (s2) de=xdevd+ydeyd REM PROCESS NEXT PHRSE TO ms LET himng REM EXECUTERATES PRESENT GEN EXECUTATE STORY CANCELLA Fig nei TD ns LET S(n) = 5 (n' eg in) NEXT n REM Ca coulste power REM Carculate power
POR n=1 TO ns
LET P(ns ab
NEXT n=1 TO ns
LET P(ns ab)
LET P(ns ab) LET p:r(n); =p(r(n) +5(n) ec NEXT n
PEM APPOINT NEW FULEF
PEM PET TO NS
LET 1 = F(f(n)) | d(n rin
FOP NSI TO NS
LET 1 = F(f(n)) | d(n rin
FOP NSI TO NS
LET 1 = F(f(n)) | d(n n)
LET 3 = F(f(n)) | d(n n)
LET 3 = F(f(n)) | LET 1 = F(f(n)) | L GC DUB 200 REM Draw Results

187 44

REM Instractor Gama RESERVED PRESENTA 60 SELDON 5 GRME 1038 INPUT

RETURN REM ERENCESERRENCE

PRINT DO PM REM TERRENDA REM TERRENDA REM RUN GARE REM RUN GARE REM HERRINA LET PHENHAL GO TO 2000 GO TO 2000 NT TO PHASE

PRINT AT W NI . Y (N)

PRPER 0 INK 4 GOPDER 0 C

THEN GO

G-A-M-E-S N-E-W-S

The Zork Trilogy and some of the other Infocom classics have recently been greeted by a new hand of players. Lucky Acorn users who have the second processor can buy these gemes in CPM format from Xtlan in Southampton. Whilst rumours abound as to standard disc versions, nothing has appeared as yet.

FLY SPECTRUM TO FLORIDA

COMPETITION

A guided tour of the Konnedy Spece Centre and a visit to Disney World are just two of the things that could come your wey if you enter the competition being apposered by Spectrum Group PLC and Commodore Computers All you have in do, is dur, not the

special brochurs of your local Spectrum shop and fill out the competition suby form, to reach the sponsors so later then December 31st this year Competition results will be ennounced at the and of this month

To anter, you have to list, in order of importance, the following asven leatures on the new Commodore Plus 4. Computer : 9 Full eize, full stroke keyboard; b) Four cursor control keys; e; 50k RAM eccessible for Basic programs, d) if colours; e) 220×220 putel high resolution graphics; f) Twotons sound geoereter; g) Bailt is machine language monitor.

machine language monitor.
You thes have a thehreak which
requires you to answer the lollowing
question in not more than 25 words.
"Why do you want to visit
Disneyland?" And don't full them you

went to see Tim Metcalfe sailing round and round in a large plastic cup. Spokesman David Crosweller says that if you aren't careful, you might find the Tim has ectually won the competition, despite his age.

\$2,500 spending money and you'll be able to take three friends with you — who, no doubt, will want to spend you money for you.

money for you.
You'll all stay in style of the Sherel
World Hotel and the Sheraton Sand K
Botel and will also get to visit the

Your teachers can't stop you going, since you are able to take your holisiay during the first ten months of 1985.

Runners ap get prizes of £100 gift wouchers to spend in any Spectrum Croup appointed dealor store in the Ut

MIDNIGHT AND BEYOND

What happens after Midnight? Doomdark's Hevenge that's what! At last, Mike Singletion end Beyond have have released the follow-up to the now classic Spectrum Graphic Adventure. The Lords of

Doomdark's Revenge continues the saga of Markin, son at Luxar the Moonprince who, in part two of the Midnight chronicles, has been spinted eway from the fiberated Land of Midnight by the ext Shareth the

Promotory sette

Doomdark introduces a new character to the Midnight set — Taithlet the Fey, a very close fined of the missing Morini. Luxor and Rorthron the wise are still around and — as you explice the loemark where this Adventue is set — you discover many other hiterasting characters who will help or hardes your quest to rescue Morini and

destroy Shareth the Heartstealer
The game comes with a booklet which
sets the sone for the game in e story
written by programmer Mike Singleton. As
with Addwight you get a keyboard overlay
which sets out the commands you pan use

to move the characters around.

Some new commands have been included this lines — tike Check Pilace which gives information about the character's current location and Chack Pisson, which gives detailed of each character's physical and characters around the continuous condition. Other is Battle and Chack Army are the two other self-exprenancy commands. Check Pisson is a useful command self-englished resourced as a recommand self-englished resourced as a resource and resourced as a resou

There are underground passages, objects to be found and baddles to be battled with Linkiae Medicipath, there is only one way of withing, so Revenge mixes Adventure and strategy in equal portions.

Mixe has managed to enhance the

ike nas managed to enhance the





graphics — so the land of Idemark comes clearly to life as you play — as you can see from the screen dumps on this page Watch out for next month's special book

Watch out for next month's special book of Adventure, tree with Computer & Video Games, in which our Adventurer in-Chilef, Keith Campbell, will be bringing you a full

And don't forget you can win a copy of the Commodore version of the Lords of Midnight it you enter our great Doomdark's Revenge fightling tantesy competition which concludes this issue Don't miss out!

THE QUILL NOTHING BUT THE QUILL!

After a little detective work, I have discovered the truth about the BBC Guilli For some time now, Beeb owners have been everified the release of the conversion of this masterful professer All is for lost. Two compenies, Gliscott and Code Writer Limited, here come to an agreement. The latter firm will write the progrem end market it under their neme. Advanture Writer should be evelebte in the new year and will cost 124.55 for 68BC disc.

Now Amstrad gives you over £100 to play with.





Free software worth over £100 is the name of the game.

Along with your new CPC 464 (colour monitor or green screen VDU) you'll receive a software starter pack of 12 (yes, twelve) cassettes absolutely free.

There's something for everyone. From Roland-on-the-Ropes to Easi-Amsword word processing.

That's one good reason for making Amstrad's CPC 464 your new home computer.



Here are the others

The CPC 464 comes complete with its own colour monitor or green screen VDU and built-in cassette data recorder. (Optional disc drives are now available with CP/M* and DR, LOGO* supplied as standard).

It has a typewriter-style keyboard and numeric keypad. 64K of RAM, 32K of ROM and a very fast extended BASIC with real time features.

And it costs a great deal less than the price of a comparable system. The CPC 464 can handle the trickiest computer games (if you can), revision for exams, cataloguing and budgeting.

And it comes complete and readyto-go.

Amsoft. A ton of software.

Yes. Now there are over 100 titles from Amsoft and independent publishers. And the list is still growing.

Arcade games, educational programs and business applications – they're all designed to make the most of the CPC 464's impressive graphics, stereo sound and processing abilities.

And with Amstrad's speedloading capability, even complex programs can be loaded quickly. The optional disc system will load a game in around 6 seconds.

When you feel the need to upgrade your Amstrad system to disc drive, just send your favourite Amsoft casseties to us and we'll send you back

the same Amsoft programs on Amsoft disc for just £4.95 per cassette, the price of a blank disc.

Join in the fun.

Our CPC 464 User Club is a must for all owners.

As a member, you'll be the first to

know about the additions to the range, Hardware and software. We'll provide you with your own privilege card and send you free, a

year's subscription to the Amstrad User magazine packed with programs, features and information. You can enter competitions for

valuable prizes and keep up with all the latest Amstrad developments. And with the free software pack, we think that's pretty good for starters.







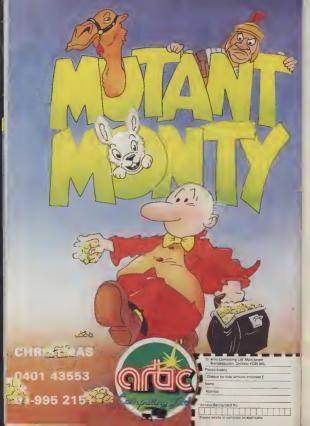
STOOE	COMET	Currys	Dixons
Greens	John Menzies	RUMBELOWS	: නමුම්ල්ල්ල්ල්
WHSMITI	WIGFALI	LS WOOLWO	ORTH COMPUTE

Id like to know more about the exciting CPC 464 complete computer syste Please send me literature right away.	em.

To: Amstrad Consumer Electronics PLC, Brentwood House, 169 King's Road. Brentwood Essex CM14 4EE

PRICES CORRECT AT TIME OF GOING TO PRESS NOT ALL STORES STOCK ALL PRODUCTS

DVG LI





THREE FOR ADVENTURE

THREE new solventures are just about resdy for release from Acornsoft of Cambridge. The Seventh Star, Quondam and Acheton are the latest in the

ever-growing Acorn range.

Acheton, the most expensive, just short of \$20.00, breaks new ground, ss it is disc-only with over 400 locations contained on two floppies.

A LEGENDARY PACKAGE

The now interious Great Space Reco (TGSR) unleashed on the Chnetmas market for Spectrum and CBM 84 users, will be distributed sotely by Micro Dealer UK in a destimate with software

The \$14.95 game is Lisgend's follow up to their highly successful. Variable which runs on the same mores. Variable was distributed by Liggend themselves so in effect, Micro Dealer is their birst distributer.

TGSR will be a complete atterfaitment package, consisting of ; landscaped PVC box with security stocker, a colour poster, classette and 40 date book reside.

Sticker, a colour poster, cassette and 40 page book inside Peter Moxham, marketing manager, described TGSR as hered in two

A great deal of hype and pomp surrounded the game's launch and hympets could be heard for miles

MSX however doesn't look as it it's going to strike lucky with Legend, with Peet launching a birstering attack on the new lindustry standard.

Asked if any games were planned for MSX he said. "I hope no!" When asked why not, he repted crisply. Because ! hope if talls, totally."

The more machines that are on the market. "he said "the enone work it is not us, carening for them. MSX sales at presser do not warrant subport from a firm like Legend and their would have to be 'si mittion units installed before we'd such it. It is not our job to limest the success of a particular machine."

MORE CREATIVE SPARKS

CSVQ wee granted e enack proview of two games lot the Nev Year from Creative Sparks, the Dangermouse people. There's e Spectrum gama based on Rollerball, that futurists ball game featured in the soft fill not the seme name. Apparently that programmer went slong to the local los-tink and mode a vide of sketar in saction — then he went home and digitised the movement. And believe us it locks great. The gama boke good movement and believe us it looks great. The gama boke good

ice Palace for the 64 is a graphic adventure game set in an ice kingdom. It's a combination of real-time action and adventure with juyatick controlled commands featured on several option accesses.

Mad Professor, again for the 64, is based on the Frenkensteir legand. You pley the Mad Prof who is exarching for spare parts to make up a monater. He has to make a nice moneter however otherwise the villagara will turn egainst him, so those spere parts have to come from the right places.

The gama features three-dimensional graphics and loads o locations. To my mind this is the pick of the bunch from Creative

DESIGNER OF THE MONTH

NAME: Mike Singleton

BORN: Wirral, Cheshire, 1951

GAMES: Lords of Midnight, Doomdark's Revenge, 3-Deep Space, Shadowfax.

Readers of Computer & Video Games will know Mules Singleton as the man who created our gone but not forgotten playpraid game The Seventh Empire, Since play and the Computer of the Computer of the Graphic adventure on to create THE Graphic adventure on the Computer of the Community Revenue, is record to the Computer of the Community Revenue, is record up the Community Revenue, is record up the to already working on partic. And Miles the State of the Computer of the Moon.

When he isn't programming, or writing for computer magazines, or running play-by-mail games. Mike actually enjoy sitting down to play a game! "I enjoy playing games," hie says, "Go is my current favourte. I think it's a real classic game that will sland the test of time."

Mike is also a fan of war and strategy games — and writes a regular column for us called Fifth Column Read it this month!



Favourite Food: Steak and chips. Favourite Drink: Lager. Favourite TV Programme: Dr Who

Favourite TV Programme: Dr Who Favorite Computer Game: Lords of Midnight Defender Pets: Two cats — Kim and Kerry.

Countries Visited: France, Switzerland, Spain, Morocco, Holland. Favourite Pop Groups: Pink Floyd, Deep Purple, Led Zoppelin.

Purple, Led Zeppelin.

Ambitions: To write a classic game — the computer equivalent of chess — a game that people will still be playing long after

lam dead and gone!
The one thing about computing that
makes me want to throw up: Waiting for
Sinclair equipment to army!



FRANKIE SAYS PLAY GAMES!

Anyone familiar with Frankie Goes to Hollywood should be familiar with the proliferation of lee shirts — Frankie goes to Wai, Frankie says Relax, Frankie goes to Bournemouth — you name It, they've printed it

Bul we've never had Frankie going swimming Or entering the sea, even for a peodile You've guessed if — Frankie and Ocean have got together.

In a joint publishing deal which will produce the first

which will produce the tirst Flank's computer game, Island the band's record company) and soltware house Ocean have joined forces to produce a 29.55 game which will fun on the Spectrum and the CBM 64. While Flankie gets into software, lurking berlind this plot is the Zang Tumb Tuum

(CTI) organisation, Island's creality produces, who haven't yet chilslened then new offening ZTT, Island and Ocean will all have joint copylight on the program and the hand itself will receive royalties from sales (as if they haven't got anough money). James Bradley of Island says he feels a record company's marketing stately

doesn't stop at albums and singles which is good news for music fans out there. Out this Spring, the game may be converted for other machines too, so we'll keep you informed. In the meantime, why not tell us what you think of the band's actual music? Is II that good?

Some think they're utterly shocking, while others find the band totally boring, so feedback would be appreciated. Write and let us know what you think

PIRATES AND PARLIAMENT

The law exhaulted for routine processes services detaut facts not of the following — under a proposed change in the law exhaulted for routine processed for processed for processes and a grad dead of money. William Present Despital to act Demonstrative MP for Cocty, has introduced a Private Bember 8 Bit on Contracts Software Copyright. This is No reseal of a compagning stateful by the Selections Application Software That Copyright Commits in big in Selection Software That Copyright (Selections Applications Software That Copyright Commits in big in Selections Software That Copyright Copyright Copyright (Selections Applications).

formed in July last year to atrengthen the copyright law let computer settings.

Donald MacLean, FAST Chairman said: "A Private Mambar's Bill strangthening the law on perferent copyright.

year and pases a direct threat to jobs, insestment and innevation.

He continued. "We have received snormous support from NPs of all serties and our meetings with Conservation."

As a result of this BIR, this whole consults and will nearly seeing from Government departments.

As a result of this BIR, this whole consults indinstry can now seel curtificent that a solution to the problem of the problem. The considerably closer."

The first making was schooling to the PAST, continued the fromation. The first making was schooling for an December, the accord in late Fastury and the thirt making in Resident as a summary of the Describing the SRI se a "very straightforward piece of legislation", he sand "The SRI sets out to each seyond doubt that computer schooling is governed by the ITSE Consistent Art Summaries for the making seyond doubt that computer schooling is governed by the ITSE Consistent Art Summaries for the making seyond doubt that computer schooling is governed by the ITSE Consistent Art Summaries for the making seyond south that computer school is governed by the ITSE Consistent Art Summaries for the making seyond south that computer school is governed by the ITSE Consistent Art Summaries for the making seyond south that computer school is governed by the ITSE Consistent Art Summaries for the school is several to the second service of the second second service of the second service service of the second second service service services are serviced as a service service service service services and services services services are serviced as a service service service service services s

Other, Il would be a criminally rather than a child offence."

50, if the Bill is passed — and il seeks so though it will be — pirting sethers will be a criminal offence instead. The first consequence at this is that the person beloging the action explain? see were least costs. The

even in the consequence of mail in that the parase binding the action receiving pay pay legal costs. This even in this comprise at infertiodal cross the tax is easily count, whereas they eventify sillicot is before. "The fill will be a determine and open effective penaltine self come is," each density.

The fill will be a determine and open effective penaltine self come is," each density.

Correctly, the maintainum penalty is 150 up to a meximum all 5000 for a constitución or ollences. Under the proposated new lare, proyons salling, autibility as possessing pleased particum wanted face a firm up to \$2,000 for

an unfinited lise or up to two years imprisonment, or both.

Readers, please take note. The Bill looks contrain to be passed at the end at March. If you have say querie
the Bill, and how it could affect you are say intended and an account of the end at March. If you have say querie

I-N-B-R-I-E-

 BBC and Electron owners are being parvided with two "loar packs" from A&F software at FAR SS work

Each pack contains Cylor Attack and that ald Inscience, Chacker Egg The BBC pack will also have Hazotted Abbey and 180 Garts, while the Eaction offcorig has Kerokere and Phaseot's Youth thoses in.

Obstary Communications is also coloring for the BSC with The Marys Lord, in microli game for 1795 B for with the bookportness; pathogs the gives open up to £12,951. Star fooder, £12,95 ammonery parysman late turns on the Election. Styline Attack, on arcada germ for the £98 64 and £ageonf, a £14,95 Swattern electricies. When the terminal part is Swattern electricies. The size of the terminal part is the £98 64 and £ageonf, a £14,95 Swattern electricies. When the terminal part is the £98 65 and £ageonf.

Master Advectorer, the new games label from Masterfrenc will gave you games priced laterers Ef. R9 and 13.99

Se Kas of Assum and Black Crystal ten on the CBMSH and Spectrum, cost 12 99 and 13:39, while Volcane Dunyaso and Finders Kaspart non the Spectrum only and are 72:99 and \$1.99 1905 to \$1.99 and runs on the Catenoders \$4.

The Commodors G4 has been yoted Hong Competes of the Year for the second year rowing by a pencel of never informations competes images as the UK immediate Competes images are recovery Why Géri libry sale us?

When and moder the ISS Schwarz bake we spill erze games to the COM Ed. - Schwarz bake we spill erze games to the COM Ed. - Schwarzer, Disponenters of Penn, Improvance, Disponenters of Penn, Improvance, Luma Chicara Chenard Pennyle de Agarba.

All exempt the list to the spill of 1€ 45, consuche variable, or £11 85 for the document of Pennyle of Agarba in the ded ere and at 2 450 for the 15 for the provided pennyle of Pennyle of Agarba and 17 55 respectively not fill at the latent to the resident and the latent development and the latent latent latent to the latent development and the latent latent latent latent development and the latent latent

The Commediate St lasts kin being insuled to spenill the Commediate St lasts kin being insuled to start by a good available of new soft water advanced for it recordly. We need for the new goods for year, but have we some of them.

Pai Marrow and Paymen (the laster was Paymen) the laster was

organity made for the Sustained are not for 1955 and 1750 feet and 1850 feet and 1850

The Ametrad hear's been neglected by English Settween, aither Calaconols should be accompled for Ametrad owners any little now and State Parts 737 at already out for 68.95



ION PERTWEE

and FRANKIE HOWERD in DEVS EX MACHINA

WRITTEN AND DIRECTED BY MEL CROUCHER

has taken DEUS EX MACHINA to

(Barry Norman, Radio 4) "Perfection, the aim of all of us!"

(Popular Computing Weekly) "a completely new computer

(Dave Freeman, Radio 1) This will not to Number One!"

(Computer & Video Games) the Spectrum was a glearn in Clive Sinclair's eye. The computer equivalent of Pink Floyd's The Wall..."

(Thorn EMI)

"The first computer program to

(Crash Magazine)

"There are few things in life that

(Home Computing Weekly)

Value for money 1009

DEUS EX MACHINA -Commodore 64 version available soon!

CRUSOE 48K Spec £6 DEUS EX MACHINA 48K Spac £15 PI-E YED 48K Spec £6 GO TD JAIL 48K Spac £6 PIRDMANIA 48K Spec £8 MDRRIS MEETS THE BIXERS . . Amstrad £6 PI-IN'ERE...... 48K Spec £6 MORRIS MEETS THE BIKERS . . Anv Spec £6 YAKZEE. . Dragon/48K Spec £5 PIMANIAC T-SHIRTS (state size) Price £5 '8ACKCHAT' Speech Synth. CBM64 with Software & Programming 8ook £25

PIMANIA 48K Spec £10 OLYMPIMANIA 48K Spac £8 PI-BALLED 48K Spec £6 DARTZ 48K Spec £5 NEW WHEELS JOHN? 48K Spac £5 Piman's Starao L.P. Cassette . . . £3

Card holder's address

NO EXTRAS! All our prices include VAT and Postage & Package 24 hr. -CREDIT CARD HOT LINE (0705) 735242 Send your order and payment to. AUTOMATA U.K. LTD, 27 HIGHLAND ROAD, PORTSMOUTH, HANTS, PO4 9DA, ENGLAND, SELCTRUM

WITH WELY ON WILE

DURY 1992 (1995) (199

RRP P 15:36 9:06 7:86 9:35 9:36 9:36 7:16 11:80

AMSTRAD

SPECIAL SPECTRUM OFFER

OUR PRICE \$165.00

ALL PRICES INCLUDE P&P OURCKSHOT II ONLY £8:99 PLEASE NOTE IF YOUR ORDER SEND CHEQUESP O TO GOODBYTE, BALEATHER LANE NOON ECT TOL 01-404-4245/405 1270 PCEASE STATE WHICH MICHO

Commodore Collection

FLEGT T



ectrum



SPECTRUM HANDBOOK



games monthly, bring you two exciting new books for the Spectrum and Commodore 64

Each 100 page book contains up to 30 brand new cames checked and prepared by Computer and Video Game's



covered from basic to semi-expert in Which Micro Manazine's Handbooks

Author Pote Gerrard, a regular columnist for Which Micro has put

BEYOND YOUR WILDEST DREAMS





Knightmare for the CBM 64 is now available from good stockists, EMI dealers, or direct from Romik Software, P.O. 8ox 478, Słough. (9753) 36910



Don: miss: red-hc;

OCI. WINTE

MATCH DAY SPECTRUM 48k

--×--

KONG STRIKES BACK SPECTRUM48k 6-90

COMMODORE 64





Ocean House · 6 Central Street · Manchester · M2 5NS · Telephone 061 832 6633

n'you Sall the Sall the Sall the Sall the Sall the Sall the Sall the



DECATHLON

HUNCHBACK II SPECTRUM 48k

COMMODORE 64

DALEY THOMPSON

SPECTRUM 48k

COMMODORE 64



Ocean Software is available from selected branches of:

WOOLWORTH. WHSMITH ### LASKYS, Rumbelows, COMET,
Spectrum Shops and all sood software dealers. Trade enquiries welcome.

ALL THE BETTER FOR RE COLUMNS

There seem to be more OL monitors than OLs at the moment. Three different companies have launched their alternative to using a normal TV with your new Sinclair micro.

If you're using the Quill word processor a lot then a monitor is essential to read the full 80 columns And if you're not, you'll still find it a

vast improvement. Most existing monitors won't work

properly with the OL as they lose the first and last few characters on a line in 80 column mode, as you must have noticed on a TV set. So special QL monitors squeeze the picture a little so that it fits in the screen. This means that using a QL monitor with, say, a BBC micro, you'll get an even more squeezed picture.

Microvited's offering (tel 0274 390011) is a 14 unch model finished in black plastic, designed to match the computer, it comes complete with a cable to connect it to the QL and costs £275. The display is crystal clear and rock steady. The official model recommended by Sinclair ia made by Kaga ft costs £299 and 15 known as the Sinclair Vision monitor. With a 12 inch screen, it's slightly smaller than Microvitec's but, having used both, I think that the Kaga display is not as good. The colours don't seem to be as nch. Prism microproducts (tal 01-253

2277) has launched its own 14 inch OL monitor for just £199. Again, it's in black to match the computer and includes a carrying handle and detachable anti-glare screen



Prism's low-price monitor to tha QL. A 14 Inch screen for £100 less than the official Sinclair model.

This is just one of the wheel at the moment

SPECTRUM PLUS WHAT?

Sinclair quietly launched the Spectrum Plus a couple of months ago. For an extra £50 on top of the savaral QL monitors being \$129.95 price tag of a 48k Spectrum, you get a better keyboard but not much else. True, it looks very smart, but still isn't in the BBC or Commodore league

The manual has been rewritten. It's now thinner, but there's lots more colour and examples.

Early versions of the Spectrum Plus were recalled by Sinclair from shops when it was discovered that the keys had the nasty habit of falling off. This has now been rectified, though,

In line with the "old" Spectrum, you get a 6-pack of free software with the machine, worth over £50. But unless it's software which you can find a use for, it won't have much

It's worth saying that, on the inside, a Spectrum Plus is the same as a 48k Spectrum so all software and perpherals will be compatible

SHARP INTERFACE

the Sharp 700/800 series computers is now available

The circuit board plugs inside your printer, which will then think it's a normal Sharp printer.

More details from Mills Harris associates on 024262 341



You gat a a-pock of frea softwere worth over £50, foe.

NEW IMPROVED MOA! A

No, it's not a new wonder cure for sick pets but a repackaged version of graphics tablet

Looking like a small blackboard.

the pad connects to the back of the 64 and a special program is loaded into the computer to operate it Then. as you write on the tablet with a fingernail or empty pen barrel, the corresponding image appears on the

Other commands allow you to select densities and colours and to draw in thick or thin lines You can plot circles and fill shapes automatically. From now on, the pad will also come with Koalaprinter, a program to print out a copy of the screen to a dot matrix printer You'll also get the instant programmer's guide, which tells you how to use the Koala pad as input to your own programs. Total cost of the package is £79 95 and more details can be had

ELECTRON GETS DISCS

Following the launch of the Plus 1 interface for the Electron, Acom has announced the Plus 3. No. 1 don't get it either!

Anyway, you now have a single 3" disc drive plus interface which connects to the computer and stores 300k of data It costs £229 and the Plus I connects to the back of it enabling you to run both interfaces

OL OR ICL?

ICL, usually known for their large mainframe computers, has launched a micro based on the Sinclair OL Called OPD or One Per Dask, it costs around £1500 and includes a built-in multi standard modem and twin microdrives The 4 Psion packages are held in ROM so you don't have to load them from cartridge each time you want to use

The machine uses a different operating system to the QL, though, so OI software won't run on the OPD Incidentaly, Metacomco have launched the first senous software for the QL. Their assembler/editor is the most sophisticated I've seen and worth the \$59.95 price tag if you're into serious machine code programming

Two languages BCPL and LISP are also available at the same price OPD versions will follow.

SKWEEK SKWEEK

A mouse is now available for the BBC model B micro.

For £89.95 you get a Skweeky humself, a ROM and software on disc and cassette. The mouse plugs into the user port and the ROM into any spare sideways ROM socket.

The extra chip adds anough commands to Basic to enable you to use the mouse in your own programs by taking the place of the cursor keys. You can also put a pointer on screen and use this as input to your own programs or any which use the cursor keys. If it's art you like, you'll love the

AMX Art package which is also supplied. This uses a hi-res mode 4 screen and lets you draw to your heart's content. The package is very easy to use, and you can create some stunning effects.

Wall worth looking into if you have some spare Christmas cash. It's all made by Advanced Memory Systems who are on 0925 62907

COME MUSIC MAKERS

If you want to play like Duran Duran, Commodore have made it easy for you with the Commodore 64 Music Maker. As well as one of the most sophisticated synthesiser programs available for the machine, you also get your very own plastic keyboard which sits on top of the machine and presses the appropriate key on the keyboard. You can even play 3 note

The software plus keyboard and songbook costs just under £40 and should be available from Commodore dealers

IT CAN'T BE TRUE

You must have read about the Unicom modem No? Ok I'll tell you about it. A company called Unicom reckon that they can produce a modem which works at Prestel speed, 300/300 band and American Bell standards, all for £49 + VAT. There's even been nictures of it in some macazines

Be warned, though, there's no finished version of the modern vet and the software for it is still being written. I'm sure that this wonderful device will appear, but don't hold your breath

FULLER SAVED

wrote last month that Fuller Microsystems had gone into liquidation. Nordic Keyboards has now bought the Fuller name and will continue to market the entire Fuller range

Nordic make it clear that, although it has accoured the Fuller name, it has managed to shake off the delivery problems which Fuller had. Stocks

are now available within 3 days. There's some reasonably good news for anyone having problems with their Fuller FDS keyboard. Return it to Nordic with a cheque for

£10.50 and they'll send you a replace-More details on 051 548 2220.

BOOST YOUR BEEP WITK CHEETAH

Chaetah Marketing, the company behind the Rat remote control joystick for the Spectrum, has come

up with another add-on good. Mega-sound converts your Spectrum so that sound effects come from the TV speaker and not from the computer itself. So you can control the volume of the sound with the knob on the television. This is the way that the Commodore 64 works. and gives much clearer sound.

Unlike earlier versions by other companies, you don't need to take your Spectrum apart, Just plug into the user port and connect to the TV More details on this £10.95 device on



Fuller's range of Spectrum perlpherels. Nordic Keyboords has bought the Fuller name and will continue to supply their products, Including the new executive keyboards. Delivery has been Improved - stocks ere ovelleble within three days. If you have a broken FOS key-

board. Nordic will replace it for £10.50. Detoils on 051 548 2220.





4 'Poisoned dwarf' in 3.

See 6 Across

11. Insect in game attack 12. Units of rate of inform

ation transmission (5) Two of a kind in cards

15. Electricity that doesn't 16. Atlantic or Pacific

difference (S) 18 Precious metal of US surrounding those with 21. Commodore computer

DOOMDARK'S REVENGE

There are 20 copies of Commodore 84 versions of Lords of Midnight up for grabs for readers who have completed the trilogy of Doomdark's Revenge Fighting Fantasy novelettes written by Beyond Software's Clive Bailey and Terry Pratt.

For Spectrum owners, Beyond will substitute one of their Spectrum titles like Doomdark's Revenge or Shadow

At the end of each Doomdark's Revenge story, we've asked a question connected with the plot. After part one, we asked which

treasure that Luxor found was the niost precious. After part two, we asked which of Tarithel's three spell

Farringdon Lane London EC1R 3AU

runes proved the best omen. After the third part, on page 85 of this issue. we wanted to know which of Morkin's magical possessions proved the most important to the successful conclusion of his quest, The clues are there if you play the novelettes properly.

The Ball of Fire The Cup of Dreams

your answers to: Computer & Video Gemes, Priory Court, 30-32

Markin's possessions The Axe Fill in the form below and send

SOLUTION

TARRANT-III.AI

Picture the scene ... Chris Tarrant of Tiswas fame is locked in e gorille's cege end is, for once, at the receiving end of custerd pies and buckets of green gungel Lest month we esked you to eend in your idees for the wheckiest game ground - it had to feature Chris Tarrant and I think elmost everyone menaged to leafure flying pies, the Phentom Fien Flinger and for

eome reeson. Terry Wooen! With 50 prizes of Chris Tarrent's video on the World's Greatest Computer Games up for grebs, the ideas you come up with ere often blierlous end many

We especially liked Terrent-Ule from Ross Byron-Scott, Berks, who featured Chris ermed with a French loef fighting his way through e Menic Miner-type screen to pleeter e custard pie over the fece of his Director

Well done Ross - e copy of the vidao is on the wey. Unfortunetaly we haven't the space to mention the remaining 49 winners, but prizee are being sent out end if you've won, a copy of the game will be lending through your letter box over the next couple of

DOOMDARR'S REVENGE COMPETITION My enswers ere: Luxor's treasura...

Terithel's runes; Morkin's possessions:

Name.... Address...

Computer you own: Commodore 64 Spectrum (tlck box) Please mark the OUTSIDE of your envelope with the make of computer you own.



COMMODORE

contains a 36 page Complete Commodors Software Guide We list over a thousand programs, with prices Whatever the software package you are after for your Commodore from Jet Set Willy to word processors—The Complete Commodors Software Guide is the place to start.

On sale Jan 26th 1985.



MILES BETTER SOFTWARE

221 CANNOCK ROAD, CHADSMDDR CANNOCK, STAFFS WS11 2DD TEL: (05435) 3577

U.S. GOLD SOFTWARE

MEACH HEAD* RAID ON MOSCOW STRIP POKER FORRIDDEN FORES1* AZTEC CHALLENGE* SLOKEY*	2X CASS 6 95 5 95 6 95	CBM CASS 8 95 8 96 8 96 7 95 7 95 7 95	ATAM DISC 11 90 11 95 11 95 11 00 11 00 11 00		
CAVERNS KHAPKA* POOTAN BRUCE LEE* DAULAS QUEST*	0.95	7 95 8 95 8 95	11 00 11 95 12 95 12 95		
SNOKIE* FLAK* STELLAR 7 MYSTIC MANSON SOLO FUGHT*	815	8 95 8 95 8 95 7 95 12 95	11 95 12 95 11 95 11 00 12 35		
SMTFIRE ACE* F15 EAGLE* NA10 COMMANCER* INDIANA JONES	0.35	8 95 12 95 1 95 8 95	11 95 12 95 11 89		
1APPER CONGO BONGO UR N DOWN SPY HUNTER BUCK ROGERS	6 95 6 95 6 45 6 95 8 95	8 96 8 95 8 95 8 95 8 95	11 95 11 80 11 95 11 95 11 95		
KNIGHTS DESTAT* COMMAT LEADER* BATTLE NORMANDY* FORT APOCALYPSE* ORELAS*	8 95 8 95	12 95 12 95 12 95 8 95 8 95	12 55 12 55 12 55 12 55 12 55 12 55		
SENT MAX. SENT MAL ZAXXON.	0.95	8 95 0 95 9 95	12 35 12 35 12 95 12 85		



** Available for the Asynfeese phone for software availability and software late for the 64 and Auant of 61 for overseas onlary — Accessing



ATARI ATARI 400, 600, 800, 800 XL

DID YOU GET AN ATARI FOR XMAS?

the market by obtaining membership with MIDLAND GAMES LIBRARY.

The greatest, biggest end best Aten library on the market An ideal Christmas present for old and new Aten

owners
MIDLAND GAMES LIBRARY: The company who over 2
years ago, first conceived the idea of a softwere
library.

New boosting over 900 titles on disc, cassatte end Rem (games, business, educationel and utilities). Often purchesing popular programmers in multiples of 5 or 6 to give ell our members a fair chiese, Always della approximately 40 new programmers monthly odding over 1,000 very astisfied members, many as fer ewey as Icéland, Sweden, West Germany, folland, Danmark

A fast, efficient end friendly service. Requests ere attended to immediately witually assuring you e 24 hour return of service. Regular newsletters end

MID AND AND 48 Readway, 8ishops Cleeve,

Cheltenham, Glos. Tel: 0242-67-4960 9.30-4.30 All our programmes ara originals with





We 'ann afraid of no ghosts! Are you? We bet you're not. C&VC readers won't be scared by a few paranomal creatures. And to prove it we're offening you the chance to become Chostbusters!

Wev's got 50 copies of the new Activision game, based on the boxoffice smash hit movie Ghostbusters's to give away — 28 for the Commodore 54 and 25 for the

Spectrum.

What we want you to do is write us a short ghost story. It could be your version of a ghostbusting mission undertaken by you and your friends, or it could be a haunting take of things that go bump in the right - it could even be a true story of your own county of the county of your county to the county of the

Keep your story short — show 200 words please — and makes use words please — and make sure — and rake please — and rake — a

Don't forget to mark the outside of your envelope with the make of computer your own — Spectrum or Commoders

C&VC/ACTIVISION GHOSTBUSTERS COMPETITION

l own a Commodore 64 [] a Spectrum [] (tick box)

SYSTEM 3 FOR LIFE!

Hore's the answer to every Commodore owners' wildest dreams Free games for a life-time! Yes, our mates at System 3 Software, the people who brought you Death Star interceptor, are offering one lucky person a lifetime's supply of their games releases in our great C&VCSvstem 3 competition.

And 30 runners-up will get a game of their choice from System 3's three new American imports for the 64 — Moto Cross, Juice and Sincide Strike. Both the winner and runners-up will get System 3 posters too! What more could you ask for!

So what do we want you to do? Design some spacecraft that's what. We want you to at down and design the ultimate spacecraft either for the good guys or the baddies.

You must sit down and work out the armament, defence systems, engines and operating systems. Draw up a bluepint of your super-ship and sond it to C&VG's space engineering department!

As we've already mentioned, you can make your ship suitable for a good guy — you know, one of those types who zaps around the universe saving planets from evil alien. Or you can design a craft for an evil alien — one of those types who zape about the universe looking for planets to destroy!

Let your imagination run riot — don't be bothered by little things like aerodynamics or engineering. We want to see the weirdest things your minds can conjune up.

When you've drawn up your hiluepmit, rush it to Computor & Video Cames, System 3 Spacecraft Competition, Priory Court, 36-32 Farringdon Lane, London ECIR 3AU, Don't forget to fill in the coupon and attach it to your entry, Normal C&VC competition rules apply and the editor's decision is final. Closing date for the competition is February 16th.

C&VG/SYSTEM 3 SOFTWARE

Name

1

Game I want for my 64: (tick box)
Moto Cross

Surcide Strike 🗀



Juice: The cunning Killer Watt is out to fry poor old Edison's brains!



Suicide Strike: An important military target must be destroyed at all costs in a suicide strike!



Moto Cross: Race on your own or against computercontrolled bikes.

The Futh Confinnes... On The Spectrum.



NOW AVAILABLE ON THE 48K SPECTRUM

Earth is three penetrate its dele-Denibster Intersuper smooth 3D

is ome to

Ave. ble

Also Mpilab CBM 1199

THE MRDER

pling tibstar Interceptor, comply fill one point an old paper, enclosing your chest payable to the MASOFTWARE, and post to the address being the paper of the pap

OVERSEAS ORDERS

System 3 Software

South Bank House, Black Prince Road

GIFT FROM THE GODS The Power of Destiny

Number 1 Blockbuster from the "MEGA TEAM"

 Spectacular arcade – adventure played in a multitude of ways and at many different levels.

 Watch the Secrets of the Labyrinth unfold as our Hero, ORESTES, tests his skill against the power of GOD and MAN.

Stunning animated graphics take you beyond time . .
into the "FIFTH DIMENSION".

"INTELLIGENT" controls allow ORESTES to perform an astonishing repertoire of feats from the command of joystick or keyboard.

 Discover the key to "AGAMEMNON'S puzzle, through the power of Intrigue and Iliusion!

DETW WHSMITH TO TANKER LASKYS Rumbelows. COMET



SURVIVOR Search the heunted rooms of Deadstone Abbey for the untold tressures left from years gone by However, as you halp his trusty gun and porcupine bombs. Luckily for Angue there are verious chiects lying ground the Abbay such as ammunition, money hegs, and hottles of life giving clixir. There ere 1008 verious rooms ell presected in remerkehly clear and colourful graphics with heautifully smooth acrolling acresos. Ahead itses terrifying challenge for Angus and its up to you to help him. Are you the sole survivor!

AMSTRAD \$7.95

HOUSE OF USHER Enter the House of Usher st your own risk, as you may never leave again. However, once helds there is a choice nerves to the limit. If you manage to get through these nine rooms enother two secret rooms (x and y) will appear, but bewere the svil powers of the House of Usher AMSTRAD 27.95

FLIGHT FATH Flight Path is without doubt the best flight simulator on the C/16 and Amstrad. The many elaborate features include, Altometer, fleps, directionel headings, crosswinds, fires, ground werning lights and reverse thrust to name but a few Also included ere emooth grephics as you take off, cruise over mountains, and land once egain.

AMSTRAD OS OS

3D TIME TREE. As sole survivor of the planet "Cortillen" your questie one of anger and revenge. The sterebly you are flying is full of

the least inboard computers and extra powerful essects. Also included ere full 3D graphics, to add unbellevable realism to this fantestlo journey through time itself, end heyond, AMSTRAD \$7.95 MOON BUGOY You must ekilifully menoeuvre your jumping petrol vehicle over dangerous moon craters as welles lerge houlders

and owningly placed mines. Not only this but evoid the hovering alien epaceship se it bombards you from shove. AMSTRAD 27.95 Mail Order: 8 HIGH STREET HORLEY SURREY 24 HOUR CREDIT SALES HORLEY 02534 4083 Payment by P.O. - ACCESS VISA

AVAILABLE FROM YOUR COMPUTER STORE

COMMODORE C16 AND PLUS 4

LAS VEGAS





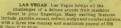


SKRAMBLE



LIGHTPATH





ZODIAC This is an cellralling areads advecture in which the evil pewers of bell have scattered the signs of the Zodiac in the feur bundred chambers of the abyes. Struggie le collect these eigns and at the same time try to annihilele everytbing in your way. How long can you stay slive? or K.H. C 16 28 95

PETCH Race Petch around the screee, moving ice blocks le alter the maze, however, beware of the nash manalers who are esentially chasing Peth as you allempt to collect the bonus cherries. Atte if you can touch ibs edge of the mass the mensions will suddenly burn into flames, but look out they'll seen be back!

MOON BUOGY You must skillfully maneeuvrs your jumping pairol vehicle ever das gerous moon craters as well so large boulders and cunningly placed mines. Nel cely this but avoid the bevering alien spaceship as il bombarda yeu from above. J S. or K.B. C.18 28 95

3D TIME TREE. As sole surviver of the plane! "Certifian" your queel is one of anger and revenge. The starchip you are flying to full of the latest inboard computers and extra powerful seesors. Also included are full 3D graphics, to add unbellevable resism to this

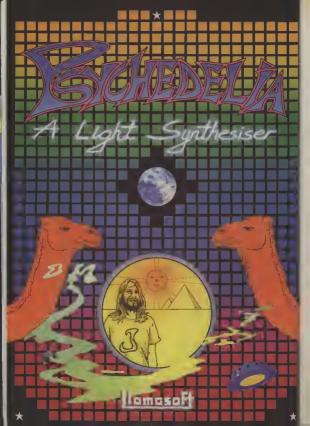
SKRAMBLE Earth has been everrup by the Cebrene and its up to yeu to bettle through the six ferecieus sed testing sectors Adversaries include meteers, UPO's and deadly fireballs. Fly librough an ermoured city, then an elaborate maze and finally the

FLIGHT PATH Flight Path is willhout doubt the best flight simulator on the C/16 and Ametred. The many elaborate feetures include: Alterneter, flaps, directional headings, crosswinds, fires, ground warning lights and reverse thrust to name hall a few. Also included

ere smooth graphics as you lake off, cruiss ever mountains, and land once again. OUT ON A LIMB This is a fantselle and in parts outrageously funny game Besed on the fairytale of Jack and the Beanstalk, Out On A

Limb is full of the most stronge and secentric characters you are ever likely le most. Firstly, olimb the stalk and jump ento the clouds, then ector the giant's castle searching for treasures. However, watch out for vacuum cleaners, musical notes, televisions and potted plants, all of which chase you round the many and eleberate rooms of the coults. Once the treasure is collected the single exit will be pened, and then

Mail Order: S HIGH STREET HORLEY SURREY 24 HOUR CREDIT BALES HORLEY 02834 8083 Payment by: P Q - ACCESS - VISA AVAILABLE FROM YOUR COMPUTER STORE





ZOOMSOFT COMPUTER SOFTWARE SPECIALISTS		
COMMODORE 64	ATARI 400/800/XL	ATARI 400/800/XL
		MIMNI 400/000/AL
COMMODORE 64 East fisk	Total ROle	Info Name
Pricege	France 14 IS	Wheat of the Sam Rul 20.05
Ark L		Dier Sont Ferthal
	Rafy Symplesy	Star Longur Squabal22 (023 (0)
2rt.11 Rot 1115 Rowses 35 1105	Compate	Section Sect
	Parsar	
Omedies		Somisher
Mary 14 Jan 201 164 27 52	Gentry Eng	Boshica Art Department
Service Add Note	Spinite Line 2000	Arcade Construction Set N.A . 21 16 Settleter Const N.A . 21 05
	By Pagess	Dancey Farm State orders) AA 47 255
Pay Pay	16.05 16.0	Dercong Fazzy Imanic entire)
	Dig Dag	
Forgo 250 g m		
Forgue		Payla George II _BLL 37.95
Battle lot Normandy	EC a Game for Tyron	2 A M 1800CH ALLS
	Jednet Jed 765 _ NA	Nate New!
		Negtr Messan Pessal 24 EA
Beden 8 1.35 1.8 96 Springler 1.35 12 55	AGE Schwer 725 _ 454	US Deather
Lett Natur 0 10 17 65	Fort Aprofigure 8,4512,65 Bledon 85 16 ms.	Sparce Das
Carte Manager 6 ages 0 12 65 Comple Manager 6 ages 0 12 65	Drafte # 45 12 56 Com Junger # 85 # 85	Soot CorenatorNA 2AAA
Operator Discrete: 18.05 19.05 Rant at Dompston Discrete: 19.05	Case Junjur	Data Manager
	Projector E25 NA Booken Works E25 L7 IN	
		\$300 Sinter
Rasin at improsibility		Nome Word45A A3.05 Nome B1 debug no no
Facility of Improvability		#210x
	Brane Eam	West 15
HULI	Date Flight12.60 12.50	Msc 16 teld: 1634+
	Eptiles Acr 84511 44 Rate Commoder 845 11 84	Rem ISS Marker
		Det Colector Constique dinke)
Per for	Senior #46	ATARI ARO COMMODORE
Jethan July 100 mg		PROGRAMMERS
Johnst Juli 20 84 Suprises III 84 798	Emilia Desh. 14 Hi. 14 Hi.	PROGRAMMERS
Flight Saminow N	Sized of the Mercer Corols #25 RS	
Marter Lype	Company flar	64 heret consumers. Ter coyalites poid We can strictled a year scheens world
Moster I gos	Penner 174 tot	
All polynomes and U.S. Gold print/knowl rolling or stack.	Transcor EAA (1 45	wylie ar telaphone.
TOOLIOOFT		
ZOOMSOFT Plus 100's more titles everleble. Send S.A.E. for free catalogue or		
46 HUNTSWORTH MEWS, LONDON NW1 60B P/O reads payable to Zoomaoft.		

Graphics: Are they really as mind-blowing as the adverts say they are? Does the screen scroll effectively? Do those allens really leap out of the screen at you? This is how this category is judged?

MACHINE: Spectrum

SUPPLIER: Vortex PRICE: £6 95 From Costa Panavi The

orw ismmsipping brought you the chart-Topping Tornado Low deslined to become rust popular II's already enlered C&VG's lop ten

The basic scenario Cyclone is pietly smale You

Your job is to enter the danger zone, search the various islands I or Inhabitants live grates packed with Then you must get your cargo back to base island end salely There are low flyrng

The graphros are excellent and the screen display extremely well presented You get a main view of the acillon - your helicopter and ris surroundings. You can

MACHINE: Spectrum

keyboard or joystick SUPPLIER: Hill MacGibbon

around right now - but

as lar as I know no-one

has come up with a

Rally Driver Irom Hill MecGibbon le an effective

and realistic simulation of compating in a motor raily

courses to race over You

must successfully complete

one to qualify for the next

You have thing ' stages of

decent rally-driving game -

PRICE: £9.95 There are loads of molor·V-I-F-W-S



also swrich views, using a people, you get bonus points

Instrumentation includes speed, altitude fuel time regauge with ''danger' indicalci which liashes when

Once you've collected at live crales - and some

'view' key, from north to for them - it's back to basa' It is axtremely addictive and

> Sound Valua · Playability

lun lo play too Great value!



Each "stage" has to be The packaging comes completed within a certain "stage" — you have to pick complete with an instruction. Time limit — If you go over the tastest. You must drive book outlining the rules of that time then you will have to your car through several time. rallying and a map showing make another altempt at controls in the correct order The roads which comprise driving over the stage

There are several different roules to take in each whalever roule you lake

otherwise you lust N/OD I quality for the next "slaga Each "slage" is larger than

The agreen display shows your view Ihrough Ihe wrndscreen of the passing scenery - road junctions. liees, houses etc. Instrumentation is fairly simple There's an old lashroned speedomeler, a clock to show You the Imme taken on the 'slage" and an Indicator which shows if the hend brake is on all not Prelly basic you II agree

In the corner of dashboard you'll see the sleering wheel moving around as you stear

There are elso road reports flashed up at the boltom of the screen when you pass

There's a leaderboard display which comes up at the start of each game and you manage to gel Through the first slage!

Ratty Driver is an addiglive and challenging game - for Those of you who enloy racing games and lancy ona with a

You also have to act as navigator and driver, which adds to the challenge and gives a stralegy element to

Giaphros are simple, but game for car finaks

 Graphics · Sound Value

Playability THE KILLING

MACHINE: Spectrum/ keyboard or joystick SUPPLIER: Quicksilva

PRICE: £6.95 Johnny Alpha 21si cenjury bounty hunter and star of 2000 AD, THE science liction comic. steps out again in Qurcksliva's second game



CAD



MARRIOR

3

£9.95



this Strontium Dog game is currently in, plus read outs of far beller than Quicksilva's lives left and the number of first stab at a Johnny Alpha alien killers stifl around in the game That was The Death complex Gaunilei for the Commodoua deshed

Strontium Dog, The Killing, is a different can of worms. You control Johnny in a deadly mission on a strange planel where the Dictators

The Invite all the most olymnics - The winner is the

Now Johnny Alpha reckons that a frro to this planet at the tha twentieth viewing. But II lime of the games is a good you get really good at the way to wipe out all the too crimmals and earn himself a great bounty-cheque into the bargarn. This is where you could give you a bit more

The "games" lake place m a maze-like complex of rooms and corridors. Johnny has to explore the many (eyels of the documentation complex, discover the alten

killers and desiroy them Sounds simple, but when you come to play the game, Things get more drillicult - as the games complex

The game is a biggle and I's a good idea to have some paper and a pan to log your movements through the complex otherwise rt a easy lo gel lost. You also have to work out dillerent stratagles alien criminels you come

The graphics are good be desired Even on the

character is well drawn and animaled You can actually recognise him as the 2000 AD

Ha is aimed with three electro-liares and his trusty complete hrs quest The

based on this comic cull hero screen shows you a display of And I m glad to report that Johnny and the room he is

> The Killing Ialls Into The adventure style of game I lound I entertaining to play and kepl coming back to explain more rooms

Two approving threes about the game. One is the lact that you keep having to come back to the into screen deadly killers from all over the before restarting a new game onca all your lives are lost end quite entertarning, it

> game, you're not going to see Second. The Instructions have a bri of myslery about a game - bul personally I

> Mayberl you are a 2000 AD reader, you could — as Ourcksitva suggests — drg out some back numbers and read egarn a Strontlum Dog story called The Killing Tilked The Killing and will be going back for more as soon as I've

 Graphics · Sound Valua Playability

MACHINE: Specifium

keyboard or joystick SUPPLIER: Front Runner PRICE, E7.95

fits of ecslasy about Now we're ebout to do the Storm Warner

Isatures Rocklord in all his glory il has the 16 Boulder Dash caves, packed with boulders, gerns and other hasties Each cave has five Boulder Dash not just one gama but about 801

The object of the came is to help Rockford search Thiough the caves in search of perns

al gems for Rockland to lind

required number of gerns. appears once he's reached the larget number of lawels Each cave is different and features odd things like and other obstacles

You have to master the physics' of the pame - disroll and fall - to collect the perns. You also have to be and strategies to be in the ilght place at the right time The orgonammen has made

the sounds of the original music lalling rocks and jewels. The graphres are adequate - but the name is spoiled somewhat by the slow screen scrolling Rockloid





the rest of the graphics are Irying to celch up!

This is annoving doesn't deliact from the Inciedible playebility of This game Boulder Dash is larribly addictive - don't slart playing II you've got anythrng elsa to do that day if it's not a number one hit I II eel my joyslrck! Rush out and gel II, you won't regret II.

- @ Graphics · Sound
- · Valua Playability

42

MACHINE: Spectrum SUPPLIER: Battlezone Duel - Realtime PRICE- E6.95 (Battlezona) £5.30 (3D Tank Deal)

veision are made up of

Some claver programming lowards you in 30 with the sure that if one side of a tank

With Quickariva's game colour Al the top the score





BATTLE ZONE

key to a good version of

Realtime's also has some print of the high score table if

you want one

Control for both games is Irack Each can be moved you move one track in each

So which one to buy? comes out on top and, at

3D Tank Battla-· Graphica ٥ Sound · Value Playability S

MACHINE: Spactrum

SUPPLIER: Computar Magic PRICE: £7.95

Volcano, the new release from Computer Magic.

starts off with a good Irom a maze-like cily which has undarground and overground levels - bafore lava from an erupting volcano game - and they disappear covers averythma with a mollen blanker

the game It's really a simple move using a pencil and maze game - like the ones paper - the small map that you play with pencil and accompanies the casselle to play on your ZX81 There paper in puzzle magazines, doesn't really give you any appears to be no way out

but transferred to commuter collecting dynamite, eating

- en roule for the boat wantroo to carry you away

your way through obstrictes which block your way and you need food to stay alive You gel live at the start of each at an ataiming rate. You really need to make a map of the you might fell into the under Nice idea Shame about different locations as you ground passages with

useful information

you could and up I acced in a

you. Game over! which says you've lost a life

would come in handy graphics like those ancient '3D maze ' gemes you used

unless you have a majch and Make a wrong move and can use it to see the old map you apperently have with you A nrcs Idea - bul The dynamite to blast your way graphics are crude and the pasi the rocks which have game eventually too truslallen across the path behind. Irating to be much fun

I know that games are You also sometimes tall supposed to have a bit of into a swamp. There is no mystery surrounding them indication of this happening to and that the documentation warn you - just a message shouldn't give too much away - bul I fell that Volcano That's where your own map needed a bit more explanamost of the game



Sound: Does the оата sound like a Duran Duran LP played at half speed - or does the noise from your micro knock you half-way across the room? The C&VG review team don't judge games with their ears plugged up, we can tell you!

DARK STAR MACHINE: Spectrum

keyboard or joystick SUPPLIER Design Design PRICE: £7.50 The blurb for Dark Slar claime that it is the

longest program ever wrillen for the Spectrum I can well believe it - The game lakes around five minules to load No super flash loaders nere!

It's well worth the wait Once you delve into the Dark Ster galaxy, you'll be hooked The scenario is simple. You are in control of the Llar, a heavily armed space ship, on a mission to liberate the Dark Star galaxy from the Evil Lord's Ivranny. To succeed you must wice out all the Evil

the galaxy You fly around planethopping and zapping through hyper space gales to lump

the bases and fighting off attacks from enemy space You fight in space and occupied planets -- so you begin the game tlying through space. A Tactical Sector Map displaye the whereabouts of The enemy bases You can call up the map at any time it

elylish package shows the position of your ship and the military installalions - and is a really pretty bit of graphic programming! The map also has an amusing information read-out about the planet you are living over - with details of almosphere and comments like 'Even weller Ihen Man-

chester" or "Hale it!" Great Your job is simply to shoot up the enemy Installations and then get aff the planet to resume your queel for ultimale liberation

The real joy of this game is the extensive user definable of the game to sull your

You can change the screen lorces as you'lly



display, sound effects skill Talk about user Inervity

The graphics are simple but star field -- with planels and stangates whizzing by - is very needly I sal and first watched it for agest

Il you get your hands on one, try switching to wideangle mode and sitting in a dark room. You'll think you Enterprise Try pressing the accelerator button at the top A real visual freal

Dark Star Is the Irrst part of the "Forbidden Planet" trilogy I'm walting with interest for part two

9

 Graphics Sound a Volue

Playability

MACHINE: CBM 64 SUPPLIER: Durell

PRICE: £7.95 simulator But then II Isn I a straightforward game either II's an interesting combination the two - action and

Combal Lynx is 'a "real-Ilme" battle game in which the all ackere and coming out you become the pilot of a ontop! eophisticated Lynx helicopter programmers in the develop-

complex - but not Im- the terrain and your gunsight possible to master. You can appeare. You can also call up keyboard

The basic Idea ie for you to menu which allows you to delend your bases and troops various weapons of change virtually every aspect from enemy attack - destruction and you have to destroying enemy select which to use egainst installations and attack the various targets





You score points for each fell" bul perhaps of more the possibility of waging a strelegic campaign against

Includes a heads-up view of talle you that Westland your helicopter and the Helicoplars, the people who currounding jerrain, make the real Lynx instrumentation falling you battle-copters, alded Durell's your altitude, speed, fuel and weecon sialus elc ment of the gama And I can display changes when you enter the weapons mode You The controls are very see an "Intra-red display of

> and friendly I roops The Lynx is aimed with

Al the start of each

mission, you can either allow strategy combined in one interest to the wargame fan is the computer to aim your Lynx with a standard set of weapons - or you can choose to arm the helicopter voursell from an extensive menu al equipment A nice

> Combat Lynx isn'l a game That you can plug in and play right off the shelf You need to take time to read the comprecome with the game - which le also available on the Spectrum

> There are four ekill levels end a high-score table for all you compelifive types Watch oul for C&VG's special Combat Lynx competition

 Graphics Sound Value · Playability

THERE'S SOMETHING NASTY LURKING INSIDE YOUR 64



A chance to get to the heart of the computer—enter the world of the microchip and find it to be all that you dimagned and their a bit more—me were set sancasy that the human mind and hit technology could combine to create

Engage in an amazing battle encounter with the evilest creatures of the circuitworld as you patrol the full site microsporary bases.

TAPES **£7.95**

protecting your name areas from the micronasties. An alien round every corner, a

e em up, shoot em down extravaganza as u not only attempt to o match your mouter but its werd so lection of

> Uligata Software Ltd Orange Street, Sheffield S1 4DW el. (0742) 755796

Playability: Will the game keep you up until the early hours of the morn-Ing. as you attempt to complete just one more screen in a desperate attempt to beat it? Or does it send you to sleep the moment the Introscreen appears? Could you spend hours locked in your bedroom away

It talks! So says the blurb for Flyer Fox, a Highl/combal simulation from Tymes a

Well your Commodore does make a brave attempt to complete a level duckly with sound like a rel-lighters' radio Tuel lett - but ends up sounding like someone Irving to speak with you have to wait around a bit a mouthful of rice cusples Ion long for the enemy lefs to Bul don't let that out you oit altack Alter all, when you've The geme Fiver Fox is a play- oot an errliner to protect able shool-out sivie game you're not going to rush about

about the sound through hostlile skies Your Fox ich is to delend the airiner

The screen shows your view of the outside world Through The cockoll plus includes e radar screen - lo show where the enemy jets are, an ertificial horizon - Io show your jets' allitude in lirght, an altimeter and compass to help you relocate with the enemy

There's also a readout which tells you the damage fuel gauge Your luel gets successfully Impling oil all airlmer from env critical

damene To shoot down the enemy jels you have to lock your sights onto their retreating tails and blast them But it's not es easy es il sounds as Ibose enemy rels don't hand around walling to be blown up They dodge and weave around the sky making your

The 'soundleack' Iblings like "Break away! think But I couldn't gurte catch the longer messages

There are saveral levels of play with the jets coming in groups of greater numbers You score pornis for blestring FLYER FOX The rels and get a bonus if you



MACHINE: CBM 64 SUPPLIER: Tymac PRICE: £7.95

One criticism I have is that with nice graphics. Shame looking to them are you?

Oon't buy this game for the The scenario is pretty promise of sound synthesis basic You are pul in the Bul If you enjoy a pilot's seal of a ref lighter straightforward shool out you





FIGHTER PILOT



MACHINE: CRM 64/ joystick or knyboard SUPPLIER: Digital Integration

PRICE: £9 95 cass £14.95 disc

classic for the Spectrum and is a clessic on the The Commodore version has all the elements of the

orlamel charl lopoling geme with the added adventages of The game is based around

the USAF F-15 Jel lighter and the screen display shows some of the instrumentation you'd actuelly lind Inside one novice to see of these briech lighter

The game is outle simply an accurate simulatron within the limitations of the Commodore of course - of what It's like to Ily one of these lels, with some combal college thrown in let coord

The menu has several Finhter Print is reparted as e options, which lake you Through an essential Illight Tramming program Beginning with lending practice the Irainrng, eir-lo-air combel Irainmo actual air to an combal - where the enemy Ilins back! - and a blind lendrng sequence You can also add crosswinds and turbulence to make your life ere skill tevels ranging from

> Once you are up in the en you can call up a map of the area you are llying over lo check out your position or the positions of enemy aircraft if

Documentation on the casselle Inlay is good and vou'll need to spend time sludying II and The game before really getting into actron in the combat zone Fighter Pilot is definitely

not one of those games you Immediately - unlike Fiver Fox the other Highl game for

Graphics ere up lo standard for the 64, although I would have liked Instrument grephics to be bloger and

And who added the dreadful music which plays while the game loads and continues without this

Fighter Pilot is a game for Ilving addicts or simulation I leaks who like a game which They can really gel your leath



Reviews continued on page

ATony Crowther/Quicksilva Production BLACK THUNDER

COMMODORE 64 Cassette £795 Disk £12.95



in association with The Wizard Development Company Ltd.

Quicksiiva Mail Order, P.O. Box 6, Wimborne, Dorset BA21 7PY. Telephone (0202) 891744.

WHSMITTH WOOLWORTH AND MEDIUS





CLIFF HANGER

AUTHOR - IAMES DAY ORIGINAL MUSIC - BRIAN DOE

Thrill to the cartoon style action of Cliff Hanger, a really original, Wild West game. As Cliff the hero, you've got to stop the bandito shooting up the caryon. But with its own brand of wasfry cartoon action fun, things simply aren't as they seen in Cliff Hanger. For a start, the boulder you throw at the of bandition way aut come bouncing back at you.

Cliff Hanger. For a start, the boulder you throw at the olf bandito may just come bouncing back at you.

Cliff Hanger incorporates all the elements that have made New Generation games best sellers for the Spectrum, such as original Ideas, superb graphics and hilarious happenings—but now it's available first for the Commodore 64.

Featuring 50 separate screens, three levels of difficulty, one or two players scoring, Hall of fame and joystick compatibility or user defined keys, Cliff Hanger is set to be THE Commodore games playing sensation. Available from any good software store for itsus (7.95.



Shoot the Rapids

AUTHOR - PAUL BUNN

Ever wondered what it would be like to face the fierce white water in a top class canoest slalom run? Well wonder no more because you can enjoy the fast action thrill of competitive canoeing from the comfort of your own armchair with Shoot the Rapids.

It's a game that involves real stall because you must move your joystick to simulate paddling action. You must get through the gates of the skilom course in the fastest time possible, while avoiding the river bank and rocks. There are also extra hazards like rogue speed boast and interfering beavers to worry about.

This multi level game features increasingly difficult river courses with superb graphics and smooth scrolling along the river.

Qualifying times have to be reached to move onto the next course.

With Hall of Fame, one or two player scoring and joystick compatibility. Shoot the Rapids is probably the best sports action simulation game devised to date. Available from any good software store for just £7.95.

The imaginative pen of top 'Fighting Fantasy' writer Steve Jackson brings you the complete computerised, role-playing adventure package.

Your 'Game Pack' will consist of a full length adventure story and the most Intriguing complex and exciting computer program yet to be released.

As the adventure unwinds you will become The Swordmaster, it will be up to you, and you alone to overcome every diabolical adversary sent against you. You'll experience combat routines of such excellence you will have to gain more and more experience to delve deeper into this compulsive adventure.

Dark you enter. The

Swordmaster's' realm?.
find out in February '85.
For the Spectrum 48k,
Commodore 64, plus most
other popular micros'.



SOFTWARE

ATARI & COMMODORE MAIL ORDER SPECIALISTS

HOME & IMPORTED SOFTWARE SPECIALISTS

SOFTWARE FROM:

U.S. GOLD, INFOCOM, LEVEL 9, ACTIVISION, SYNSOFT, AMSOFT, ENGLISH, ECA, CGS, SSI, CHANNEL 8, ADVENTURE INT. , AUDIOGENIC, TYMAR, ATARI, OECAN, COMMODORE, DIALOG, MELBOURNE HOUSE, DATASOFT, ODESTA, SUBLOGIC, EPYX, LAMASOFT, LONG-MANS, MICROGEN, OUICKSI, U.A. SCREEN FLAY, ACCESS, DOMARK, PLUS MANY MORE

HARDWARE FROM ATARE COMMODORE, AMSTRAD, MSX, SINCLAIR,

U.S. AND U.K. BOOKS AND MAGAZINES AVAILABLE. MAGNETIC MEDIA, MODEMS, CABLES, JOYSTICKS, PRINTERS, INTERFACES, MONITORS, etc.....

STOP PRESS SPECTRUM. RAID OVER MOSCOW, STRIP POKER, BRUCE LEE, TAPPER, SPY HUNTER, F15 STRIKE EAGLE, ZAXXON :

COMMODORE 64. UP + DOWN, CONGO BONGO, SENTINEL, BATTLE FOR NORMANDY, COM-BAT LEADER:
NOW! FOR THE ATARI: ATARI SYNFILE+, ASYLUM, INSTITUTE, PROFESSIONAL BLACK-

JACK, ADVENTURE WRITER, FILEWRITER, REPORT WRITER, MENUE WRITER, HITCH HIKERS GUIDE

NOW FOR ALL MACHINES, INFOCOM INVISICLUES FOR ALL INFOCOM ADVENTURES!

CONTACT US TODAY

IF IT'S AVAILABLE ANYWHERE IN THE WORLD WE WILL GET IT.

31 STONEYHURST ROAD, ERDINGTON, BIRMINGHAM TELEPHONE: (021) 384 5080

The first QL adventures from TALENT!

the Lost Kingdom of

Explore the ancient dwelling-place of the Dwarves — whore the Wizard guards the last practors secret

A classe and complex text adventure with hundreds of locations and a ringe vocabulary. Set in real-time with traps, tasks, puzzlos and mazes – and a special

"the quality of the game is superb" Micro Adventurer

E 19.95
+ 50p postage and packing





WEST

You are on the track of a notionious gang of bank robbers who have gone to ground near an abandoned mining town deep in Indian territory. Your task—to outwit and outguin the robbers, collect as much isot as possible and piece logether clues on how to ascape.

A demanding and exceing fext adventure for the experience of games-player, using over 200 words and as many phraises. There are over 130 locations to search—not all of them easy to find. Events happen in meal-time outside your control—Indiana charge, outside your control—Indiana charge, and shoot at you. How long can you survive?

£ 19.95



CURRAN BUILDING, 101 ST JAMES ROAD, GLASGOW G40NS 24 HOUR CREDIT CARD HOT-LINE 041-5522128



STELLAR/

FEATURING SUPERB 'BATTLEZONE' ACTION!

War! Gir Drazon, Supenne Overland of the Archura Empire, prompting Earthi-leaders to dispoint the Terran Empire, prompting Earthi-leaders to dispoint the With the Rechallenge to Archura. Ferran intelligence discovered the residence of the Warpains, and phenomenous permitting the transfer of matter from one good to another.

[From one good to another.]

an entire ground assault force to Than, Saturn's largest, satellite, as the preduct to a massive invariant of the now-unprotected Earth. Earth Korly remaining hopes the RAVEN, as open metal and supplied the RAVEN, as open metal and supplied to the proper of the property of the RAVEN of the property of



Formation on how to become a U.S. Gold Stocklat write to: — CentreSoft, Unit 10, The Perkway Industrial Centre, Heneage Street, Birmingham B7 417, Telephoner, 021-359 3020, Telex: 337268.



And C&VG's Adventure Wizard, Keith Campbell, is no exception. He has a passion for the giant Zork trilogy. Here Keith takes you on a tour of the Great Underground Empire and reveals why he thinks the Zork trilogy is so fantastic!

Way back in the May 1983 Issue of C&VG, I devoted a small corner of my column to e reviaw of e gama called Zork. The game was little known at thet tima simply due to the fact that it was, and it still is, available only on diac. With the advent of chasper drives and conversions to more machines, all

has now changed and Zork is played and anjoyed by many Advanturers. For those untamiliar with Zork, it is a very large taxt Advanture that comes in threa parts. It must be played with the disc in the drive, since it is so complex that thars is not enough mamory in the computer for all of it io be loaded simultaneously.

The Zork programs therefore read text and other data from the disc as and when they need to. In fact, there is so much text their playing Zork is elmost lika raading a book - but the "happy-ever-after" anding is not so easy to reschi

Zork is an adaptation of the original Decus Dungeon evallable for maintrame and mini-computars. The adaptation is not an exact copy, since in Dungeon all tha locations are contained within one gama. Obviously, in the Zorks thay ere not and the piot changes alightly, too. It was playing Dungson on a meintrama that inspired Scott Adems to creata Advanturas on a microcompular and, with Zork now running on microcomputars, the cycla is complete!

Zork is produced by intocom for a wide range of machines: Apple if (32k 16 sactor), Atari 400/800 (32k 810 disc), IBM PC (48k), Ti Protassional, DEC Rainbow, NEC PC-8000 (56k PC/M), NEC APC (CP/M 88), CP/M (48k 8" disc varsion 2.0 and above), end PDP-11 (RT-11, RX01 disc or undar RT-11 emulator.)

Zork 2 and 3 ere elso available for TRS-80 Model 1 and Model 3 (32k disc). whilat Radio Shack have exclusive distribution rights for Zork 1 for those machinaa. Similerly, Commodore hava axclusive distribution for ell ihrea Zork Adventures for the Commodora 84.

it is true to say to CBM 84 owners that, at £11.99 per Zork, compared with about £30 plus for other systems, you get a game whose complexity, excitement and humour tar outwaighs any other Advanture geme you are likely to be abla to buy tor more than double that cost - it, indeed, there is one

With disc drivee for the Commodors coaling little more than the price of the

_ork is situated in a huge cavarn under a breath-Litaking canopy of rock, more or The Great Undarground Empire, now extinct and in a state of decay. is inhabited by tearsome Gross who are likely to attack under the cover of darkness

This is the land where all the Zork adventuras are based. They are among my favounte Adventure games of all time - and hare I'll attempt to tell you why! Firstly, I will describe The Great Underground Empire - and then give you some useful playing hints gleaned after hours playing this mega-series. Be warned - if you start playing Zork

you may nevar want to stop! Once rules by the great Lord Dimwit Flathead the Excessive, the ampire boasted an advanced technology long mines decayed and fallen into obscurity. Examples of some of the awesome enginearing tests of the Zorks are a magnificent aqueduct and a mighty dam across

the Frigid River. The intrepid explorer can still take a jour of the dam, although





So proud were the Dunwitz of their achievements that they even built a technology museum. Only three exhibits now remain, but one of them is in aurprisingly good ahape for its age. Unfortunately, its purpose has long since been forgotten, although many an Adventurer will no doubt discover how to operate it -- possibly to his

These technological marvela were enhanced and augmented with the macic of the day. Many advanced products were marketed by Frobozz, a company specialising in magically operated devices. Some are still to be found lying around and can even be used by



Repellent - an invaluable aid in failing light. Zork had its economy well organised, the local currency being the Zorkmid. A 10,000 Zorkmid piece was a priceless coin, being octagonal in shape and bearing the legend "In Frobs we trust". The fiscal system centred around the great Bank of Zork, where the portrait of its late founder. I Prerpont Flathead, can still be found hanging above his deak. A some

what controversial character and endowed with more Zorkmids than

were good for him, J.P. wrote an autobiography entitled "I'm Rich and You Aren't - So There!" Although the bank itself is now defunct and somewhat vandalised, the security system still appears to be operative, as anyone foolish enough to try to remove valuables from the premises will discover. Needless to say, the vault was

aupplied by Frobozz. Exploitation of the man in the street by vested interests doesn't seem to have changed much throughout the ages, as the Adventurer will likely discover that the excessive Flatheads, dimwitted as they were, had a magic swindle going. This had the effect of lining their own pockets at the expense of the Bank's customers.

The Zorks had their religion, too its beliefs now forgotten in the passing of time. However some evidence still remains. For example, their Commandment No. 12592 held a stern warning for those ... who go around saying unto

each other 'Hello Sailor'

The anstocracy of Zork enjoyed the good life, with well laid out gardens complete with topiary and lawns bordered with roses (some of them perfect). A favounte pastime of the excessively nich and idle was to take tea in the summer house Such occasions were responsible for the buth of legends, for it is said that more than once a Unicorn had been spotted by an observant Zorker whilst taking tea.

The Great Underground Empire is dead. Or is it? In the shadowy hillsides, faint footsteps can sometimes be heard. Lurking in a dark corner is a sneak thief, ready to

A mystenous Viking boat looms silently up out of the mists on the

A young girl weeps quietly to herself, imprisoned in a cave. Fresh blood drips from a sacrificial altar

Things are a-stirring down there - will YOU be brave enough to enter the Great Underground

PLAYING ZORK

To play the came of Zork gives the Adventurer a chance to visit and enjoy all the historic and beautiful places in the Great Underground Empire, should he be so bold. For the G.U.E is not for the faint-

Not only Grues, but fierce trolls and fire-breathing dragons now roam the land. Many an adventurer running from pursuit, may meet a hungry end lost forever in a maze. An additional hazard is the very

weakness of the rock strata in which Zork is situated, being prone to severe tremors. Even a amail explosion could cause a major collapse within the cavern, making whole areas impassable.

To explore the depths of Zork, for it is a deep game, you will need all



54



Steer our hero TROGG the cuddly caveman, through 96 reversible levels of dangers — Occasional hails of descending daggers, heat-seeking balloons and the evil BUNYP will cause you deathly problems; But don't worry — your trusty yo-yo and off-screen action(!) will win you points and keep you goint



SCRUBBLY guardians, HOOTER,

POGLET and others will give you a hard time, and the better you are, the nastier and more unexpected the surprises in store.



96 LEVELS







CASSETE £8-95 DISK £10-95

COMING SOON

FRAK 64! Grand Master Challenge:
Send us your name, addrese, hi score and code, and we will enter
you in our prize draw for the top score in '84 - details on request

Mail Order or Dealer Enquirles....



State Soft Limited

YOU MARVELLED AT BEACH-HEAD..

now access present their latest master piece:

raid over moscow



Cz commodore &

The most breathtaking 3-D graphics yet seen on the Commodore 64!

Gripping arcade action

Multiple scrolling screens BEACH-HEAD

in Jamenta
the analysis
and Canada
to Commission of Commission
the Commission
the

nuclear areanal demanded in accordance with the Sall IV Arms Agreement, the Souriet polities the treatment of the World domination Our only hope is our papace station equipped with steams

airspace
As squadron leader you must lead your commandos on a virtual suicide mission, knock out the Soviet launch sites, and then

proceed into the city of Moscow Armed with only in weapons you can carry, you must seek and destroy? Sowret defence centre to stop the attack! Top multiscreen action?

Availaheon £9-95 nsk £12-95

U.S. GOLD

U.S. Gold is stocked by all leading computer stores including: BOOTS WIL SMITH JOHN MENZES WILDINGS WOOLWORTH

Dealers I For information on how to become a U.S. Gold Stockist write to: CentreSoft, Unit 10,

The ultimate development from

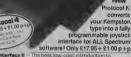
The New Protocol4 interface for the ZX Spectrum brings you game control customising in a way that no other interface can it accents all commercially standard iovsticks and is compatible with ALL Spectrum software. Operates like fixed potion interfaces or can be fully hardware programmed. Infinite flexibility is achieved by the unique "CustomCard" System. CustomCards are easily programmed to suit all types of games. Protocol4 comes with 3 pre-programmed carris and allows operation with Kempston, AGF/Protek. Sinclair joystick 1 and 2 options as well as 2 programmable CustomCards and 10 Quick Reference Programming Cards. Simply clip in programmed card for immediate Orly \$29.95+\$1.00 p customised control Other exciting features

include:

- * Automatic 8 direction control
- * Guarenteed conflict- free with other peripherals * Reset Sutton to clear memory between games
- * Fully guarenteed for 18 months
- * No power-down progamming loss * Keyboard remains fully operative
- * Complete with full instructions

Also from the AGF Hardware range:

* Programmable Interface - Ever popular fully hardware programmed poystick interface for ZX81 or Spectrum ... £24.95 + £1.00 p & p.



* Interface II - The best low-cost introduction to dystick control for ZX81 or Spectrum. £9.95 +

NEW: * RomStot - Adds ROM certridge software facility to Spectrum programmable joystick interface owners, £9.95 + £0.50 p&p.

* Quickshot Joystick - Excellent value game controller £7.95 + £0.50 p & p

* Quickshot II — Tagger action fining button and unique

Auto-Fire. .£10.50 + £0.50 p.8 p. * Extra "CustomCards" (5 per pack) ... £3.95 inc p & p * Extra "Quick Reference Programming Cards" (10 per

pack) ...£0.65 inc p & p



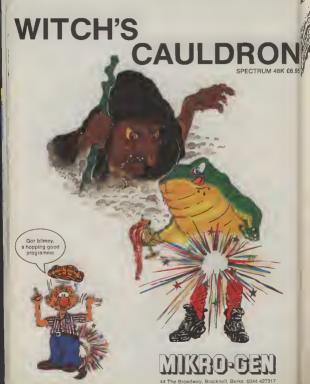
I enclose cheque for debit my Access/Barclay/Diners Card of Account No.....Signature

Specify computer ZX 81

Spectrum Send to: AGF Hardware Freepost West Sussex PO22 9BY

Tel: 0243 823337

Cronies and Frogs in Mikro-Gen's Progs....



rts of the trilogy. Although each is complete in itself, it is more satisfying to play them in sequence. However, the games are not spoiled by playing all three over the same period of time. If you get stuck in

one, then you can press on with another in the meantime! Zork I takes you into the Great Underground Empire, should you



A Grue

be observant enough to discover its entrance. Treasures must be collected and stored in a large trophy case However, some points are awarded for solving the puzzles and obtaining the treasures, as well as actually storing them.

fn Zork I you will, among other things, have to carry out maintenance work at the dam, visit the mine, and go into the Temple where the Zorks worshipped. Travel the Frigid River, cross the Rambow and enter Hades - if you can!

Zork 2, although once part of the came Dungeon, is a game that seems to have a different character. I found it slightly more interesting but certainly no easier! Here you will meet up with the Wizard of Frobozz, who appears unexpectedly to cast one of his spalls on you. You may be lucky, for as wizards go he is rather

He will quite often walk away with an embarrassed look on his face and smoke pouring out from the sleeves of his cloak, having had no niffort

You will have to do battle with the dragon, answer a riddle, and then solve another puzzle ... Well, f will leave you to figure it out for yourself.

The Lizard guardian poses a particularly sticky problem, but perhaps the climax and high point of the Adventure begins when you

enter the great bank of Zork itself. Zork 3 is entirely different. Here you may well be dashed to death on the rocks below the mighty Plathead cliffs, or meet an untimely end at the sword of a mysterious hooded figure

In Zork 3, you must learn how to become the Dungeon Master and possibly thus one holds the greatest fascination of all. Will you discover how to steal the crown pawels, or find the purpose of the beam of read light? How will you use a very strange key, whose shape is constantly changing?

All parts of the Zork tnlogy accept

complex sentences as inpu commands and allow for other expressions such as GET ALL VERBOSE (to always get the maximum text), SUPER-BRIEF (the opposite), and SCRIPT (to record play via the printer). The programs are in machine code, but some delays are noticeable when the disk is being accessed.

I played Zork Jon a TRS-80 Model 3, and all three Zorks on a Commo-

dore 64.

One annoying feature f found on the 64 version was thet, occasionally, when f died, the computer announced END OF SESSION and locked up, requiring a reload (1.5 minutes from disc!). Otherwise, as far as I could tell, both versions were identical in play - the responses were identical, word for word and f assume this goes for all versions.

If you like a meaty adventure, then Zork will certainly give you more to chew over than practically any other Adventure I can think of Zork will amuse, entertain, baffle and frustrate you for months and months

HE ROOKS



Hi there, games famil This is me, Probessor Wideo, announcing the errived of a brand new feeture in C&VC. My very own hints and tige page 1 Each month if it is picking out the best of your game playing tips and printing them on this page. The top tip each month serms the sender a crisp 25 note! So if you can't resist the bride, send your top of it does to resist the bride, send your top off it does not resist the property of the companies. The companies of the

cherte.

These Elite tips come from G. King from the city at the centre of the universe, Croydon! Mr King is the first C&VC tipster to get the Prof's fiver. He kicks off with s warning about a bug.

Micro off with a warning about a bug.
Where a trade will net more than 6000 credits, the program grossly undercalculates. While you can carry 199 kg of Platinum, you won't get the price on resale. Hope for 80 credits on resale and

buy only 68 kg.

While direct assaults on space stations have predictable results, attacking unnocent ships in the safety are can abing the Vipars out tool Even if you manage to wipo out all the Vipars you won't be allowed into the space station. You'll break up when you that the doors of the docking bay! You should guess this when your docking the docking that the contract of the contract of

computers malhunction.

8 Some obvious points regarding the display. On
the short range chart the "crucle" represents your
fice lime. Escape pod pressure is denoted by a
shift from green and yellow to blue and white.

8 liyou haven't already guessed, the alten items
you "scoop" are Thangons from the allen mothership — looting around after the mothership disc.

9 justice for all Praise and potice escape pods if
one of the property of the pro

TACTICS

 You are a trader first and foremost so a ship with a large cargo bay is the first priority.
 Furs, liquor, computers and narcotics are THE itema to trade. Precious gems and metals are s

Find a good trade ares to work — and work it

for as long as you can stand it!

4) Mr Ring is currently working on galactic chart
four which includes Qu'uiu, Erlen, Zaonbi,
Attendzia, All except Zaonbi are poor sgricultural
planets. Zaonbi is s rich hi-tech planet. All are
fairly safe planets except maybe Attendzia which

is in a state of anarchy.

5) To deal only in narcotics is very foolish. Hide it under some furs or computers. 20 tons of narcotics can be moved about fairly easily. 35 tons.

narcotics can be moved about fairly easily. 35 tons never arrive! 6) Crimes are soon forgotten and "offender" status is normal. But don't shoot at the police until

they shoot at you!
Thanks Mr King! You can add £5 to your credit

total.

Elife players are being encouraged to send their scores to Acomsoft and each month a specially convened Order of Elite committee.

selects the best player to date, judged not only on points but also on skill tactics used and dangers encountered. The monthly winner gets £100 and a silver Order of Elite badge.

Acornsoft are also planning a tournament for the best players to compete against each other. Watch out for details in C&VG's Games News pages

AVALON

Following up the map of Avalon which appeared in our December issue, F.R.B. Fearns wrote in with a list of hints to increase your enjoyment of

the game.

• You may have found a large key in the Gate-house Level. Use this to open the locked door which leads to the Waynoom. Give the key to the wizard who appears and he will give you a pile of cold coins.

gold coins.

• Take the coins to the room in the esverns of doom where you received the Waystone spell and give them to the wazard you find there. He will give you more coins which you need to get another spell once you reach the Mines of Madness.

• Next to the room with the energising mushroom is another room with a bottle in it. This bottle can be opened with the are which can be found nearby. But you could be in for a surprise if you open the bottle! You can also use the axe to open a chest — but not in the way you think.

Some doors will not appear until you have solved a particular puzzle has been solved.
• Once Maroc has the missile spell, he can use it to destroy goblins and Cuardians. Later you may discover a device thet will destroy all your anamies.

UNDERWURLDE

One of Professor Video's most svid students, known only as Des Claypole from Peterborough, has been hard at work beating Ulmmate's Underwurde and has passed on a few tips to an amazed Prof.

Des says that there are four weapons — s catapult, a bow, a kinde and a burning torch. The Sabreman can only carry three st once but — never fear — help is here! Des says to drop the catapult as it has no specific purpose. You'll need the other weapons to deal with specific monsters.

In the Underwurlds, you often have to use a rope to descend a long way – but never use a rope to go up. Always use a passing bubble. That way, if you get incocked oil, you can always grain at the rope as you fall. All the ropes obey the basic laws of physics. A long rope will swring slowly, a short one quickly. You can use this to your advantage. While hanging from a long rope, set in drawtating. While hanging from a long rope, set in drawtating. While hanging from a long rope, set in buyer of the state of the buyer of the state of the buyer way to be buyer of the buyer of the buyer of the buyer of buyer buyer

The various diamonds lying around not only sdd to your score when picked up but also add to your percentage and make you unvincible until the counter on the screen ticks down to zero.

The Prof will bring you more from Des in the Underwurlde next issue!

ATARI 400/800/600XL/800XL OWNERS

Are you envious of the support other machines receive?

Would you like to learn a lot more about your machine and find out what software and support is available in the UK?

It's easy - subscribe to PAGE 6 - THE Magazine for Atari® Users

You can double the pleasure you get from your machine and get more support and information about your ATAR! than you were thought was possible - quite simply. How? By joining thousands of fellow users in subscribing to PAGE 6: THE Magazine for Atari Users. For just £7.00 per annum you will receive a highly professional, top-quality magazine six times a year packed with everything you want to know about your Alari computer. Without PAGE 6 you have a great computer. With PAGE6 you will begin to understand just how great your Atari really is!

WHAT ELSE?

As a subscriber you will have

- * regular special offers
- * access to a disk based library of hundreds of public domain programs
- * a CONTACT column for you to get in touch with other users.....

What you have missed so far....

PROCEASE, Searce Cade Valleme III Furg ich von 2010 / her Cache CTIV Text Understütch Dercorp «Toy Text Calenders Ochset Mahr «Choroste Gererens Lübig» (choroste Despressed) (C

RECORDS - Design Inserting Common Biological Com

Poliss o regular ADVENTURE column, dozens of hints and tips, demos, club news and more telephone 0785 41153

Don't delay - start getting more from your ATARI NOW by sending your cheque/P,O, for

£7.00 made payable to PAGE 6 to

PAGE 6, P.O.BOX 54, STAFFORD, ST16 1DR

Overseas rates are £10.50 for Air Mail to Europe or Surface Mail outside Europe and £16.00 for Air Mail elsewhere in the world.

If you have any doubts about the value of PAGE 6 just send £1.00 for a sample copy.

You'll wish you had subscribed!

in the LOST KINGDOM

The artificat by lost foot formation, Sauce, anough his view returned with it but they iddn't have your brains and courage. This treasure is worth any risk. An artifact containing the total bishary and knowledge of a lest, forgotten childration il asst thins what that could off for your careet, for the courage of the co





Distributed in the U.K. by U.S. Gold Limited, Unit 10, The Parkway Industrial Centre, Hencage Street, Birmingham 67 41Y. Telephone: 021-539 3020,

m

MADIAMA JONES IN THE LOST KINGDOM, partie elements and should be during and thousands are to demanded Fluctuation and, the day Minderson, Inc., Author/sed Uni

ALIEN



In space no one can hear you scream.















THE CREW Personnel files follow – yours to command – well almost...

MIND GAMES



Featuring the unique Personality Control System









Herbie Briggs has just destroyed the myth that all floppy discs are created equal.

They seem equal. Until you look at the seams.

That's where equality ends.

Most companies seal their discs with a spot here, a spot there. Leaving most of each seam not sealed at all.

Sooner or later, the seams might do what comes naturally: they bulge, Warp. Pucker. Open up.

Pens, pencils, fingernails-even a fouryear old's, like Herbie-can catch and snag

in those wide open spaces.

That's sloppy. And dangerous. Because if you put a sloppy floppy into your disc drive, it can jam your drive. Ruin your drive head. Lose your data.

So much for their seams. Ours are different.



Memorex uses a process we developed, called Solid-Seam Bonding. Solid-Seam Bonding seals shut every inch

of every seam of every Memorex' floppy disc Tight as a drum. That makes the Memorex floppy stiffer Stronger. And your data safer. To resist bulging, warping, puckering, or opening up.



To resist all the things that can jam your drive, ruin your drive head, or lose your data. Which proves that a Memorex floppy

disc isn't equal to all the others. It's better, Solid-Scam Bonding is just one example of the extra care that goes into every Memorev floppy disc. Be it 8", 514" or the new 3½". Extra care that lets us guarantee every Memorex, disc to be 100% error-free.

The next time you're buying a floppy disc-or a few hundred of them-just

remember this:
It's always better to be safe than sloppy.
For more information on the full line of
Memorex quality computer media

products, including computer tape, call Memorex U.K. Ltd., 96-104 Church Street, Staines, Middlesex.

rmorex Tel: 0784 51488

Your Data. When it matters, make it Memorex*

MEMOREX













BEHTO





•

ET SET WILLY SOFTWARE PROJEC

BATTLE CARS GAMES WORKSHOP **DOMOARK'S REVENGE BEYOND**

BRUCE LEE U.S GOLDIACCESS

1 8 7 1 1 1 1 1 1

COMMODORE 64 SPECTRUM SPECTRUM COMMODORE 64 SPECTRUM SPECTRUM

SPECTRUM

ALCATRAZ HARRY MAST

EUREKA DOMARK









9





WHODUNNIT?

Aboard the similing Zinteimest, bound for New York, one of the 18 passengers is murdered. A web of mystery and intrigue must be unrawelled and, as you are a famous detective, you must live up to your reputation and do this before the ship docks at its destination. In fact, you dock at the destination, In fact, you are a famous the condition of the condition of

Murder on the Zinderneufus a whodurnut in the classic style, set in 1936. Whilst not strictly in the Adventure format, it is certainly a mind game, and has features in common with

Shoricockis one character por cashbe, although there are eight detectives to choose from Each has he or her own municiple way of the control of the control of the approach taken will determine the osterome of your questioning. The detectives are fictinous characters, choose? Miss. Aquite Marbies may be stern, sympathete, helpless or polite, whilst Achille Marlot, the opposite, whilst Achille Marlot, the stranger of the control of the control stratute list. Oh. I was deficient and the control of the control of the control stratute list. Oh. I was defined and about them after 19 You do know a shout them after 19 You do know a shout them after 19 You do know a

The game proper commences by announcing which of the passengers has disappeared: Sally Rose has vanished. The honour of the Surete is in your hands!" for example. No prizes for guessing 1 had chosen to be the chung Kintzan!

Next a pian of the airship is displayed. This wa long vertical plan, only a section of which fise on the screen, and so movement of the figure of your chosen detective is achieved by loyatick control. As you approach a boundary, so the plan scrolls up or down accordingly

Each passenger has a separate cabin and these may be entered and searched for clues. The passengers, of course, are not restricted to their cabins and move around the sixp's corndors, visting the lounge and dining noom, and possibly even each

The passenger hat is very colourful. For example there's Felicity Sucrose, a sweet young timp of 18 and daughter of Margaret Vandergüt, also on board Felicity, always surrounded by suitors, was educated at boarding school.

Roedean, no doubt! Her mother, meanwhile, is divorced and twice widowed and a patron of another passenger, Vincent Van Wente, a



continues, unfolding a complex web of relationships linking them all fertile ground for motives indeed! The choice of whether to ignore or accuse a suspect, or to question them

accuse a suspect, or to question them about what subject and in what manner is made from a "puck list" which is highlighted and the joystick moves the highlight. Selection from the list is made by pressing the

effective way of operating the game.

Zinderneuf is different every time it
is played. It has a Cluedo-type

sproach — the wettin this murden and of course, the most in game to game to game a specify replies and various clues are well varied, since each voping releast data from the disketto before play can recommence. Durng play, however, all is in memory and so there are no discreading delays.

Coming from the States, the parkaging, needless to say, is parkaging, needless to say, is parkaging, needless to say, is provided to the say of the say of

amodore 64 from Electronic Asse

A PRICE FOR THE SPECTRUM!

Adventurers often gather together to pit their with equinst a common enemy — the programmer! However, in *The Prince*, you will find a game in which such a group are mutual enemies.

This is a four-player game with a very original appreach. The objective of each player is to get hold of four tokens, then gain an audience with the Prince to claim the title of Lore Master. In order to do this, he may call upon the help of a personal Hench and Spy. A Hench, in case you didn't know, is a thieving magnet.

form of a sheet of parehment upon which works are displayed using a moderal character set. The game opens offering each player in turn, a choice of three different characters in such rade. These set displayed graphically and their shilly in described in some detail. Bighty in described in some detail. Bighty is looking characters some are, too! Next, such player may spend money on a selection of objects, then they compenses, lipput is in plain

bai there are some very automatics. You may call upon the services of your Spy and Hench to do your duty work. Thus, you can steal cobjects earned by your opponents and do all sorts of other easty things to hinder your opponents. In addition to all this, you may confer with any all of your fellow players to decide a strategy. You can sway objects prehaps quay up to plot the downtal

Each player is given his own pass code, so no player is allowed to watch the others during their turn a the keyboard.

I have only two points to critical party, you must have four players for there is no option for less. Second necessarily quite complete which as necessarily quite complete defining the property of the prope



ANOTHER AZTEC!

One could be forgiven for wondering why Artee Tomb is so called, certainly in the early stages of the game, for it commences in the during room of a very ordinary house in an Amazon rain forest. There's nothing like doing a little research before setting out to write an Adventure game, so a T-shut for the first person to write on and tell me what doesn't to write on and tell me what doesn't

ring true!

Back to the game! You set off from
the dining room and e ladder offers a
route up to a loft, wherein lies a
wooden chest—locked of course!

Naturally, your instructs fell you that

there has to be something fairly essential inside and so you set about finding a key. This involves a thorough search of the house and either a little luck, or the adventurer's tendency to extreme curiosity.

Although the problems at this stage are fairly simple, they are nicely placed so that the player is led back and forth in search of objects still hidden, because they weren't

Arec Tomb has ustant graphics that are passable but not special, although they do display instantly. They also react to the game, so that if a drawer is opened, it will be shown as open. This saves the poor adventurer getting brussed, as he can decide at a glance whether or not to negotiate a door without first opening.

Commands are of the two-word variety and most of the necessary words are included in the program! we calbulary. The method of overablary in the method of the program of the command is legal to the screen until you start to enter your next one. This as point all too other over included, but as point all too other over included, and the command is legal to the command is provided, but as point all too other over included in the command of the command, as point all too deep for this time to forget has previous command, especially if it was a move — quite of the command of

There is a sometimes-quite-helpful HELP feature and a useful EXAMINE When used in the right circumstances. EXAMINE nicely reveals further hidden closes and objects that a mere superficial glance will not disclose. In fact, without examining

AZTECS EVERYWHERE!

"Games with a little bit more," reads that along above the title Afree — Hunt for the Sun God. This is a game whose text input is by single keystroke, decoded by using a single strip overlay above the top low of keys on the Spectrum. The commands covered are TURN fleft and Ephil, MOVE (forward), BRING EAVE BEHIND, IEAVE SEHIND,

Movement is on a 10 by 10 and from which you can see a widening purspective view in a forward direction. To the right of the view is a potorial list of objects carried, an updated compass showing north and a sun which slowly shink, timing you out. Below is a text window which re-lives your abbreviated commands losses your abbreviated commands of the control of the

Your objective, as a young Aztec coppersmith, is to find the sun which

hasn't risen this day over your village.
The Arthes, since they're into sorcery, might be expected to have use of spells and indeed there are various of these at your disposal. To use them, you must refer to e special chart supplied on a poster contained in the back.

The game is primarily intended as an introduction into adventure for children.

I found that a great deal of concentration was needed to keep track of my whereabouts on the gnd. You are advised to draw out your own blank grid and plot your way around. I certainly wouldn't have managed without taking this advice, so it is, perhaps, a pity that a pad of printed orids is not supplied.

Once on the move, I found it difficult to relate the pillar which limits movement to the scenario described in the instruction booklet - it just didn't have the feel of the village and mountains described Although the mode of movement and display of graphics is similar to that in Lords of Midnight, there is nowhere near the feeling of wide open apaces imparted by Midnight. Whereas Midnight gives the feeling of infinitely variable control, Aztec movement is in discrete "chunks" In fact, it plays more like a perspective maze Adventure, such as Asylum, but

Mewertheless, it is a well-produced onne that should gave considerable enjoyment to children, for whom it is primarily intended. The aim is to teach spatial awareness and logical reasoning.) wonder if they need this educative approach? Seems to me educative approach? Seems to me inding the capable of finding the consideration of the conwithout any wearing?

nowhere near as devious.

Aztec—Hunt for the Sun God is for the 48k Spectrum, priced £7.95 and Commodore 64 priced £9.95, from Hill MacGibbon.

ungs carefully, you will not get very

bked the way the game played.

By contrast, Aerec Tomb Revisited (Part 2), is a completely different animal. It turbo-loads and first announces its arrival into your Commodore by telling you who is responsible for the "games design and codeling" Oh deait No T-shint for

that one! The game features a formatted screen containing neat boxes for command, exits, game response and location, inventory and visible objects. There is also a box telling you how much cash you carry, flow do you spend cash in a tomb? and, believe it or not a monogst all thus, a graphice window! I measured the

creen, at was all 04.53 x 0 cm From that you will infer the say "picture" shown is just a representatoral blurther the control of the picture of the In Fart 8, the vocabulary is sparse (no GET, only TAKE, for example) and the last command is wiped close to content of the control of the content of the The locations seem to have no content continuity and — worst of all — I unnocently took one of the directions inted and was rewarded by the unmoral worst FOI MAVE.

nouldn't 1?
Part 2 is not for me. I doubt if it is for

Artec Tomb Parts I and 2 are for the Commodore 84 from Alligata Software, priced £7.95 each on

You'd better get the hang of this. One day you might be up here for real.



Space Shuttle.
The flight simulation program that leaves others earthbound.
Developed with NASA's assistance to turn your computer into Columbia's Flight Deck

£9.99 Commodore 64, £7.99 Sinclair Spectrum. Available soon for all popular systems.

SPACE SHUTTLE FROM

Your computer was made for us.

E FROM SELECTED BRANCHES OF BOOTS, WHI SMITH, JOHN MENZIES, LASKY'S, SPECTRUM, RUMBELOWS, WOOLWORD.

AND GOOD COMPUTER SOFTWARE STORES EVERYWHERE.



SOFTWARE

Available SPECTRUM 48K 26,95 COMMODORE 64 27.95 NOW for AMSTRAD CPC 464 27.95

SOFTWARE STAR is the NEW game from Kevin Toms, who designed the Software Classic — FOOTBALL MANAGER. SOFTWARE STAR allows you to try your hand at running a successful software company. You have to cope with staff problems,

game launches, advertising, financial problems and more white trying to produce chart topping successful games. One other thing, SOFTWARE STAR has that grigority Addictive quality that all Kevirts games have!







Heving probleme with your micro? Are you still trying to debug that game which you've been trying for eges to write? Well, help is now et hand. Bug Hunter will be teking some time oft every month to enswer the questions for C&VG's very own

problem page. So don't suffer elone - drop him e line.

Dear BH

Since the release of White Lightning. we have been endeavouring to provide our customers with the best possible support. You may be interested to learn that there are now two official user groups in the UK which offer help, edvice and newsletters to all White Lightning users. The addresses are: Mr T Kelly

The Model Shop (Belfast) Ltd.

Mr M Richards South West W L User Group 8 Victoria Road Roche

Comwall Oasis Software also have a micro drive version of the program. Send a cheque for £5, to the with your old tape and we'll send you the microdnye version

Will Gamer Marketing Director

Oasis Software Thanks, Wilf. And don't forget that there's a full survey of programming systems like White Lightning in our new 1985 C&VG Yearbook.

Dear BH,

I own a Commodore 64. If I experiment with the peek and poke commands, will it harm the computer in any way? M Schroff Boston Grove

Slough No, Mr Schroff. You can't harm your micro by playing around with

lasic commands. The only exception which I know of was in the very early issue one PETs, where poking to a certain location might ectually here made the machine catch fire! linderstandably, there aren't many of these machines still around.

Dear RIZ

Please could you tell me if there is an auto-run poke for the Spectrum? Bradley

Sea Cliff Road Scarbornugh

North Yorkshire

It's easier than you think! When you save a Basic program, you can instruct the computer that the program should auto-run when

To do this, ase SAVE "program" LINE 10 to save your program. It will now auto-run from line 10 whenever you load it. You can change the 10 to any number you like, so that the program starts at

the right place. If you want to load a program saved this way but don't want it auto run, clear the machine and then use MERGE insteed of LOAD.

Dear BH.

I don't know what to do. My computer has walked out on the. It says that it doesn't love me any more but I don't behave # 1 reckon that it's found someone else. Please help me, before I stick my finger in the light eocket. Do you think that I should . 3.2 Cope . how did this get in here?

I have had a Commodore 64 for about six months and I have lots of

cames. I am thinking of buying a diec drive. Is it possible to copy cassatte games onto a floppy disc? FHIII

Decuide Clwyd

N Wales All you have to do is to break into

the program after loading it from tape and theu SAVE it to disc. But obviously, software houses will rotect their games to stop you doing this, otherwise you will be denying them a sale.

Some companies may offer to copy your game on to disc if you send them the original tape. Alternatively, there are some special programs around which will copy just about any professional cassette game onto disc, though

legality of these programs in doubtful

Dear RH. Could you please find out if a

Micronet 800 link will be available in the future for the Atari home computer? Graeme Hewson

Warsley Close

I've spoken to Micronet and they say that there are no plans et present to build an Atari database This means that there won't be any Atari telesoftware on the system. But there's no reason why you can't log in and read the general news and information as wall as all the rest of Prestel. You'll need an Atari 850 interface box plus e modem. Silica Shop in London should be able to oblige.

Dear BH, I have had a Vtc 20 for e year and e half now and I am interested in buyist a printer. A friend tells me that Spectrum makes one which can be used on the Vic with an interface.
Do you know about a?

P Gustalson

Barscough

The Spectrum chain of computer ope is just one of the stockists of the Alphacom 42 printer. This costs £99 and comes complete with an interfece which will plug directly into e Vic or a 64.

It's a thermal printer and prints all Commodore graphics just as they oppose on the screen. For around £25, you can get other interfaces which just plug into the printer. Versions for BBC, Dragon and Atari are evailable.

As for print quality, we use these printers to





Top Floor 1 Sandy Road Seaforth Liverpool L21 3TN Tel: 051-928 8443

PROGRAMMERS

WE ARE LOOKING FOR TOP OUALITY PROGRAMMES TO MARKET IN THE UK AND ABROAD. THE PROGRAMMES MUST BE OF TOP QUALITY AND IN MACHINE CODE WITH GOOD GRAPHICS AND SOUNDS AND ORIGINAL CONCEPT. WE ARE LOOKING FOR PROGRAMMERS TO CARRY OUT WORK ON NEW MACHINES SUCH AS THE C.B. M. 16 AMSTRAD AND M.S.X. WE CAN SUPPLY THESE MACHINES TO CARRY OUT WORK FOR MIRAGE. WE ARE ALSO OFFERING ESOO PRIZE FOR THE BEST PROGRAMME RECEIVED BY THE ENO OF FEBRUARY 1985 WHICH WE WILL DECIDE TO MARKET. WE OFFER AN DUT RIGHT PAYMENT OR 10% PLUS PAYMENT DR 20% ROYALTHES. FOR MORE INFORMATION CONTACT THE SOFTWARE MANNAGER HE WILL BE GLAO TO LISTEN TO ANY QUESTIONS YOU MAY

SOFTWARE HOUSES

WE ARE LOOKING FOR TOP SELLING PROGRAMMES TO DISTRIBUTE TO OUR WIDE RANGE OF OUTLETS THROUGHOUT THE UK AND GIVE YOU A VERY FAST SERVICE TO HELP WITH YOUR SALES AND TO MAKE THE MOST OF YOUR PRODUCTS. SENO A SAMPLE COPY OF YOUR PROOUCTS WITH RATES AND TERMS FOR A FAST ASSESSMENT. FOR MORE INFORMATION CONTACT THE SALES MANAGER HE WILL BE GLAD TD HELP AND ASSIST YOU.

DEALERS AND DISTRIBUTERS

DEALERS WE HAVE THE BEST SELLERS FROM THE BEST PROOUCERS; WE ALSO OFFER VERY GOOD RATES AND TERMS TO HELP YOU AND US TO ACHIEVE THE BEST SALES AND SERVICE. FOR MORE INFORMATION CONTACT THE SALES MANAGER.

DISTRIBUTERS HAVE YOU GOT THE MIRAGE RANGE ON YOUR SHELVES, IF NOT THEN CONTACT THE SALES OFFICE FOR SAMPLES AND RATES.

SALES MANAGER T.C. SAPHIER SOFTWARE MANAGER

NOT FOR PEOPLE WITH HIGH BLOOD PRESSURE!

atch out for themthese four new games could be dangerous to your health. And, as they're from A'n'F, they're second to none, calling for a level of skill that's bound to set the adrenalin racing



SPECTRUM 48k CYLON

ATTACK-Now with better han ever isometric perspective graphics (3D), £5.75 BBC 32k SNARL-UP-Sheer bumper to bumper frustration and only five chances to hit the fast lane, £6.90

COMMODORE 64 GUMSHOF -One bleepin' obstacle after another stops you reaching a girl who needs youdesperately, £7,90

SPECTRUM 48k ALPHA-BETH -The brain teaser that makes it doubly difficult for you to give

the right answer, \$5.75





Veltourne House Publishers Abserton Dron OXIA ATD

White or Know results where

Difference send me your free calaborue

DOMMODORE 64 SOFTWARE	
Clerkie of Terror	£9 95
Elfornhodore 64 Hampstead	£9 95
Distributore 64 The Hobbit	£1495
∏ðm Sala Bim	£9 95
Commodore 64 Classic Advertore	£8 95
DGramodore 54 Hungry Horace	£5 95
Diammodore 54 Horace Goes String	£5 95
EXCOS +	£8.95

BIC SOFTWARE

DBBCThe Hobbst, Model B £6.95







Castle Of Terror is a suberb graphic adventure game set in the 1880's when and where "Dracula" stories abounded. You are in a village near a large Castle in which the secretive Count lives. You must travel about the village, collecting items which may be of use to you on your hold mission.

You must also find out what your mission is by talking to the right people. But don't be

- * Multi-word "English Language" style
- Superb, highly detailed graphics

and won't be easily accomplished!

Animated characters, special effects and sound. Surviving is success enough, but escaping with the treasure is the ultimate achievement

CASTLE . OF . TERROR





BOLLABALL

66.95 A challenging gama of skill. relying on quick wits and steady

perves. Can you keen the ROLLABALL in motion? All you have to do is sirls a piece of track in its pith to divert it, trouble is the tracks always disappear when the

BOLLABALL moves over them A very addictive one player Oame THE ROYAL QUEST £6.95

Can you discover the object of

your quest and then complete it? A classic text only adventure, with dozens of problems to keep you peoplexed for weaks. Features include save sems facilities and very large vocebulary.

THE MOORS CHALLENGE

An ancient dame of strategy and cunning, 'Capture' all your apponents counters to win. Play against your Amstrad CPC 484 at any of five skill levels, from simple to advanced or play against a friend, you can even make the computer play against riself.

Send chaque/P.O.'s payable to ...

YTIMESLIP

STONEYBURN WORKSHOPS STONEYBURN, WEST LOTHIAN EHAT RAP

OVER 200 different lanes los doding ARCADE, ADVENTURE, 485-INESS, EDUCATIONAL, ele -even ac Compiler EREE 26 page catalogue EREE newsleller with hinls lips and our top-OVER 3000 tapes in slock with up to 60

LOWEST PRICES - fare up to 3 lapes at a (Plus p&p and VAT) European members Topos for sale at BISCOUNT proces coupon and JOIN TODAY - you've nothing

SAVE £3.00!

are offering HALF-PRICE LIFE membership is only

SWOP SHOP

A new service from N.S.I. SWOP you unwanted laces with lapes from other members for a small 60p tolus p&p and VAT)

NATIONAL SOFTWARE LIBRARY 42 Herefield Avenue, Chearn Surrey SM2 7NE

fenciose chaque (posts) order for C3.00 for LIFE membership. Please rush my membership ict to me. II, within 25 days, (m. not delighted with your



MANOR DEMYSTIFIED!

Severn Software wrote in response to my comments on Mystery of Munroe Manor in the November's Helpline, saying they felt they were "slightly unbalanced". Perhaps thet's a compliment, since most adventurers are completely unhunced!

Seriously, though, what I said reflected as havey tha letters you, the readers, sent in. Now for the other side of the coin. Two adventurers who were in time with a continuous series of the coin. Two adventurers who were in time with class were David Section to the coin were David Section to the work David Section Class were David Section of the course was not to the course when the course was to the course of EPPO contents. In case those diliogramsters, in case those diliogramsters, the course of the

PLEAS AND THINGS

Wai Kee Tsang of Hednesford writes a glowing letter about Return of the Ring. After playing the game for three weeks, he feels he must be near to completing it. Thanks for all the tips, Wail You get this month's upster's T-shirt!

Dean Bernard of Kingsbury has been playing Colossal on s Kerox 3050 and heard s sepulchral voice telling him to exit through the main office as the cave is closing soon. A few moves later, a voice announces that tha caves have closed and he finds himself stuck in two rooms,

Enk Eleinbursink of Eingston-on-Thames has been having a lot of cooked breakfasts lately. All Decsuse of spidears! Paying Dalliss Quest he can't get past the spider in the torchlit cave. A clue says eggs may be useful and he's done everything from scrambling them to giving them to the spider, but still nothing happens! A case for Peter Parker?

Can you help this month's cheat, Stuart Murray of Rochdale, to get down off the pumscle (already used the hang-gluder)? And in Countdown to Doom, how is he to descend the crevasses and get to the glacier, or pass through the screen of light in the alter at the country of the country of the country of the alter at the country of the country of the country of the screen of light in the alter at the country of the country of

Empire of the Overmind is getting over the mind of Chris Overfield from Driffield. How to find his way in the gobin's lair in the dark? Trial and error usually results in him getting clobbered by gobilins.

Finally, where is the key for the control room door in Marie Celeste, saks Lee Haggan of Doncaster?

CHEATS

Stephen Murray sends this "50% might work" methed for 16k cassette Atan games, Plug in Basic and type: 10 OPEN 3,4,0,"C:"

30 PRINT CHR\$(X); 40 GOTO 20

Snag I is that it may not work, says Stephen. Snag 2 is that, if it does work, only 50% of the messages will be given, as only alternate blocks of code will be read

A NEW COMMAND!

Guy Wilkinson writes to me regularly, but rarely saks for help (more often than not he has s gost the Spectrum!). But Claymorgue Castle has got him besti

He sdmits to cheating, but still can't get anywhere! "It's the most devious and almost certainly the best game I've ever played!" he exclaims. Look

and amost certainly the best game
I've ever played!" he exclaims. Look
in the upside down section, Cuy, for
s Clsymorgue clue to help you on
your way!

Guy offers some edvice to fellow sixth-form students of computer science. He is writing an Adventure for his mates to play on his school's Apple and recommends including a command not usually found in an Adventure game. EDF (Emergency member of the staff provins nearby, it clears the screen and prints a series of sme curves and trigonometrical idendines. Nice one, Guy — must be worth a Tahiri.

HINTS FOR THE HYSTERICAL

Tips this month come from K.J. Sigley of Waisall, Colin Maxted, Glenn Hagall of Barnard Castle, Smon Ross of South Wurral, David Beckinsale of Bendeet, sund, of course, us! Also, thanks to whoever sent a couple of Return To Eden tips recently and signed himself "Kim Kimberley's figliesf"!

pportung the support and open asks grabben springs on your paper. If to been also consider proper in one SCOLIDE USE WORKING by the discussion of your per proper asks to provide the paper propose and where the promise grade WILLIEST OR WINDOW WINDOW WINDOW to an expension of the paper.

For a billeduily dry fower, hold it over a vice hot first from white you want out from white you want out for a billeduily dry fower, hold it over a vice hot first for a billeduily dry fower, hold it over a vice hot first

when we reward Walf welfit Who's going to be mother? TEMPLE OF VARA Jensy the elephant, but don't predity tim proj you have

To wone the Mentin, you must cast a spell using the CORK 2.

CORK 2.

To the min the summer well me the person of the person of the control o

MOMINO OF KET

TO SAW THE OWN THE COMMUNICATION OF THE OWN THE OWN THE OWN THE COMMUNICATION OF THE OWN THE OW

DISK | Partsporter from lemple and back, read the ZORX |

AUDRY I A SURVEY OF THE STREET OF THE STREET

A SHOUSS OF NORM TO KEN DAY GARNER OF MISSON TO ATTACK WITH The dagger TO WILLY The Brist's what the see has that breaks on the shores.

MAY WICO BE WITH YOU



hen you're up against all the evil in the universe, you need the finest joystick. Weak, sucky, slow controls can only lead you to your doom.

You need a Wico * The controls in more than 500 modern arcade games are actually made by Wico." They set the industry standard for durability and performance. And the same

Wico* joysticks work directly with the Commodore 64,74 Vic 20,74 all Ataria Home Computers and Atari® Video Games.

Add an interlace, and you can connect into a Sinclair Spectrum or Apple II* and IIe.* II you have a new MSX computer there's the just

What do you get? A man-sized handle on a virtually unbreakable shaft. Tough, ultra-sensitive Wicoe switchgear, A heavyweight base A year's guarantee. And more sheet dodging, chasing and blasting power than ever before.

The Wico range includes the famous Red Ball," straight out of the arcades. The Three Way Deluxe with interchangeable handles. The light but rugged Boss. And check out the state-ofthe art Trackball, many owners use it for serious programming. where it gives them ellortless cursor control

Ask your dealer to let you handle a Wico. Ouality (you'll find) costs money

But if you want to have less trouble fighting your controls, and more power for fighting the forces of darkness . . . only Wico® is worthy of your hand.

> THE FINEST HAND CONTROLS IN THE KNOWN UNIVERSE



5. Gold to stocked by all leading woodworth computer stores including: WHSMITH WILDINGS WOODWORTH



You should see what he's just seen.

Micronet 800

Stretching the mind of your micro far beyond its limits.

Micro evolution continues with this unique communications, informations and software system. Set on our mainframes nationwide. Includes 30,000 pages and access

to Prestel" with its full range of services. A tremendous Communications writing that networks you to thousands of other members across the country. Send and receive electronic messages

and graphics at a touch of a button. And there's the Chatline service,

Swapshop and Teleshopping. Check with daily updates on the

very latest computer news. Micronet also has its own huge facts data base

And a choice of up-to-the-minute software to download absolutely free

For only £13 a quarter and just a local telephone call whenever you want to connect up (that's only 22p per part of Micronet.

The only accessory you need is a

A small price to pay to join the other visionaries on this exciting new

micronet

system.

Fill in the coupon for more details

But be warned, Micronet 800's

constantly updating. So maybe you'd be better to call in at Laskys, John Lewis,

To feast your eyes on all the amazing things it can do-

See Micronet 800 in action.

Bath, Boots, 1 Marchante Phones Southmer. Tel 0225 64402 Brutol Boots 59 Breadmend, Tel 0272 293631 Tet 0272 293631 Bestol John Lewis, Homefass Tet 0272 29100 1. 0272 29100 risto). Laskys, 10-20 Penn St 1. 0277 20121 Tel. 02772 75421

Reynsham. Kry. Computer System

42b High Street Tel. 02736-3373

Weston-super-Mare: K. & K.

Campiners, 32 Allred Street

Tel. 0343 419374

REDFORDAHIRE

BERKSHIRE Reading Modes Broad Street

Residung, Lankys, 118 119 Pmar St. Tel. 07 14 303430 Tel. 07.14.393430 Bloogh, Data Supplies, Templewood Lase, Farnham Connece Tel. 2.820004 Songh, Laskys, 73 Queensmare Contr. Tel. 0753-78269

Milton Keystea, John Lews, II Field Wills, Swikless Gate Etat Tel 0908 679171

Cambridge Bossa 45 67 Salme Street and 28 Petry Corry Street Tel. 0223 350,213 Cambridge, McSers Stat 19 Sidney Street Tel Post 19 Siddery Street, Tel D223 336 241 Cambridge Robert Sayle St Anderson Street

Peterborongh, Boota, 40-42 Bridge Screet Queenagate Tel. 0733 55332 Peterborough, John Lews, Ouernspie Center, Tel. 0733

CHEMINE
Checker Boots, 47 33 Foregate
Street Fel, 0244 284.3
Chester Computer Lank, 21 5;
Weiburgh Street Fel, 0244 316316
Chester Lanky, 47 The Forum,
Northgate Recet Tel 0244-317067
Chewar, AS Woolston, 6 Streat,
116 Edisson Road,
117 24 118

Growe, Mulahores Computer Centre, 68-78 Nantwich Road, Tel 0270 211186. Elleamers Port RFRTV& Audio.

Tel 10x25 27468 MacelenBeld, Computer Centre, 68 Chessengare Tel-0625 618827 Maryle, Marple Computer Centre 30 32 Marles: Breest, Tel 1661-427-429. Tel Col-427-4228.
Stockport National Mores Centrus,
36 St Petromate Tel Col-429 SUNO
Sockport Mario
Centra 4-6 Brown Source
Tel Col-477-0248
Widness Computer Cap/28 Visiona
Kond Tel-031-47-03333
Williamliya Wilmakov Mario
Centra, 62 Grave Screet.
Tel 1662-437-03990

CLEVELAND

Middlesbrough Boote, 85 90 Unthorpe Road, The Cleveland Centre Tel. 0642 249616 CUMBRIA Kendal, The Kendal Co Centre, Stramongate Tel 0539 22539

DERBYSHIRE

Alfretas Gordon Harwood, 09-71 High Street Tel 0773 836781 Tel 0773 836781 Checterfield, Boots 33 37 Low Florament Market Place Tel 0246 203391 Chesterfield, Computer Storie, 14 Stephenson Place Tel 0246 208802 DEVION

DEVON

Exten (Book, 23) High Street.

Id (932 (22-4)

Extens Open Channel,

Extens Open Channel,

14 (932 (132-2)

Plymouth, Systax, 76 Controval)

Senten. Tigl (732 28703

Senten Cury at Companie Scroons

Senten Companie Stroop

34 (432-2)

44 (432-2)

45 (432-2)

45 (432-2)

46 (432-2)

47 (432-2)

48 (432-2)

48 (432-2)

49 (432-2)

49 (432-2)

49 (432-2)

49 (432-2)

49 (432-2)

49 (432-2)

49 (432-2)

49 (432-2)

49 (432-2)

49 (432-2)

49 (432-2)

49 (432-2)

49 (432-2)

49 (432-2)

49 (432-2)

49 (432-2)

49 (432-2)

49 (432-2)

49 (432-2)

49 (432-2)

49 (432-2)

49 (432-2)

49 (432-2)

49 (432-2)

49 (432-2)

49 (432-2)

49 (432-2)

49 (432-2)

49 (432-2)

49 (432-2)

49 (432-2)

49 (432-2)

49 (432-2)

49 (432-2)

49 (432-2)

49 (432-2)

49 (432-2)

49 (432-2)

49 (432-2)

49 (432-2)

49 (432-2)

49 (432-2)

49 (432-2)

49 (432-2)

49 (432-2)

49 (432-2)

49 (432-2)

49 (432-2)

49 (432-2)

49 (432-2)

49 (432-2)

49 (432-2)

49 (432-2)

49 (432-2)

49 (432-2)

49 (432-2)

49 (432-2)

49 (432-2)

49 (432-2)

49 (432-2)

49 (432-2)

49 (432-2)

49 (432-2)

49 (432-2)

49 (432-2)

49 (432-2)

49 (432-2)

49 (432-2)

49 (432-2)

49 (432-2)

49 (432-2)

49 (432-2)

49 (432-2)

49 (432-2)

49 (432-2)

49 (432-2)

49 (432-2)

49 (432-2)

49 (432-2)

49 (432-2)

49 (432-2)

49 (432-2)

49 (432-2)

49 (432-2)

49 (432-2)

49 (432-2)

49 (432-2)

49 (432-2)

49 (432-2)

49 (432-2)

49 (432-2)

49 (432-2)

49 (432-2)

49 (432-2)

49 (432-2)

49 (432-2)

49 (432-2)

49 (432-2)

49 (432-2)

49 (432-2)

49 (432-2)

49 (432-2)

49 (432-2)

49 (432-2)

49 (432-2)

49 (432-2)

49 (432-2)

49 (432-2)

49 (432-2)

49 (432-2)

49 (432-2)

49 (432-2)

49 (432-2)

49 (432-2)

49 (432-2)

49 (432-2)

49 (432-2)

49 (432-2)

49 (432-2)

49 (432-2)

49 (432-2)

49 (432-2)

49 (432-2)

49 (432-2)

49 (432-2)

49 (432-2)

49 (432-2)

49 (432-2)

49 (432-2)

49 (432-2)

49 (432-2)

49 (432-

DORSET

ESSEX Chelmaford, Mexico Haysner 3 Brocenfield Road Tel 0243 354393 Tel 0243 354393 Calchester Boots, S-5 Lion Walk Tel 0206 577303. Grays. H Reynolds, 2% Southand Road Tel 0373 31641. Harlow. Laslys. 19 The Harvey Center Tel 0279 443493

Southend-on-Sea. Computerana. Southend in-Sea, Computer Centre, 336 London Road Tel 0702 33764 Southend-on-Sea, Estuary Personal Computers, 318 Chartwell

Cheltenham, Linkys, 206 High Screet Tel 0242 370282 Cheltenham, Sowen Scene,

Glouissatus, Boote 38-46 Eastg Street, Tel (1452 42350)

Bannganka, Fuhera, 2-3 Market Place Tel 10256-20209 Southampton, Buersean Electronics, Micromape At Ackina, 7 Givic Centre Road Tel 10703-25903

HERFFORD
Hetchin, Country Composition
13 Bucklesbury Ted 1942 367 37
Hatchin GR. Protospragher &
Composition (48 Electroscape Road
Ted 1942) 3826
Fosters Bas. The Composition (49 Tel 1942) 3827
High Steel Tel 1972 46417
Steevenage. DJ Composition.
11 Town Stepaner. Tel 4343 64361
Wetford Lastin, 18 Charter Fiss.
18, 1972 31961.

Rt. 0923 31903 Wastord. SRS Microsystems 94 The Parade High Scriet. Tel 0923 26602 Wastord. Trewns, Queens Road Welwyn Gurden Cley, Df Computers, 40 Frethetze Road. Tel 96 28444 Welwyn Garden City. Welwyn Department Store. Tel. 0707 123456

HUMBERSIDE

KENT Beckenham, Sapa Computers, 425 Croydon Road, Tel. 01 650 3569

Benfryheath, Ladys, 13 16 Broadway Shooping Cen Tel 01 301 3478, Teronley, Book, 148 134 Hugh Street, Tel, 01 450 6688 Screet Tel. 01 400 boso Birmajley. Computers Today. 31 Market Square Tel. 01, 290 3032 Brombey, Lankys, 22 Market. Summe, Tel. 01, 464 78,79 rondey, Walters Computers, may & Nany, 64 High Street, J. Gt. 460 9991 no 18-100 9991 Chesham, Boota, 30-34 Wilmott Square, Pensagon Centre Tel: 06:34 40:5971

18. Of Cr. 4.588.00 Strängbourne. Consumer Plus, 0.3 High hiteret Tel 0793-25077 Furtherdge Wells Modata Computer Centre, 28-30 St. Johns Road Tel, 0892-41333.

Blackbury Road Tel 0254 601333 Bleekproof Buckpool Computer Swar 179 Charch Street

Tel (023) 20239 Soren Tel (023) 20239 Soren Tel (028) 2023 Soren Tel (028) 3439 Preston, 186a (Competing 67 Protypte, Tel (077) 24538 Wigus, Wildong Computer Centre, 11 Mesons Scrpt, Tel (091) 4364 LEICZSTERSHIRE

Gaze Tel G333 7164] Market Harberough Harberoug Home Compiness 7 Church Stree Tel 1838 6 5566

Tel 01-029 (240) WI, John Lawss, Oxford Street Tel 01-629-7711 WI, Lasslow, 42 Tottershern Co. Road Tel 01 636-0843 Be ut 627 res "Transham Court Real III 627 res "Transham Court Real III 61 837 1501 WH. Lone House, 227 Transham Court Real III 61 837 1501 W. Lone House, 227 Transham Court Real III 61 339 1350 Transham Court Real III 61 339 1320 mm DH Even Court Real III 61 839 1320 mm DH Even Court Real III 61 839 1320 mm DH Even Court Real III 61 839 1320 mm DH Even Court Real III 61 839 1320 mm DH Even Court Real III 61 839 1320 mm DH Even Court Real III 61 839 1320 mm DH Even Court Real III 61 839 1320 mm DH Even Court Real III 61 839 1320 mm DH Even Court III 61 83

Tel (9 9373432 5W). Peter Jones, Slowne Square Tel (0 2303434

#29 Spann Dist.
17-127 Framers Dist.
17-127 Framers Dist.
17-127 Framers Dist.
18-12 F

MANCHESTER

Marchester Botta, 32 Marier:
Storet Tel 061-852 (6533

Manchester Laslys, 61 Arndale
Centry Tol. 061-833 9449

Manchester, Laslys, 17, 14 52

Merys Gore Tel 064-833 2058

Manchester Marky Marx. Witetalow Road Fallowfield 061 224 8117 empoten. 34 Yerkaları Strum 61 061 633 160%

MERALYSIDE
Hessail, Thornguard Computer
Systems 46 Penaty Road
Leverpook George Henry Lee
Banner Street Tel 031 709 7070
Liverpook Hargwave
31 37 Wiebreck Moor, Walter,
31 41 031-323 1782 Liverpool Laskys Dale Street Tel 051-236-3298

Tel 051-236 3298 St. Johns Etwerpool, Lastys, St. Johns Freiner, Tel 051 708 3871 St. Heltens, Michensen Computers, Raulford ledustral Eeste, Mdll Lane Ramford Tel, 0744 885242. Southpoet, Central Studios, 38 Easthamic Sover Tel 0704 31893 MIDDLESEX

Enficial Lainy, 44-39 Paiac Carden Shooping Center Tel 01 363 66.27 Marrows Carmer Artis, 42 St. Anna Rosel, Tel. 01, 427-34-60. Houndown Soots, 153-159 High Succe, Tel 01-370 0135 Teldington, Andrews, 2mail Suren, Tel 01 977-4716. Computer Center, 72 Hearth Rosel, Tel 08-92 78-95. Int IN 892.7896 Usbeidge, JKL Computers 7 Wardson Street Tel. (893.3181)

NORFOLK Norwich Bonde, All Santa Green Tel. 06/81 24617

NOTTINGHAMIBHIRE

Albungdon I tur Relda Computers 21 Seen Street. Fel 0233 21207 Banbury. Computer Plus. 2 Cherch Lane 7el 0203 35890. Oxford. Secreta Bando 7 Luttle Clarendon Street. Fel 0365 54022

SCOTLAND Edinburgh, Botta, 107 103 Princes Street Tel 031 225 8331 Edinburgh, John Lews, St Jathier Center 3al 031 356 9421 Edinburgh, Lashya, 48 Jacobs Center 3el 031 336 1864 Center 3el 431 339 1864 Glangwa. Boons, 200 Sauchiehall Sarvet Tel 041 332 1925 Ghagowa Soons, Union Street and Angole Sons: Tel 041 248 7387

SHEOPSHIRE

Newcaste - unifor Louis Newcaste - unifor Louis Composter Calon, 24 The Parade Solvedale To 0782 636911 Stafford Computerama. 59 Paragus State Til 0785 41899 Stake-on Terest. Computerama. Il Macket Spaner Avande, Hanley. Tel 0784, 208324

Burry St Edmands. Boots, 11 13 Cornhill Tel (284 701516 I pravieth Brazzasee Micros, 24 Crown Street Tel (47 350965 SURAEY

SURVEY
Croydon Laskys 77-81 North End.
Tel 01-651 8443
Croydon The Vision Store,
95-98 North End. Tel 01-681 7330
South Croydon, Concise
Conspiler Connectations, 1 Carlton
Road, Tel. 01-681 6842

Guildford, Wiltern Compusers, Army & Nars, 105-111 High Street Tel 0483-68[7] Hastemere, Hastemere Competers, 17 Lower Street, Tel 0428 54428 Wallington, Snrrey Micro S 33 Woodcore Road, Tel. 01-647-3636 Weking Hupers, 71 73 Commercial Way Tel. 0486 225657

Bushill-on Sea Computerware, 22 % Leonards Rend Tri 0424 23340. Beghtom Boots, 123 North Street TH 0273 27048 Brightom Carmet 71 East Street Tel 0273 726681 Road, Sel. 0273 725625 Crawley, Getwork Computers, 62 The Bouleand, Tel. 0293 37842 Crawley, Laskya, 6-8 Quirensway, Tel. 0783 3446-92

BURNEY

Tel 06.32 32:3800 Newcastle-upon-Tyne, Boco, Edon Square, Tel, 06.32 32:9646 Newcastle-upon-Tyne Leekys, 6 Northumba itind Street. Tel 06.32 61:72:24

Tel 0632 617224 Newcastle-spon Tyrse. RE Computing, 12 Jestinoed Road Tel 0632 813580 WALES

Aberdace, Inkey Computer Services, 70 Mill Street The Square Trecymen, Tel, OGBS 881828 Tel 0222.31.20]
Cordell P & F Computers,
41 The Bayes, Tel. 0222.20666
Switzsies. Boote 17 St Marys
Ascade, The Quadrant Shopping
Centur. Tel. 0792.43661

er 0203/38942 Coventry, DC Misero Services, 200 Sathston Assenne, North Earladon en 0203/73843 Coventry, Laskya, Lawez Prycanci Bd 1920 i 27712 141 (2015 27712)
Learnington Spa. IC Computers.
43 Rinsell Struct. Tel. 1926 36244
Learnington Spa. Learnington
Hobby Centre, 121 Regent Street.
Tel. 1930 27071

Bernsinghum, Boots, City Centre House, In 17 New Street. Tel. 021 043 7382

Birmogham, Lastys, 19 21 Corporation Street. Tel 021 632 6303 Dotley, Central Computers 33 Churchill Practors Tel 0384 238169. Stonrbridge, Walters Co Systems 1. Hagley Road Tel 0184 370811 Walself New Horson 1 Goodall Street, Tel 1922 24821 Walsell New Homen 1 Goods] Stees: Tel 0922 24821 West Berenwych, D S Peakeran, 7 Querra Square Tel 021 3257910 Wolverbaupton, Luskya, 2 Wulfrom Square Tel, 0902 714368

Bendford, Scots II Darley Scots Tel 0276 39080) Lends, Boots, 19 Albion Arcade Street Tel 0742 730971 York York Compiner Centre

micronet.



BACKPICIES

GUIDE TO THE UNIVERSE PART 1

Not just a game...

... more a way of life

Now available for AMSTRAD

48K Spectrum £7:50

Software by dantavy



The industry has been seddenad, if not surprised, to learn that one of the orest names of pinbell, ie no more Mylstar has closed ite doors

Pinbell has much to thank Gottliab for. In November 1947, thay introduced a Dumpty which was to change the game of pinbell overnight. Quite simply, Gottlieb had invented the Flipper, In 1960, they manugame, suitably named Flipper In 1971, they gave a stage further. Gottlieb had the Drop Terger Senk was

All through the sixties. tables, leaturing that jokey curtoon artwork and good with lots of drop tergete and flipper skill shots, Sadly, in the late seventies, then

took over the company and renamed it Mylstar. The idae was that the odd pintable would be produced, still using the Gottlieb name but the big money would be put into the development of least disc games. Next came the mighty slump in video

Next month. looking at Bally's Spy from Gottlieb and a long Stern, Also I shall reveal how the emazing Williams Electronics have done it again.



ALIEN ROBOTS ON ALL SIDES!

Aliane have learnt a lot since the days of Space Invaders everytyhing short of turning your base from three incredible arsenal, Equites different englee You'll need a fairly steady trigger finger if you want to come out on too

with Equites from Sega You might grown at the thought of enother space shoot-'em-up where your aim is to protect your base from a series of attacking aliens and no one would one isn't guite run of the mill it's fast, smooth scrolling

and easy to get into. You play Equites, one of an CHANCE elite team of robots used to. The lest year has seen meny war Alien robote attack from industry - times heve been three lavels, on the ground, hard and companies are underground and from the eir doing their utmost to tempt so keep your pilot's licence people back into the ercedea you're in the eir fighting off graster variety of games the murdarque hordes, it evalable and the industry would be well to remember has seen some revolutionary that those aliene on the changes on the games front. ground are elso shooting allens take wicked delight in to trickle in and ercade hiding in the shadows of operators have bought buildings waiting to be games which, through embushed, so be warned. Robots that have found proved to appeal to a wide

their way into a maze of spectrum of players. underground corridors deen ere not just ordinery lasars. fire bullets that will zig-zeg, sports simulations fly round in ercs and do







a corner, Armed with this

Equites is not original by any maens but it has some interesting features that maka up a vary entoyable game. Watch out for this

GAMES WITH A SPORTING

protect the base in times of changes in the ercade with you at all times. When Consequently, there is a Sales of moet conventional bacomes more exciting than unwards. The earth-based video games have continued just competing against the monitored test periods, have

Over the last ex months, raquiar players of arcades carry four types of super will have noticed a definite wespons. If you can kill change in the type of pames these robots and collect their evailable. Less, then, six guns, you will be made. They months ago, it was all ehoot. 'em-ups - now there is an but ones which enable you to ever increasing trand for

earts was Pong, a bat and bell game which took off in its own small way a number of years ago. It was appr forgotten with the space invaders boom - after all, zapping hundrads of graen meanue has got to be more ot a wall. Perhaps the first really

successful sports simulation by Konami to coincide with the Glympics, This was Freid Carnival and Hyper Olympics followed soon after also by Konami and written in the Truck & Emid style where you have to take part in a series of eporting evante against a number of people or the computer. Playing with Inenda tends to atmosphers and the game

10 Yard Flight, en American Football game from Irem Corporation, also hit the streets at about the same time and become popular amongst those armchair enthusiaste who insist on staying at home on bunch of beefy emazon types kicking the hell out of each other at the Superbowl For one or two players, rt'a great fun and even includes a The first simulation of fuzzy voice simulation shout-





ing such obscure instructions as "Four, Four, Four, Four Hunt, Hunt, Hunt

wee launched, sedly, just after the Wimbledon finals this year. If it had bit the streets a month or so earlier. people the chance to enter into the femous tennis championships. As it was many missed out, Still, it's en unusuel game for two pleyets incorporating two

Punch-Outif, also from Nintendo, hes proved itself have to take on femous sters Glass Joe, Beld Bull and eventuelly, the mighty Mr. Sendman if you're fast enough. The game hea been in that you view the match through the eyes of a spectator Your body is composed of linear graphics end you can see your opponent through it quite clearly. At first, the effect is rathet confusing but you soon get used to being a partially invisible man The sound effects are excellent with shouted instructions to throw left or right punches or

if you've never pleyed ice Bull Fighter from Sege is a new game and was leunched at this yeer's Preview '85



player game egeinst the score more goels then your opponint within a set time limit The instructions. translated from Jepenese state "When the puck wes deprived by the opponent. take it back by body-chackclue what they meant, but at least when the geme reaches should enjoy this one.

Golf from Nintendo is an with the howl unusual game to feature in the ercedes end one which. I Imegine, will be popular amongst only a dedicated

few. The object is to get computer and the object is to round nine holes with a score that is per tor the course or better still, under per-A game to put the Harlem

Globatrotters to sheme is Super Basket Ball from Konami, It's snother teem seem to be so fond, and unintelligible vein. I hedn't a faithfully simulates all that makes basket ball so exciting The rules are hard line up to watch your skill

> was supposed to do for the will revive the siling industry industry what the caps did for

BALD SOULE STANLENGER



the eardine Unfortunately they couldn't open the tin. Sales of laser diac games country probably because of the high costs and the problems of maintenance It is hoped that the current interest in sports simulations and turn the passers-by back

heights If you lend on the

lower ladge of the two with-

DEFENDER How to stop the action

To freeze the screen on Detender you must get all the humanoids undernuath the planet's surface. As long stevs still When you press playing again.

GALAGA

TRUOL

Meke all the bugs stop Troll dropping bombs for the

dodge the bombs. It will then FOUR times and shoot it

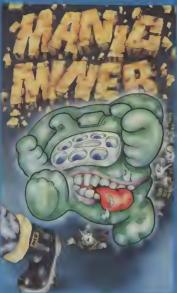
you can slide elong the ledge and instead of bouncing off the higher one, you fell through the gap. Win 64 tree games This is for Ptos as well You must be able to complete the 137th screen, Boware,

Position yourself on the side up, but the maze will be bottom tleating rack or plet-upside down, but all the dots On the first screen, shoot form. The Tendsctyles will ere in the right places. Once all the eliens except for the start coming out. Simply this screen is cleared 75% of bug on the bottom left side fece the direction they come the time 65 free games For the next 5 to 20 minutes, from and they will run into eppear, it will elso give you e You can build up over

stop shooting. Let it pass by 1000 extra men (only works CRYSTAL CASTLES

Score 140,000 boous

On weve one nin around Score over 200 million points. On Joust there are the two the left side to the back of On wave six, joust all the lower right hand ledges. They the structure and hit the knights except one. Let this are both at slightly different jump button.



MANIC MINER is available on Spectrum, Amstrad, BBC, Dragon, CBM 64,0ric/Atmos, MSX.







Securities was wearhest upon in attenue, where the properties of the last of the conputation is a security of the contraction for any other to our ears, which was a security of the contraction of the contracti

The above ocrooms are from the



SOFT WARE PROJECTS

Software Projects Limited, Bearbrand Complex, Allerton Road, Wootton, Liverpool L25 7SF. Telephone: 051-428 9393 (4 lines). Telex: 627520.







Send a large stamped address envelope for more detailed information on our new releas plus a free large poster.

All sales enquiries to: Colin Stokes (Sales and Marketing)



r	
-0	Please send me a copy of Please tick were applicable
- 1	MANIC MINER SPECTRUM ES.95 AMSTRAD EB.95
	BBC DRAGON CBM 64 ORDCATMOS M5X all F7.95
i	JET SET WILLY SPECTRUM 25.95 AMSTRAD £8.95 CBM 27.95 MSX 27.95
	l enclose cheque/PO for
4	(Please add £1.00 for orders outside UK)
1	Access Card No.
1	Name

jects, F.O. Box 12, 125 7AF









You to the put an any cornery. Description of the representation o

solving perplexing puzzles and driffing punnageware birough atone Rooms and barriers using year liner drift platel, foul II need toole than Reck lect and good looks to get through this mindow, wife. You'll need quick who and brains CREATY YOUR OWN GAMES! Lode Runner in more than a fast action.

Lone Rupair in more than a fast action game. It's a game generator that lets you design your own puzzles and scenes. You can more add and take away countless tadden, Boors, trap door, crombars, field chents and Bang-ding crembs. It's easy end blove a no end to the webstions, challenge and fine.

Available on the 481 Spectrum

© Broderbund 114 1984.

Licensed to Software Projects. Produced by Software Projects.



Software Projects

Software Projects Limited, Bearbrand Complex, Allerton Road, Woolton, Liverpool 1:25 75F Telex: 627520 Telephone: 051-428 9393 (4 lines).





Send a large stamped addressed envelope for more detailed information on our new releases, plus a free large poster.

John Stokes Sales and Marketing)

Selected titles available froms-lotus Menzies, titily, Boots, Woolworth, Spectrum and other large department stores and all good major software stallers.



Michable on the Lommo fore 15 going 1984. Licensed from Sterm-on-line 1^M, Licensed to Software Projects. Produced by Software Projects.

Please send me a copy of BC'S QUEST FOR TIRES	£9.95	Please tick
LODERUNYER	£9.95	where applicable
Tenclose cheque/PO for (Please add £1.00 for or		
Access Card No		
Access Card No		







£6.95

48K SPECTRUM

PROJECT FUTURE – Your mission to teleport aboard, and activate the Self Destruct System, of the dreaded Star Ship FUTURE.

The SS FUTURE is a huge labyrinth of a Star Ship, covering 256 screens of the most amazing high resolution graphics ever seen on the Spectrum.

FEATURES: Internal Teleport System, Space Scooters, Lasers, Hyperblasters, 8 Destruct Codes, Energy Barriers. Defence Droids, Arcade Standard, 100% machine code, Amazingly Smooth Graphics.

THE ULTIMATE ARCADE ADVENTURE,

MICROMANIA

AVAILABLE NOW FROM ALL GOOD SOFTWARE OUTLETS OR DIRECT PRICED 26.95 INC P & P FROM MICROMANIA, 14 LOWER HILL RD., EPSOM, SURREY KT19 BLT



Value: Is the game really worth all those pennies? How long will Its attraction last? is it worth going without Computer Video Games for a month because your parents won't give any extra pocket money - or could you write a better listing?



HENRY'S HOUSE

MACHINE: CRM 64 SUPPLIER English Software PRICE: £8.95

MACHINE: CBM 64 SUPPLIER: Bad Tasta Software PRICE: £8 95

Two of the latest platform games to the 64 are loosely based on the Boyal Family

English Sotiware have well written, multi-screen game with superb graphics

Bad Taste software on the other hand, have received much national publicity with a Into the bathroom for a good game that really lives up to their name

Called Di's Baby, It testures Charles & Dr and screens involving nappies. hospital, syringes and werse

The graphics are crude, the music abysmal and what comes out of the upturned polities I just don't like to menlion. But it bears a close

Henry's House is superb There are eight screens, each totally ditterent and with some of the most intilicate grephica I've saen on a 64





The Idea is that Little Henry, as he s known, has sal

He starts in the clothes cupboard and has to lind gloves, hals, ties and the like Then, after all that dust, it's wash There's a beautifullydrawn lap on this screen, with drops of water falling into the

bath At the top at the screen is the plug and, it you pull it, the bath empties, revealing even

collect The kitchen is next complete with electric tin opens and Kenwood Chet

mixel But watch out to the toast tiving from the loaster! A useful thought by the programmer means that. when you are out of lives, you that the initials were chosen slait your new game at the Ilist and then they thought g not back in the clothes

SCHRE 000650 HENRYS 03

Software's cames to feature a control system known as Romping Over Ye Anglosaxon

Ladders Quite what it means. haven t a clue But I imagine

more objects for Henry to cupboard You can go back to Whoever wrote Dr's Baby the start, though if you wish though, should be locked up This is the flist of English in the Tower for a long time!

	enry's ouse	Di's Baby
Graphics	10	7
 Sound 	8	8
 Value 	9	4
 Playability 	В	6

JINN JENIE

MACHINE: CBM 64 SUPPLIER Micromega PRICE: £8.95

Another narcissistic arcade game which involves you as the young here (good looking loo, no doubt) trying to liberate the Golden City from the clutches at the guards protect the city and

But for all Illreet's pomp. he can be outwitted You

have your magic carpet which enables you to travel nonetheless, everyone else control gane wrong

gels the same idea and sends away and send you flying you crash landing into a homble, matted looking heap activity you must light your From that point of view the lorch and set off to find the

you are given a rather becoming turban to weer There are live cities, end to

the lire button II gels introl gane wrong monotonous, unless you like This game reminds one of that kind of thing it you re the rush-hour, with people lucky you'll get as lar as the and objects justing in from all courtward wall and hopefully a sides to knock you out. No window will open to let you in, sconer do you head towards but watch out - the sentires earth than some bright spark may just pull your ladder

On top of all this frenziad graphics are cretty good and Magic Jar, the only object

capable of eradicating the evil Illinet But Illist, you have to find and Iree the Wise Man - only he can energise the Magic Jai

II a little expensive. This dame quaranteed to bore you to death. The quaphics been carefully done, and it's a good idea to use a loystick as

- · Graphics · Sound
- Value · Playability

MACHINE: CRM 64 SUPPLIER: Argus Press PRICE: FR 99

Based on the now Inlamous tilm. This game is a sad disappointment with eppalling grephics.

You choose from seven different personalities who space ship The idea is to the Alien reaching serif Easier said than done since The characters have a habit of lodging themselves to one place and not budging an inch, no maller what you do, clockwise, but sometimes anticlockwise depending on where you shove the joystick

You are supposed to be able to move your characters Ihrough the three decks - The only problem is that II

you select 'MIDDLE DECK you are liable to find yourselt Your characters will have a habit of disappearing without Irece while your Aken shows and trust ration, unable to find a living thing in sight Poor Allen, You end up leeling more sorry for him than for the characters, especially he needs unsuspecting people to tump on

What le supposed to be vaguely Irightening background music sounds more like an old Coke can dancing on a derelici lin root irritating, to say the least

Meanwhile the bottom of the screen is a little more helpful and talls you what morale is like as well as who elsa is in the vicinity - it also reports on your character's

For some reason the characters in this game are into the black screen back plain lethargic - II seems ol a psychedelic reinbow odd that the loystick will rather than writen informmolivate the alien but not the alion Impression that the game would be belief called remove the grill, your character will disappear.

The last straw is the ellogather and perhaps leave occasional written inform- a lone cat leaping similessly alion Ihal comes up on screen This is impossible to ill-defined and in different flashing colours, which bleed him cowering in the Infirmary, phenomenal for what you





MACHINE: CBM 64 SUPPLIER: Martech PRICE: £7.95

of the official Eddle Klidin game follows much the reviewed here. But the

make the game much more cleveble. The crashing rouline is great - with an ambulance siren sound

Your computer also Hashes lood" when you've billen the

Kidd Jump Challenge is well worth gettling on your blke

It you're in the Lab or the

Living Quarters and you

· Graphics Sound Volum · Playability

A

MACHINE: Spectrum: keyboard or joystick SUPPLIER Martech

PRICE: £6.95 Il you've ever wondered

a row of cars on a high be the ceme for you. Martech do is jump over more cars

han anyone else You start your jumping career on a bicycle just to get a bil of practice - leaping on to the bike proper have to judge the distance to gel up enough speed to clear the row of autos more

the control of the rider's things e bit more difficult conditions legiure. The rider

the gama It's simple, but

Versions of the game are

8

- Graphics · Sound · Value · Playability
- Argus Press Soltware sav ground, giving the impression, that, in order to succeed with Ihis program, you have to understand paopla and redict how they will behave This appears to be a gross

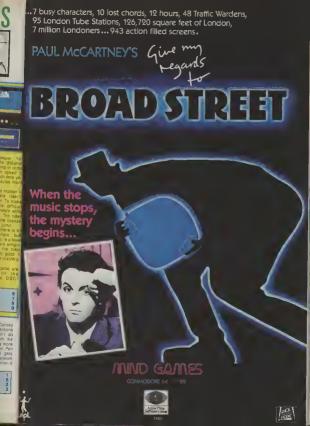
you have to predict is how the joystick is going to react The game has less to do with people than anything I cen possibly imagine and I Even the Allen gets scared wouldn't shell out 30p on a read, as the characters are so and has to be found from time game of this sort tell alone

exaggeration as the only thing

actuelty get Programmer Paul Clansey

may have had good Intentions bul he certainly doesn't do iuslice to the Illm, with the game's Allen behaving more than a monster that oets inside one'e digestive system and tiphis its way put when it fools like it

· Graphics @ Sound Value • Playability



PSI WARRIOR

MACHINE: CBM 64 keyboard or joystick SUPPLIER: Beyond Softwarn PRICE: £9.95

Hot on the heels of Warrior - Beyond's

It appears that the Earth is threetened by a race of strange Psr creatures, You'll story in the 25-page booklet which comes with the game IO find out all the details we just heven't got space

In any event, the Psi Warrior's Joh Is to on to the disused underground silo m the Nevada desert where the Psi creatures have their base and destroy the mysterrous Source — the centre of their power

The Psr Warrior is armed with a special anti-Psi weapon around the many levals of the srio He has to net the Pst creatures and their sidelocks. tha id creatures, and also look out for Puppe - humans transformed by the Psi into

The screen display shows your Psi Warrtor zapping ground the silo on his Houer Board He can also move from level to level using lifts and ramps. His board can be damaged - so you have to watch where you are

It has the capacity to repair riselt - but this is limited and you could end up stuck half way down the silo with no means of movement if you are not careful

The lower you go the frencer the Psi creatures gel but if you are clever enough you can gain extra llon (a neat sound effect!) -powers on your way down to who wants to take a bite out the Source which will aid your of our hero quest - powers like invisibilrly and levitation. The Pst.

himself out of trouble

The game concept is extremely complex - as you'd expect from Javo Olowu and Paul Vosey the people who brought you Pystron and you need in read that before playing the game The poimpiron of the Pel

Warrlor and his Hover Board is excellent — and playing the

However, neiting the Psi way down to the Source which is very difficult - bust happening on screen The too Overell an interesting geme but just not excerting enough

 Graphica · Sound · Value · Playability

8

MACHINE CRM 641 joystick or keyboard SUPPLIER: Solar Software Not another Pitteli rip-oft

I thought as Solar's Jungle Quest dropped onlo my deak With a slightly anti-teeling (loaded the game up and

Jungle Quest has elements

of Pittall, but the game is still pretty original. The basic rdea of the game is to help Jungle Jim rescue Jane Imm the cannibals' cooking pol braving many jungle dangers elong the way He begins his quest being chased by a Iron while unseen natives throw and jump the spears while

Then Jim has to swmg over a swamp intested with men-game with that extre added cube but on harder levels

Warrior can also teleport eating plants, swima river full mystery Ingredient of evil looking crocodries, prayability!

climb a mountain dodging rolling rocks and then finally take on the cannibal witchdoctor who is guilling poor old Jene in the politor his evening

Jungle Quest is addictive graphics are pretty and the sound is nice too - a great version of I Want to be I ke You from the Jungle Book movie plays over the Introscreen and The Rivers of Babylon tinkles away as you

One mrnor point of spears at him. He has to duck criticism. I did find it difficult to soot the spears coming at keeping ahead of the roaring me in the first of the live screens A different colour chorce would have mede all the difference

Overall, a nice looking

 Graphica · Sound Valua · Playability

MACHINE: Amstrad SUPPLIER: Microbyte

Al last1 some decent software for the Amstred In this Q'Bert game

from Microbyte you have to guide our long-nosed friend round the screen, hopping from cube to cube As he hops on to a block it changes colour Change all you move to the next one

On early levels, it only takes one hop to change the you'll need two or three lumps on to a square before to



becomes the right colour Like the original arcade version of the game, there are

Is a Gorilla, Il you manage to calch Boris's benana you get dauble comts

hel with a helrogater blade on lop Il you get this, you can liy up or down the screen by Iwo levels to escape the approaching airens

ten levels, each with four different screens, so it should keep you amused for some

The graphice are good on our colour monitor but, irke all Amstrad games, it'll lose a loi

Sound is average, though

Fr*Rert Is certainly among the best of the limited range of Amstrad software currently

mullable a Graphics

· Sound · Value Playebility

8

MACHINE: Atsn SUPPLIER: Unmasoft

PRICE: £7.50 In this conversion from

an orloinal game for the Commodore 64, you have to save the earth from an myasion of giant

We make no epologres for digging aul Ihis geme We haven'l had any new Alerr software in this office since Saclember Talk about the machine Irme Torgot! Anyone gol any new Alarr stull out there?

Some decidedly uniriendly allens have perfected their genetic engmeering to turn a normally Irrendly camel Into a 90 loot hrah monsler.

These beasts are shielded

GRAND PRIX MACHINE: 880 SUPPLIER: Software

PRICE: £9.95

beceme the official Acornsoli Grand Prix game bul, for reesons best known to them-

grephics are beller than

graphics of this Iron of the screen, complete with rev counter speedometer and gear indicators

Using keyboard or a joy into first gear Your car and right, the view of the road

your car lakes up the whole width at the road So to overtake another car, have to drive with half the cer

the program lets you drive bul there are occasional obstecles which will hit you unless you move back to the main road

As lar as scenery goes, side to side as you go round place on streight lengths of oad, though, which can get boring if they are too long

Irligger either up or down Moving left or right will steer

sound ellects are included A a trazen view of the racing volume control is provided by car and track. Everything



8

use of the 7 and 8 keys, which

your money

 Graphics · Sound Valua · Playability

MACHINE: BBC

SUPPLIER: Al misoft Games PRICE, F7 99

Computer games are shocks critics mio raptures of

The Illim industry has been plaqued for years with resuccessful movres Pole Pasition, Ioo, was acclaimed

successes Sadly, their

When you load the game Grephics are good and up on your BBC you are given locks line, just like the Atai version. Unfortunately, when the game starts resemblance to the Alarr Pole

dillerent keys to control the racing car, the space bar is

expected, the sides of the Irack began to break up and

background began to Hicker be very easy to play There's no real challenge and passing on corners, is not a drillicult

The game comes in the you would expect from Alen and moludes a chert which ellows you to tallow the Tortunes of your Grand Prix heroee over the season There is only one smell problem - The chart is to

· Graphics · Sound · Valua · Pleyability by neutronum and have inbulli lasers as defence.

In control of your tiny The beasts, weakening them until they can go on no longer

Atlack is a sideways scrolling game, streiching can work out your position and the distance to the negrest came)

The group is gradually marching lowards the side of the screen and, if they make il. The planet Earth will have get you as you go for gold been destroyed and you are which make life even more branded a failure Bul score Irustraling as they move in for enough hits end the camels the kill pretty swiftly

Alan could have the same games as your litend's 64

· Graphics

- · Sound
- e Velue · Playebility

MACHINE: Vic 20: keyboard or joystick SUPPLIER: Visions

PRICE: £5.95



control a little chan who has to work his way around the 'Someone's left all this sugar

- Graphics 5 · Sound Value 5 · Playability
 - MACHINE: Spectrum 48k

SLIPPLIER: CRL Dougal was in the Enchanied Garden of

seld Dougal many rooms of a Centipede- around It's just what I need style maze picking up bags of to keep my strength up white gold. There are nasties out to I'm Irying to build my house. Brian errived Dougal" he sald Brian', said Dougel, "Don'l

> VOL'II lose a III That's what happens in these computer Dougal "Do you meen that I can'l louch anything that moves?" Gol II in one . seid

Mr McHenry shot past on his trike "Can't louch me eilher ', he paniod Erminirude appeared "Well. hello dears", she said '! game Whoever drew me is prelly good with computer

graphics Dylan arrived "Hey man

been drawn well but I look like a loo brush And the screen scrolling is awful, Now, if you'll excuse me I've got a almost out of suger "

Florence appeared "Hello "Hello Florence", said Dougal "Are you in this game as well?" "Yes", said Florence "Seems we all

ear?

. Yo

'I lold CRL that I could heve done some beller sound effects for this game",, sald Dylan, 'bul They wouldn't done to II, It's awful "

"Bother!", said Dougal, rushing pasi "I'm out of sugar and I've used up all my lives I bel the game will end

He heard a springing sound, and looked up "Time

maze basic of pley wery	We we introduce a	new feature - a renie	s sleep?" Douge e don't know w e heppy ', h Erminirude ''y	el appeared "I why you're so ie said to ou may heve	lue yability
		odore 64s! For those o			
AMSTRAD	MSTRAD Lavel 9 Compolling Advance of Compoll	Relum to Eden Foolball Manager Roland Ahoy Wai Zone Flight Pain 737 Astro Attack		Softwere Projects Catalyst Romik Software Ltd Blandfold Software	Ledgeman Ewgeebez Crypl Capers Pola Postion THans Femily Quiz Tha Dola
		Roland on the Run rais Er & Bert Number Painter	AON	Microbyle Software Century Soli ware	CW Games Collection Sterlinder
Amsofi	Fruit Machine Amsword Hi Soll Pascal 4Y	MSX	Ecilpse Software ASK Microcom Comme Lld	Hoj Shoe Number Painjer Waffle	
AIC 50	Software Projects Software Projects	Fally Henry Revenge of the Quadra			Swamp IGI NUG — IT
ATARI	Ray Hodges Assoc Scorpto Gamesworld O.S.M.	Space Shuttle Cavern Commander	TEXAS	Absorption Software	Robactive Bloody's Christma
88C	English Software MRM Software Microbyle Software Century Software	Jel-Bool Jack Artist 30 Space Ranger PCW Games Collection Starfinder The Horsa Lord	DRAGON	Cambrian Computersoive Basu jolly Cable Software	(+ Musiloadi Snow Queen Arcadia Fanjasy Flight
	Argus Press Software	Savaga Pond	ORIC/ATMOS	Orpheus Lid	Trouble in Store







One you brave enough to enter the savage world of mighty Conan?

You've experienced his barbaric world in movies, novels and comics. Now Conan is ready to spring to life in your home. So flex your muscles and

prepare to do battle.

Your mission is to slay Conan's wicked rival and bring home a bounty of gems. Blocking your way are fire-breathing dragons, poisonous scorpions, vicious bats and other deadly adversaries.

If that wasn't enough, you also have to fight your way through dark caves and dangerous dark own, were locking or for mysterious creatures waiting their moment to attack!







Commodore 64i Atari Disk Commodore 64i Atari Cassette

lare 64 £14.95 k £14.95 lare 64 £9.95

FAMOUS FACES" from Datasoft

BRUCE LEE



Taway Industrial Centre, Benmage Stree Birmingham B7 41Y Teli 021-359 3020.



PLAS THE GAME

48K SINCLAIR ZX SPECTRUM



BBC MODEL B 1·2 OS 48K SINCLAIR ZX SPECTRUM



48K SINCLAIR ZX SPECTRUM



COMMODORE 64



"KNIGHTLORE", "UNDERWURLD!", "SABRE WULF", and "STAFF OF KARNATH" recommended retail price 39.95 in: VAT. Available from W.H.S-WITH, BOOTS, J.MENZIES, WOOLWORTHS and all good software retail outlets. Also available from U.T.III/HATE PLAY IHE GANG, The Great, Ashby-de-la-Zouch, Leicestershire LEE 5 JU (P&P are included) Tet 0550 411485

Doomdark's Revenge

Part 3

PART 3 MORKIN'S QUEST

In this episode of Doomdark's Revenue you take the part of Morkin, and of Luzzu the Monnprince. To play you will need [wo dice, a pencil] and a rubber. You should also take a clance down these simple rules.

RATTLES

It you have to fight with Markin or his 10 Fev Warriors, this is done by using the dies Battles are fought through a character's skill taking hils against his opponent's stamina.

So, il your character's stamina is 8 and his opponent's skill is 7, avery time his opponent throws 7 or under with the two dics, your slamina goas down by one goint. If it reaches zero, you are dead. Stamina is not replaced.

When the Fey warmors go into battle, their slamina is equal to their number. If all 10 are alive they have a stamine of 10. Each drop in stamina means one warrior less.

MAGICAL POSSESSIONS

Morkin has three macroal possessions which ha carries in his backpack; an axe Dragon Slayer which adds one to his skill in battlas, a Ball of Fire which can give off tremendous heal and The Cup of Disams which will revive a whole platoon of men.

Tarithel rescued Morkin last issue bet now he sets off on his own prities rescued biorain task used persons to send on the mast across the inhospitable land of Icemark.

This is the last in this series of Fighting Fastasy novelettes

assed on Bewond Software's best-selling Lords of Midnight and Doomdark's Revence.

Can you help Morkin survive the rigours of Icemark...? Turn to Competition page 30 to win Commodore 64 versions of Lords of

THE CHART

The chart below enables you to keep track of the game. Every time a possession is lost if should be crossed all, every time a man is killed, he must be removed. You should also cross old lost stamina points.

IMORN THE ARCHER Among your Iroop of 10 warriors is an exceptional arches, Imors, He may be of oreal

use in the guast and should be kept alive it possible. SKILL

Morkin starts the game with a skill of 9 and a slamina of 8. His warriors have a combined or

individual skill of 9 and a staming of 10 inne point for each of their number). Skill can be used in all sorts of situations - not just balllas.

PLAYER CHART

Morrin Skill: 9. Stamina: 1, 2, 3, 4, 5, 6, 7, 8. Weapon: Sword or Diagon Slave: the Axa (which adds one to Skill) Possessions: Axe. Ball of Fire. Cup of Dynams.

The Fey



even now raising an army to try and defeat the mighty Shareth the Heartstealer. Empress of Icemark, Shareth it was who imprisoned Morkin to tempt Luxor into Icemark, there to trap and defeat the Moonprince

Morkin decides to send Tarithel back to the Forest of Fangrim with most of the Fey troop to rally armies to Luxor's banner.

Now take the part of Morkin as he embarks on his guest with the archer Imorn and turn to number 2.

2) Before you rise the great and treacherous peaks and icy passes of the Kahortharg but you have heard tell of an underground passage through caves beneath the mountains which should bring your small party out on the other side. The Pit of Alazorne, where you were held captive, is a small collection of caves cut in the side of a deep chasm

There are passages which lead off from the bottom of the gaping hole, cut by the Dwarves and possibly still inhabited by this secretive race. Looking down into the pit, you notice that there are some small, ill-used steps cut ewey, leading down through almost sheer stretches of wall.

Imom recommends that you use the ropes they brought with them from the Forest of Fangram to scale down the depths.

. Do you take his advice and use the ropes? Turn to 12

Do you decide to risk the steps? Turn to 18.

3) Over the next senes of peaks and at last you come to the end of the mountains. Beneath you lies a great pass leading out onto the plains of Glormane. On the plains mass two huge armies. From the distance you recognise your father's banner flying proudly on one side with massed ranks of Fey and Barbarians, There are even some Dwarvish contingents pressed in among them.



On the other side of the plains lie the serned ranks of Shareth's armies with Icelords and sparse legions of guants. There too are the Dwarves, ready to fight against their brethren

The two armies seem well-matched. Suddenly you notice a great commotion and the pass below you fills with a great contingent of grants Many nde the huge elks of the mountains. They look a powerful and determined force, capable of matching either aide already on the battlefield and their banners and shields sport hastily drawn profiles of

a woman's head. eDo you instruct your archers to open fire? Go to 21.

Watt and see which side of the battlefield they head towards? Go to 14 e Try to push boulders down on their heads? Go to 43

• Use the Ball of Fire (if you still have it with you) by hurling it into the snow

on the mountainside? Go to 25. 4) Nothing for a long time and then a harsh whispered voice ahead of you

breaks the quiet. Do you light the torchea and rush forward, ready to do battle? Go to 28. Throw a lit torch shead of you and shout after it, asking who is there? Go to 26

5) The fountain is frozen over and a long jet of water is caught in mid-air. in its basin, you can still its life-giving

waters below the ice. e You can use the sword to break through the ice. Go to 51.

6) The main passage follows its path northwest and now starts to climb steeply. You travel on for many miles and eventually find the walls of the

passage are studded with lit torches Lesser passages lead off on either side and ornal stairways lead the main path ever higher. A new chill in the atmosphere suggests an end to your underground solours at the end of a day and night's travelling. The party emerges into the light of day from a gateway built high in the mountains and covered in Dwarvish

e Go to 10. 7) You bring forth the cup and there is enough for one sup of its healthgiving brew, for each of your party. The cup then magically disappears. But it has done its work - you all attack the mountain with new victory Go to 49.

8) There is a dankness all around and the men get restless on the ledge. Calling for a lit brand, you lower it on the end of the rope and notice it finishes 10 feet above the nushing

torrent. But, in the light of the flame, you see that an opening has been cut in the rock just below the rope's end and a short swing will carry a man in-

●Go to 11.

9) The ridge looks down on a battlefield where two mighty armies are moving into position to do battle. A commotion draws your attention back to a huge host of grant folk racing through the pass below you The dragon snorts at their blood red

woman and makes to leap off the ndge to renew his fray.

. Do you order your men to help the dragon by firing arrows into the mants? Go to 23.

Tell the dragon to wait and instead try to create an avalanche? Go to 48 10) Holding cloaks tight against the bitter winds, you begin a slow descent down an icy path into a wide shallow valley. But after only two hours marching, the valley shead swarms with unfurled banners and the ice echoes to hoofbeats as a mighty and well-equipped army approaches. On seeing your men, a small party of riders hurries ahead and confronts you.

Hopelessly outnumbered — there's over 1,000 riders in the army - you allow yourself to be brought before a fierce warnor commander. He sits astride a great black charger and his frosted helm is decorated with the horns of the mighty ice-elks which

roam the mountain passes. Introducing himself as Brentmore tcelord of the Frozen Empire, he asks who you might be and what quest YOU DUISHE

. Do you tell the truth, omitting nothing? Go to 47 Pretend that you are mere adventurers searching out Dwarvish treasure in the mountains? Go to 41. 11) Barely above the water you collect your men and your wits in s damp passage, chipped from the hard rock. The men seem uncertain whether to light their torches in case



12) The Fey make their ropes well. You drop down to a ledge deep in the pit but the darkness still stretches before you and the ropes may not be long enough. A scout goes down and claims he can hear rushing water. He suggests that he jump down to the

eDo you agree and let him try his luck? Go to 24.

Order him back while you think of something else? Go to 8.

13) After a short while, the passage begins to feel less cramped. The last begins to feel less cramped. The last should be sho

Spinning around you also see two Skullcrin binking and rubbing their eyes in amazement. One hurls a sword at you but his aim is well off. The two creatures then turn and race off. You draw your sword and give chase and surprise seven such creatures around the corner restures around the

Do you order your men to attack?
Go to 19.
 Draw the axe Dragon Slaver from

the pack? Turn to 33.
14) They rush out and side with Shareth. Too late, you send arrow

flights after them.

There is no way now that you can

influence matters only sit and wait and hope •Go to S4.

15) At his signal, his men fall upon you. With a mighty blow you manage to strike Brentmere down but your men are overwhelmed. The quest is over.

16) Brentmere is swift but Imorn is swifter. His shaft stands proudly in the Icelord's chest and the mighty figure tumbles onto the ice. With a unanimous roar ofrage, his troops fail upon you and your party's quest ends here.

17) Raising the axe above the sleep-

ing creature's long neck, you notice what a shably state the creature is in. The aze comes swooping down and bites deep into the creature's neck, the body immediately springs to life, lurching forward as though to crush you. But you leap clear and within seconds the dragon's death throes are over. 950 to 8.

18) The steps prope truscherous and the climb down is long. The desper you get, the rare claim they to come the sound of water climb up from the bottom. A rich green algae coats the steps and you about up for the men above you to be careful. But invitably one man steps and your foot the control of the con

catch his cloak as he passes.

But the fall below is still long and
the water's distant roar is orninous.

Dare you risk your own life and this

quest for his?

• You try to catch him. Turn to 31.

• Your instinct drives you in against

the wall and out of danger. Turn to 37.

19) Your men were half prepared and rush into the fray.

The Skulkrin have a stamma of 4 and a skull of 4. Take off one man for

every stamma point you lose.

Turn to 6.

The lectord's stamma is (8) and his skill is CD. The two of your must

his akill is (?). The two of you must battle to the death. If you win then go to 39.

If the lookord was the quest ends

here.
21) You can bring down two giants
for every man left in your command
before they reach the end of the pass.
If Imorn is still alive, he will bring
down an extra two. The rest battle
their way through to the plains and
sade with Shattle and the battle commences. There is no way you can join
in the action but only six and wust and

hope. • Go to 54.

22) You manage to reach the Dragon which opens one steepy eye as you make the last two yards. Your sword whatles through the air and rebounds off the creature's horny skull. With a roar it beliches forth fame and your quest ends as a blackened spot in the spow.

23) The dragon manages to bring down some 30 giants bafore it succumbs to their huge spears. Each man left alive in your command can bring down two before they reach the end of the pass and Imorn (if he

is still alive) will bring down 4.

Goto S4.

24) He drops into the darkness

and there is a splash. Then nothing. If he cred out, the roar of the waters drowned his call. Strike one man from your party.

• Goto 8.

25) The ball of fire disappears into the snow on the mountainside and a great must begins to issue forth, making it hard for the gants to see their way onto the plains. Some 30 are left stumbling around in the pass. The rest rush to join Sharedl's mices as the vog great armost meet in the middle of the plain. You cannot now the plain of the plain are provided in must merely hope luxor prevails.

e Go to 54.

26) In the light you can see a chamber with seven Skulkrin blinking and with we apons drawn. Issuing a shout, they disperse, running off into a tunnel which would appear to

e Go to 6.

27) The energy-sapping climb takes its toll and on one tracherous stretch, one of your colleagues slips and falls to his death. Throw one dice and if it comes up one or two, then it was fmorn whose talents you can no longer call on.

Either way you must cross one more man from your command.

• Go to 49.

28) Turning a corner, an arrow whizzes past your nose and imbeds itself in one of your colleagues.

Before you stand seven Skulkrin.
Your command must be reduced
by one man.

 Do you reach into your backpack for the great axe Dragon Slayer? Turn to 33.

• Order your men to attack the Studient, Fun to 18

29) A great pink tongue forks out of the dragod's mouth and drops into the Cup of Dreams. Swiftly, his eyes become fally awake. Looking down into the cup, you realise that every bit of goodness has been drained from its bottom and looking up you see a fully retreashed dragon rearing above you. "If you be a lover of the Ginnts, depart now and be expared," its voice

hisses out at you.
"Is that all the thanks I get". Leaning back on your sword, you stare up into its stony gaze.

in soury gaze.

"Roow you puny one that I have just fought with the great giants, Besaldom. Thromgroi and Uthecus among them. Een now they race among them. Een now they race the state on the Paines of Gorman and must go back to prevent this. My race has no love of guntish folk and be sure they will grow strong on the vertory, for the Barbaran and Fey races have ranged themselves against Shareth."

Questioning him closely you discover that Luxor has arranged his armies on the plains to the west and Shareth's force is bearing down on him there. A huge force of grants is rushing to join the battle now through these very mountains. He aims to fly now to the top of your hidge and try to



half the quants' progress onto the battle field

"Shareth" you murmur "Would that she were also passing beyond

"Her bane hes within that lountain." snorts the Dragon. "If you can burn through its mouthpiece, those long lets of ice are The Ice Shards. They are all that remain of the Ice Empress' mother, smuggled out of Imriel by a loval leglord after she had been turned to frozen water by her daughter." . Do you try to break the Ice Shards olf with your axe, il you still have it?

Go to 38. • Use the ball of fire to break through them? Go to 53.

30) The dragon grabs the Ice Shards in his lorepaws and swings out oll the ridge and over the plain. But as he approaches Shareth's position on the field, he is hit by a spear and falls to his death, dropping the crystal. Do you let it fail and home it still

strikes Shareth? Go to 36. Or order Imorn (if he still lives) to fire at the crystal as it drops? Go to 32 31) As he drops past you-your instincts take over and you grab blindly

at his cloak.

Luckily you succeed in getting a good grip and the cloak's catch is strong. Throw against your skill to see if you succeed in bringing him in. If you can throw it with two dice, he is saved. If you throw a 12 you too fall to your death with him and the quest is over. If he still falls, strike one man from your command list.

Turn to 11. 32) Imorn must throw under his skill to but the shards which are falling at a fast rate and at the very limits of his

• II he misses Go to 38.

If he acores a hit, the ice shatters and breaks into 1,000 needle-like points. These crowd together as though with a life of their own and with new impetua twist in the air and hurl themselves at Shareth. A 1,000 tiny shards plummet into the Ice Empress and, piercing her white skin, begin to worm their way towards her frosted heart. As she falls, her army stands in disarray.

● Go to 54 33) The axe glistens in your hand as you draw it from your back pack Striding Iorward, you launch into a mighty swing aimed at the Skulkrin band. Throw against your skill to see

if you have managed a hit. If successful, two Skulkrin suffer the full consequences of the blow and the rest scatter.

Turn to 6

If unsuccessful, you muss with your strike The axe slams into the rock wall and you must throw one dice to see if it survived the impact. A one or a two and the blade shatters.

Turn to 19 as your men join the fray. 34) You give up the axe and he proves as good as his word. You are free

€ Go to 44. 35) The ball slips quickly through the ice, releasing its life-giving waters which are eagerly consumed by your men. The ball has disappeared

 Invigorated, you move onto 3. 36) The crystal drops and smashes into the ground close to Shareth. causing confusion in the ranks of her army, but leaving her unscathed Helpless now, you sit on the ridge and await the outcome

ACCO to BA

37) You drive yourself hard against the wall and barely manage to escape being knocked olf your perch by the failing figure. Throw one dice and if it comes up a 1, fate has decreed that Imorn the archer has been lost and you must proceed without him. Either way, strike one man from your command. eGo to 31

38) The axe swings in the cold air and smashes into the icy let which shatters into a trillion tiny shards raining down on you and your companions Realising you have Ideland, "They lose little enough of it as I hear Go on and fare thee well in thy quest.

@ Go to 44.

42) The dragon takes off and plunges into the battle. His swoon seems destined to finish atop of where Shareth commands her legions but your precarious hold on his scales makes it impossible for you to retain your seat on his back and you are sent apiralling off and down to earth The quest is over

43) The boulders prove impossible to shift and the mant force makes its way onto the plain, siding with Shareth. You cannot influence the battle now but must sit and wait and hope.

● Go to 54

44) Travelling on, the glacuer finally comes to an end and a road leads upwards into the pathway through mountains. Your men have now been travelling continuously for several days and are feeling tired. You urge them to continue. . Do you decide to offer all a drink

from the Cup of Dreams? Go to 7 Or exhort them to greater



rendered it useless, you decide to ignore the shards and rush up to the tidge on which the dragon already

€Go to 9 39) The Icelord lies dead and his

captain rushes lorward to confirm this. Finally, he turns to you. "We will return him at last to Imnel He has been away too long. Go now and quickly. M'lord would have wanted it thua."

€Go to 44

40) The Jountain is frozen with a jet of water caught four feet in the air. But below the surface you can see its lifegiving waters You can crack open the ice with the sword and risk waking the Dragon or use the ball of fire to burn down into the water at the

• Use the sword. Go to 51. • Use the ball. Go to 38.

41) "Dwarves have more treasure than I could stomach." agrees the endeavours? Go to 27.

45) Lighting the brands seems to revive everyone's spirits. The passage quickly closes down and you move on in single file. Gradually the roar of water is left behind and the silence is only broken by your shuffling leet After what seems like an eterruty, you hear a soft clang ahead. You halt the Fey but there seems nothing else to do but go on. . Do you douse the lights for a short spell? And wait straining your ears?

Go to 14 . Do you proceed as before but with weapons drawn? Go to 18.

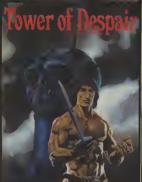
. Do you douse lights and proceed? Go to 52.

46) The Dragon's body appears covered with bruises and cuts As you approach, it raises one weary eyehd and glares dully at you. This close, it looks past help and also past the point of being a danger, except for a small trickle of smoke, wafting

The New Force in Software







GAMES WORKSHOP

GAMES WORKSHOP is the UK's largest lantasy and advanture games com pany, with ten years asperience defined it. Now we're using our expensive to ensets the bort in computer games, and the first three are BATTLECARS D-DAY, and TOWER OF DESPAIR - each with over 90K of programming!

BATTLE COS II the deady so



a.amn your battlecar with
r chosan weapens, and
ct your battleground; a
alling speed circuit or a
n centre labyriuth.
TLECARS is a one or two
ler game of skill, nerva and



D-DAY is a superb graphic argums based on the Norandy landings of 1944. Two ayere take the Allied and a season D-DAY offers an

anduring tractical challengs to players tired of simple arcede action. In TOWER OF DESTAR, Garmas Workshop has used its ten years of experience in reli-playing garmas to create an outstanding adventure, it includes two active 4KE programs, and a gaide containing a Bristory, map, and illustrated class.

FOR 48K SPECTRUM AND SHORTLY FOR THE COMMODORE I £7.55 EACH FROM ALL GOOD SHOPS OR DIRECT FROM MAIL ORDER DEPARTMENT, GAMES WORKSHOP LTD., 27. 29 STIMPSEAR POAR I ONLY ON WITH

ELECTRONICS AND COMPUTING MONTHLY

Britain's best selling computer applications magazine



FREE GIFT

How to build a heart rate monitor. Our design interfaces with the BBC micro and provides an accurate indication of heart rate. Use as a fitness monitor or as a lie detector.

PLUS

Windows on the Spectrum. Handy software that allows spectrum owners to create multiple windows with ease.

February issue on sale from January 15th

INSIDE

The great micro race. Who won the battle for sales during the festive season and which companies are going to survive until Christmas

ALSO

slot car timer for the BBC

Drawing fast Spectrum circles.
The American micro

scene.

If you want to get the most from your micro make sure you read Electronics and Computing Monthly. Electronics and Computing monthly the magazine that reaches the bits of your micro that other magazines don't know about.

WAKE-UP!

For a FREE Jamboree Bag with Posters, Stickers and Badges. In the February Issue of Sinclair Programs.





LY ine

to

3C

As licensed by leading American Arcade Game manufacturers to



DISK

FOR YOU ON U.S. GOLD

WHISMITH WILDINGS WOOLWORTH





TIGERS IN THE SMOW reconstructs the legendary Battle of the Roige as in Who will be the victor and who the for strategy with arcade action then COMBAT LEADER will test all your wris, depth of thought and reflexes in this invariant of intile challenges



vanpumbed? Sulv you have the antwest And if you're tooking

RE FOR YOU ON U.S. GOLD



STRATEGIC SIMULATIONS INC

from its one open nostril. "Would death be a blessing to you. creature of the mountains?" you ask solemnly

"Life 'twould be more welcome," it answers breathlessly, to your

olf you still have the Gup of Dreams. you could now hold it under the creature's nose. Turn to 29 Or you decide the treasure is more

badly needed for your own men for may have already used it) and put him out of his misery. Go to 5, 47) As your tale unfolds, it is clear that Brentmere knew nothing of Shareth's designs on Midnight, or aught of your father's entry into

do battle with Shareth His anger grows and he obviously takes each insult to Shareth, his empress, personally.

Eventually he erupts: "No more of this, interloper. Know you that I Brentmere, hail from Immel, and left my lady's side three years hence to discover the Ice Shards and destroy them before enemies uncover them and use them against her." He draws a mighty sword: "Now I will destroy you the same way."

 Draw your sword and agree to take part in combat with him. Go to 20. •Pull your axe Dragon Slayer to do battle. Go to 50 (il you still have the axe)

Order Imorn to bring him down before he can strike. Go to 16 (if

lmorn still lives). 48) Finding a large overhang above the pass, all your men put their weight behind it but it is only when the dragon breathes on the snow beneath it that the great chunk gives way and toppies down into the mountain pass. It takes tons of snow and rubble down with it and, by the time the last boulder has fallen, an impenetrable barrier has been laid across the pass. In confusion, the mants stumble back (this is worth

Sopts at the end of the game). As the two armies close, the dragon seems propared to fly in and join the

Do you ask him to wait while yourself and your archers climb on

board? Go to 42. Or give him the Ice Shards and tell him to drop them on Shareth's head?

Go to 30. 49) Looking down into a valley, you see a great dark shape lying beside a

gleaming fountain, Going down into the vale, it quickly becomes clear that the shape is a Dragon which appears asleep and the fountain is frozen. You manage to get quite close without waking the huge creature

 Do you decide to try and get closer and kill the creature with your sword? Go to 22.

Decide to kill it with the axe (if you



still have it in one piece)? Go to 17. Or decide to leave it where it lies and sneak past to the fountain? Go to

 Step boldly forward and tap it firmly on the snout? Go to 46.

50) The axe glistens in your hand. At the first clash the loclord's blade shatters beneath its blow. He stares in admiration at the axe. "That axe is magical, as it not?" You nod, "I must have it for my Empress Give it to me and I will let you go free. Otherwise, I will order my men to attack and take it from you,"

Do you give at up? Go to 34 Do you refuse? Go to 15.

51) The sword gradually does its work on the ice and eventually the waters bubble up and your men thankfully drank the sparkling clear spring water.

• Invigorated, you move on to 3. 52) The passage opens into a chamber and you are suddenly sent sprawling by a rope tied across the floor. Some sixth sense sends you rolling out of the way of a sword thrust in the darkness. Only the clang of the blade on the stone floor bears witness to its existence, where you had lain just a split second before.

A colleague is not so lucky and the rending of his armour is followed by his death-cry. Ordering lights, you see yourself faced by seven armed Skulknn

·Do you reach into your backpack for the axe Dragon Slayer? Turn to 33. Order your men to attack the Skulkrin Turn to 19

53) The ball of fire is brought from your backpack and held against the base of the icy jet. Without so much as singeing you, it rapidly glows red-

hot and the chunk of see drops into the arms of your companions. Cradling the Ice Shards in your cloak, you follow the dragon up the mountainside to where he has settled on a ridge overlooking a pass.

• Go to 9. 54) Gongratulations on surviving the third part of Doomdark's Revenge. Score a point for every giant which didn't reach the final battle and double it if Shareth was killed.

100 points. Excellent. 50-99 points. Very good 30-50 points Fair

20-30 points. Could do better Under 20 points, Don't call us. Now try the linal set of questions based on this trilogy.

You fans of science fantasy films have had a field-day lataly, with numerous different films flooding the cinemas

The science fantasy bonanza started on October 5 when Electric Dreams came out - and there were more to some. Conan The Dastrover quickly followed and, by Christmas, Starfighter arrived in British cinemas. The last one out was Dune which waited until January 11 before Some of the films have games.

some not. But it was unanimously decided in C&VC's office that some

Electric Dreams was the product of

Virgin Filma and 20th Century Pox, the story of a micro unlucky in lova. Think you know the feeling? least you're not cooped up in metal

Bought by shy young architect, Miles Harding, Edgar the micro develops an intarest in Miles's celloplaying neighbour, Madeleine. It copies the songs sha plays on her cello and plays them back to her. making her believe that Miles is really a talented musician who is just too shy to admit it.

Meanwhile, Miles appears to have talent in other directions and agon garlfnend. However, the micro gets extremely jealous and shows its displeasure by locking Miles into the house whan he should be at work. playing rock music full blast when he isn't there and even using its voice synthesiser to insult the neighbours

when they complain about the dire. Edgar composes love songs for Madeleme, at Miles's request, and is heartbroken when she thinks Miles mada them up instaad. In the end, the poor machine can't bear it any longer and decides to go away, having learned how tempestuous love can be.

Filmed at Pinewood and in San else can go and see it as its PC (parental guidance) cartificate is practically meaningless and does not no matter how old you are

The movie was directed by 27-year-



Bottom laft: The Ghostbusters in action!

Bottom rigiGraci

old Steve Barron, who has two children himself and is responsible for the Michael Jackson Rilly Jean video as well as various videoa for Adam and the Anta As you may expect, the music in the film as second to none - a reminder that Virgin is, first and foremost, a music

Meanwhile, co-producers Rusty also co-producad the film Yentl in September where it did very well.

a science fiction film based on Frank Herbert's book, with spaceships and monsters, but not a Star Wars-type It centres around the planet Dune.

huge battle is being fought. On the depressing side, it is described as "a world of the future that is disturbingly like our own", but on the plus side the cast features the amazingly good looking Sting, as a cruel and conniving adversary. That in itself should be enough to sell 50% of the tickets, including my own.

Made by Universal, the film is distributed by United International Pictures (UIP) who are made up of Paramount, Universal, United Artists

and MCM. There are no plans as yet at 15-year-olds. Directed by David for The Elephant Man, the film was produced by Raffaella de la Laurentiis (see if you can soul) that backwards with your eyes closed). Ms. de la Laurentiis also produced

film Conan the Barbarian and based around the Conan comic books. It features well known stars such as the mountainous Amold Schwarzenegger as Conan, and singer Grace Jones as Zula, who actenstically ferocious.

Filmed on location in the beautiful country of Mexico, as well as in Mexico City, it is again pitched at 16 year olds The story is about a lovesick Conan who wants his excurlinend back the can't miss her that much though, since he is having a fling with someone else).

He meets the treacharous Queen Taramis who promises to help win his gurlfnend back if Conan goes with her niege Princess Jehnna to find a megical key that will unlock a vast treasure. Its discovery, however, would have hidden drawbacks such as death. From the start, things

For all its special effects and great graphics, it is a crashing disappointtwiddle her toes at the trailer park where she hves with Alex, while he whizzes off round the universe. But although Alex gets all the action, you'll be glad to hear that he's not your typical macho twerp. He actually comes across as quite an interesting person with a mind of his own, not completely obsessed with impressing his girlfnend. He gets homesick, decides he wants to return to earth, and does so - only to take off again, this time with Magme. Finally, those of you who prefer Gramling from Warner Brothers.

ght: Ale's co-pllot Grig in The Last Starlighte m rightiques Jones as Zule in Conen The Destroyer.

get unbelievably complicated so rather than explain, maybe you ought

Unfortunately, the film has no computer game but US Gold do have one for the original Conan the Barbanan, part of their Famous Faces range of games, which also includes Dallas Questand Bruce Lee. The game runs on the CBM64 and Atan and costs £9.95 on cassette and £14,95 on disc.

Indiana Jones and the Lost Kingdom, as in the movie, is also remind you of the film which has been out for almost a year now from

The Last Starfighter, another Christmas goodie, is a directed by Nick Castle and produced jointly by Gary Adelson and Edward O. Denault, As yet, no game is out for this, but a spokeswoman for the film tells us there may be an Atan deal in the US shortly, which would indicate something happening here too.

Centred around Alex, a video games player who finds himself taken off to the strange planet Rylosto become the last startighter, the film may not endear itself to 50% of the population, ie the female half.

gets a thumbs down and several sarily bloodthiraty and sadistic. Its imagery, in particular, is questionable reminding you more of black magic films and gargoyles than a film for general entertainment.

One of its executive producers is Steven Spielberg, well known for his box office haro ET. However, if you liked ET, it's highly unlikely you'll like this one, sad as that may seem.

It all begins when an inventor returns from Chinatown with an unusual present for his son, Billy The pet, otherwise known as a Mogwai, which the family calls Gizmo. However, there are stringent rules for looking after the pet, namely: keen him away from water and don't let hum get wet, keep him out of bright hight or it will kill him and, most importantly, never feed him after If the Mogwai is fed after this time,

creatures will appear that look salanic at best, with repuls-like appearance, red eyes and very large, sharp teeth which they continually ank into temfied human beings. They also do other charming things

such as catapulting disabled old ladies through plate glass windows, digging their claws into other people's mothers and teachers and leaving blood all over the place. When water touches the Mogwai, it results in big, burning blasters that burst, with all the agonising sound effects that go with it. Ugh!

Aithough a 15 rating has been slapped on the film, its content makes most X-rated movies look like pantomime. In other words, you can get in if you're over 15, but hold onto your stomach and ask yourself if you really want to see a rather sick movie.

whether a game exists for Gremlins, If it does, Atan UK say they haven't heard of it - or the film! However, John Scratch, marketing manager at Atan in Sunnyvale, California, confirmed that Gremlins already runs on the 2600 video machine over there, and that a computer game based around the film is planned for the American

straightforward spooks may have noticed that Chostbusters a Columbia picture, went on general release at the same time as Greming wider audience and provides more lighthearted watching.

There is lots of action and humour as three young parapsychologists in

go bump in the night and these three out, making money out of people's

Anyone who fancies copying them could try the game, out from Activision for the CBM64 and Spectrum. It involves zapping ghosts, using marshmallow sensors, ghost traps, ghost bait and energy detectors to heip you, Your job is to search for. catch and store ghosts, ghouls and a New York street map.

Prices are £10.99 for the CBM64 cassette, £19.99 for the CBM64 disc and £9.99 for the Spectrum cassette. Versions for the BBG and MSX machines will be out at any time now

Directed and produced by Ivan Reitman, Chostbusters was filmed on since it was released in the US last summer.

If you've been to see any of the films mentioned here, we'd like to know what you thought of them, and maybe how you could have done them better. Why not drop us a line and give us your comments? Mean-



PLANETOID

1) 4 exender Merco. Jesmond, Newcastle 2.565,280

2) Neal Wylde. Welwyn, Herts -1.818,500

3) Dentel Poon Newark - 783 475 4) Paul O'Malley,

Romsey, Honts 884.550 # 5) Bichard Thorpe. Denham, Bucks - 99,690

ATIC ATAC

t) Grohom Peters, Billericay, Essex -5.629 796

2) Gary Watts, Bishopstone, Hereford -1 724 605

3) Carl Thomas, New Ferry, Wirrol -995.003

4) D J Murroy, Denstone, Uttoxeter -985 833

PSYTRON

t) Clive Richards, Mankton, Pembrokeshire 754%

2) Stuart Melatosh, Bishopsbriggs, Glasgow 248%

3) Clive Richards, Monkton, Pembrokeshire 206%

JET PAC

1) David Russel, Bromley, Kent -42.386.500 2) Carl Bowden, Weymouth Davon -

41,235,520 3) Sanjay Shormo, Redbridge, Essex

4) Simon Caudwell. ontrhydfendigoid, Dyted —

20,846,195 5) Steven Orton, Ringwood, Hants -

20.110.710

HALL OF FAME

Name

Address

T-shirt size sm ☐ med ☐ lqs ☐ i

I senred

Time taken

Computer

Witness's signature

OUR HALL OF FAME GAMES

Since we relaunched our Hall of Fame with some new games, your hiscores have been flooding in Keen it up! If you look below, you'll see we've added a few more new games for you to try your skill at. There's Starbike tha space game with a difference from The Edge-Acomsoft's Elite, a very sophisticated trading game and Micro-Gen's Pviamarama — a sort of

DIAMONDS

Michael O'Mahony won a £350 diamond tor his 5,997 htgh score on Diemonds. English Sottwere's other big game - Jet Boot Jack for the 4 teri computers and 64 - will now replace Diamonds in Helt of

JET PAC

Fly Jet Man ground the screen collecting the three sections of his space ship,

DONKEY KONG The king of allmbing gemes. The epe, the

corporter, and the blonde ere no evallable on 4 teri, Vic 20, 64, and TI-99/As trom Ateris

MANIC MINER The zany 20-screen climbing come that Introduced Miner Willy

JET SET WILLY

What Miner Willy did next. This time there ere 60 screens. THE PYRAMID

The Pyramid hes Fentesy's unique high score veritication system.

ZALAGA

Solendid ercede clone for the BBC. SABRE WULF Similar to Atic Arec but twice as fough

and thrice as pretty **PSYTRON** Beyond's Itrst big hit for the Spectrum.

The Psytron is a computerised defence

system for the plenet Betule 5. FLITE Acomeoft's exphisticated space trading

geme. Great graphics and action,

STARRIKE

The Edge promise a gold BMX bike to the highest scorer on their new game JUMP CHALLENGE

Eddle Kidd's brand new computer geme which leetures buses, barrele and blices Even Eddle found || ditlicult|

PYJAMARAMA

Welly steps into a nightmare - and into

PARSEC

1) Richard Dresner. Crawbarauah, E. Sussex

- 8.550.700 2) Nichalas Hort, Hull North Humberside 2.528.600

3) ten Wilson Gwynedd. North Wales

582 000 4) Jonothan Pierce, Newport, Shropshire

333 300 5) Kelth Jevasekare, Chelmsford, Essax 281,500

STARRIKE 1) Steven Boutledge, Hoves, Middlesex -

160 145 2) Oerek Kent, Westerby Inicester -166 550 3) Denxtl Newton, Greenfield, Bads --

132.000 4) Scott Morrisey, Hoyes, Middlesex -125 980

5) Paul White, Wirrel, Mersevaide 118 600 MANIC MINER

1) Marcus Cornell, Sutton, Hull 28 548 336 2) 4nthony Corr. Sunderland, Tyne & Wear

10.705.680 3) P Hutton, Brackley, Northants 10.246, 120

4) Sichard Douthwalte, Hyde, Cheshun 7.389,048 5) Uther Mehmud, Colindole

5,020,183 ELITE

1) Jeson Wotton. Chepstow, Gwent -Dendly 2) 4nthony Soper.

Porthcawl, South Wales Dengerous 3) Jemes Cemeron.

Glasaaw, Scotland Doneerous

SABRE WULF *

t) Citye Nolan, Rugeley, Stoffs 8 006 285 2) Kevin Murray, Aberdeen - 3,960,510

31 Jomes Mc4 Ipine, Cordonald, Glasgow 2.945,600 4) Gavin Wood, Doganham, Essex -

2 795 905 5) Paul Maguire, Doncoster - 2,584,950

PYJAMARAMA

1) Bichard Cahden, Littlehompton, Sussex 100%

2) Bichard Tilley, Westoning, Bads - 99% 3) ten Peul, Ayr, Scatland 98%

4) Tim Johnson, Erith, Kent - 94% 5) 4dr lan Wetson, Stockton-on-Tees -

93%

فالنائة









THE LAST STARFIGHTER

If you haven't seen this great movie yet then you don't know what you've been missing. And you'll kick yourself if you miss the chance to enter C&VG's great Starfighter competition. It's totally out of this world's oir you want to find out how to win a bunch of Starfighter goodles, just read on. Want to lind heat Starfighter goodles, just read on.

his mission to save the universe? Well, the first step is to get your hands on the very special Computer & Video Games Starfighter Survival lot.

The kit consists of a last Starfighter picture book, an exclusive last Starfighter tee-shirt, The last Starfighter soundrack eibum – plus a Starfighter soundrack eibum – plus a Starfighter moving poster so big that your parents won't have to bother about wallpapering your room! Be the envy of your freeds and try

to win one of 20 Starfighter Survival

Kits which we've teleported down
from the planet Rylos specially for
Computer & Video Cames readers.

All you have to do is answer three

simple questions about the film and a Survival Kit could be yours! If you read the last issue e feature about the movie then the answers to those questions will be so simple!

Once you've arewered them, Ill in the coupon and rush it to Computer. & Video Cames, Starfighter Competition, Priory Court, 90-32 Farmagdon Lane, London ECIR 3AU, 16th. Normal C&VO. competition rules apply and the editor's decision is final.

THE QUESTIONS



What is The Last Starfighter's real name in the film?



what is the name of the Startighter's friendly lizard-like co-pilot?



What is the spaceship which the Starfighter uses to fight the mighty Ko-Dan battlefleet called?

COMPUTER & VIDEO GAMES/LAST STARFIGHTER COMPETITION My answers are:

- 1. .
- 3
- Name -

Address

48K SPECTRUM In Loprofile Keyboard, Kempaton and ZX2 with Compro Joyal ick, tape recordar £400 worth of games, carry hase, Tranzam Rom, old mags eth Total price £550, will self for £400 on o Tel Ellistone (033524)

SPECTRUM 48K DK Tronms Keyboard, Data Recolder, nost \$210 acnept \$105, Lefest software Illias cost \$570 acnept \$250 or writ 5904wate (Rissex) 02774 \$1.355 VIC 20 + 32K switchable E2N recorder light-pen M/E Monitor, Singer Expender, Mothirboard Joyalink E50 Sollware books molinding relatione guide megazinas £161 0.0.0 Evenings weekands, Radnage 2017

ACORN ELECTRON, 10 months old new

ATARI 800XL, hardly need, still boxed \$175 Alari soliwere on caseelle drek and Rom from

NO 181 ISAS FORCE
TISSIAN COMPUTER nomplets with manada and all feeds, pins axianded beam, Speanh and all feeds, pins axianded beam, Speanh and anytheries of the computer feed and advantures, pins over 100 cassette games \$1 30 ono Tel (0234) 720507

1130 ono Tel (1234) (2356)
Tilbe - AB games Fast acilion extended basic games Tonys Travals — \$250 Gendhase \$250 Both contain Sprite Graphins and sound Joysticks only Make cheguas payable [o K Margreves Send To 9 Poplar Close, Bingham, Notia NGI 36 Gr

SHARP MZ-700 with bnill in date recorder + mannal, User Club magazines + software £200 one Mrnt condition Tel Bradford \$14047 EOR SALE: Dragon 32 home computer, n — w cassette recorder, I joyalink, 3 carrindges and 3 cassette games Plenty of books and magazines (140 con Phone Brosaler 245030 Magazines (140 one more prosents 240,000 SPECTRUM SOFTWARE Mr. Wimpey Spentapeds, Oillas E2 each of send your ligt of swape for mine approx 200 Michael Hamsley 3 Rassal Street, Falkin, Soolland FK2 7HX of phone 0324 20702 effer 4 pm

SPECTRUM 48k. £170 of software inclinding lop games and magazines, Radio Cessetts Recorder Kampsion Joyalrok miertace, dual Recorder Nampsion organic memory occurs All original, stril boxed excallant condition worth over £325 only £165 O N □ * Great Christmas prasent phone Kinvar £3341

ATMDS BUPER 20 great games like Hunnin Back, Glympics etc £4.95 S. Raynes, 43, Red Anre, Clonklace St, Helens, Meteystice, WA9 ATARI 806 plus 1050 Drak drivs ell best sollwete avariable for Afari grus me reesonable offer lel 6:30 pm to 7:45 pm week deys 01 748

CAN THE RESERVE OF SAME OF SAME SCORE BA. ST2, The Hobbit ST0, meny others SS Inclusing Marrix, Hanchback Space Plot, Hower Boover, Eagle Empire Felton Petrol, Son of Blagger, Chinese Joggler All Good es new. Filing A Andrew (01) 365 7526 for details VIC-20 Cartilidges Road Rene, Cosmic Crunnbar Super Lander, Omega Rane, Radas Ral Race, Mola Allack, Pinete Cove Goot 23-56 ship or \$21.00 for whole to Phone 95599

ORAGDN 32 Cassetia recorder Joysilcks, book, and Sollware milluding The King and Ostenne Sall for I 45 O N O Tel (658) 2753

ATARI 48K 400 with modified 810 drak drive and Joyelick some Sollware and manual excellent nondition bergain £300. Tel avanings

ABSOLUTE bargain Dragon 32 with Joyalnok light pen with operative Software 100 founds worth of games ell leads and mannals (100 O.N.D. will swap for Handwere phone (023) 682

VIC 20 SDFTWARE, Firght Path 737, Jel Pac Sky Hewk Hell Gale, so games nacsatis League Sooner Lots more, instructing adventing games, will accept between 50p and 63 50 dispending on game

ATARI SOFTWARE, Saga I, Space Shullle end Speedway Blasi pins abont 250 others Some of the Neweal imported Softwere to swap or aell. Phone Donnaster 0302 723487. Ask for Tony

CBM 64 Sollware to swap Hendreds of Idlas (Brillish, Amarinan etc) seed teller and Ital to Damen 23 Landowoo Rood, Hayley Grean, Halssower, West Midlands 963 I BP all letters answers, horry!

COLECOVISION GAMES, Zazxon, D. Kon (Jnn.), Popinya Q. Berl, Looping, Mr. Do Veninssa Avanger Cort, Cernival S12 ear Inhequisia P.D. To. Competitivalla, 13 Mxdiald, Langho, Blackburn, Lanns BB8 BHF CBM 64 I have more than 600 quality games to

44K SPECTRUM Including Kempsion Interface Chrram U speech (280 worth of Sollware mcInding Jal Set Willy Wheella Jatman, Alic Alac, Kosmin Kanga Worth 5240 ancept \$120. Telephone 778 3059 (021)

SPECTRUM Horserane Predictor, 16k or 48k 65% suches rele, average odds approximately 21 send £4 nheque psyable to 5 A Jeffery of write to 64 Saddlers Walk. Blankpool Village, Wordestar WH4 QJR

ATARI 809XL, 1010 recorder, 1050 Disk drive manuals Joysticks, £440 oil ongreat Soliware under granantee, still boxed, worth £840 sell-fot only £440 oil or Tel 01 554 1540.

ATAM 800XL and 1010 Program recorder and two quickshol II joystinks and Pole Position cartridge for sale for E210 Tel 759 8248 from 9 am 10 4 pm Mondey to Selnndey

an Id 4 pth moving to essays of the ATARI (800XL) for sale with Alari 410 program moorater comes with Star Relders, Chellpook and Mountain King also Atlant best book and an Introduction to basic program and a (systikk (Bouckand) III, Tal. Poynton (8025) 871042 allar 8 00 pm. Prins 2100 00. ATARI SOFTWARE over 100 Illias on laps drak and artifdgs all originals See Inn list 5 Wild, 44 Angesta Closs, Rochdale, Lancs OCI 2 6HT Tel 3/768 59602

19K VIC 28 Adventures Amezonian Onsel, Hannied Honse Sword Onset and Spy Story All Inninds sava game \$5.00 asch new year otter — Iwo for \$6.001 T Runneckies 2 Warners ATARY SOFTWARE Pole Position, Encounts

DISK BOXES hold 70 disks Hip over smoked lid brantlist only \$13.99 pers 67 Church Road, Loaden NWA

SPECTRUM STACK light ritle with eolithware poyalink 660 software etc. Cost £110 wap for inflantacs or minordrivs or Spenitrum modern or sall for £50 sall phons 0342 713422. COLECOVISION and VCS converter COLECOVISION and VCS convener, sup-action controllers with 45 tapes including Ronky and Baseball willing to negotiate price evary(fring including maleuctions infact only 7 months old phone (81) 722 1081 (prefarably et

44K ATABI 400 m perfect condition for sale Selling with basic cartridge Hockay and Iwo (Joynitche Biogether salling for \$75 50 Tall (st) 289 2450 or write 21 Cavendish Close, London NW6

TEXAS TIPGA Extended basic invaders bicato addition and subtraction modules books 99 er Mags other Mags Casselle games I yest old joyelloxs E140 o n o Phone Merdatone 85992. AROUND 256 original Aleit programs to awap or sell for 55 each — Otens, Roms and Casselles Also Hinjsheel (21) for most Schellines ellernatively, 5 brillian MiC DALLAS QUEST solved the complete solution

to this brilliant, complex adventure only £200 send a lerge S.A.E. Io. - Devid Eearn, 38 Byfords Road Hunlley, Glos Gt.19 3Et. pyroras Pose Helley, Glos GL 19 Jel.

COMMODORE 64 original games for sels
Fatce Petrol Erobladen, Foresil, Azias
Fatce Petrol Erobladen, Foresil, Azias
Chellinge, Armagaciden, Eurelee Hobbil,
Valinalie, Laser Stinke, Sivamble, Canri Money,
Jan Tims Trak, Sheep in Sparke, Canri Miner,
The Goto Belon, Hashnback, CJ 00 each Ring
Karvay (6057), 423 ether 5 pm.

OALLS OUEST step by step Instinctions to solve this advanture from U.S. Gold only E1 (0) make cheeping, possels order pysible to Richard Taylor and send with your nems and address to Vicerege Lane, Morfey, Sustey RH6 SBA

BUY ONLY program for CBM 64 lest new program — I have 2000 program but don't have naw program — Let me or write to me et my honse militaly Cleo Gmilleno

UNWANTED DAMES to be sold send a list with e S A E I might be interested to bny some of your gemes reasonable pilce Commodors games only

CDMMDDDRE VIC 20 with planty of software, Dulckshot Joyallok 16K expansion tape reporter allogalites worth over \$250 yours for oaks \$1.30 please routed. Ned Shreward 207 Alder Road, Poole, Oprsel BHI 2 4AW COMMODORE 64 Smoots basic cartodos and

COMMODURE 44 Simons bests carringle and Instinction mennal E25 I have most Amsinan Illies Incliniding Jamp Man Elight Simulatis II will to sail or every Write David Wood, I Windle Royo Lane Brinley Road Halliex Winst Yorkshire HXZ TLY TEXAS TIPERA casselle player and leads Joyalmks, lan games, including Persan, games booklet and leanly ourself bean \$100 Tell (01)

ATARI 400 16K Inil stroke keyboard basin cartridge nassalle renorder £100 worth ongreal sollware mainding Pacman Pote Position Delender £160 and Tel Biomegrove 3117

COMMODORE 64 Disciplar Discated copies arror protected Orans other teal area 52K Ballet 199% MC copies mallir part programs 1 or Drives only for larther dealer into Medium. Drives only (0634) 43542

Tisorisk plus cassella, and laads joysiicks 885 extended basic 250, 5 modnias 225, apeach sysilhester 210, essorted games, books listings 210 or 61.45 for all, Tat 9511.46 953.2 COMMODDRE 64 sollware wented Bay, away

ZX8I 18K as naw six games mannel leads \$50 O N O 085I 714 Calling Nell Skillss 47 North Snewbost, Isle of Links PA86 9BO WANTED TIBBIAA Extended basic spech synthesizer and lammel-Emulsion III with instructions will accept separately or together ganding ollers only contact Adrian, 61 Totibar Road, Gleadless, Sheffreld SIZ 2DZ

WANTED ZX Spectrum Printer will pay up to E30 for Sinalair version. Tel Todinos 8970681) 4653 alter 4pm and esk for David TF99I4A owners — ever wished you had proper lower-case instead of those small capitals? Well, now the solution is here just sand \$150 Well, now the solution is here jner to Tristen Oriver 54 Bournville

VIC 20 ANO I 6K switchable nasset to recorder, speed synthesizar, 32K Ram Pack, over 120 games sic worth all lesst \$350 sell \$185 Phone (0)1 589 2016 ellar 5 30pm

B B C. 'B' neers went any software? I have or 60 programs for sale, all onginetal finduces Gaip, Snepper Planetord, Rockat Raid, EMBA, and many more, ring Davar— Lancaster (0533) 710869.

VIC 29 C2N cassette dank, introduction to basic part I, quinkshol I) oyatick tota of genes \$100 0 N O Ux 37604

DENUINE SARGAIN) CBS Colscovision video computer and Donkey Krng cartridge for sale practinally brand new, worth £150 selling for £50 also Zaxxon £15, Poppey Mr Do Pepper II £10 each All in excellent condition or make your own offer Phone, Jairan (4001) 444 3102

COMMOOORE 64 games to sell inclinding top American and British Tiles Etc. Zaccon Gyruss, Sies Wers, Arabian Nighte Revenge plue utilities Phone Stephen 103327 18493

aller a priller sey vecesanos.
SWAP £150 worth of original C6X software
miluding Zaxxon, Beschhead Astro-chase,
Loco, Pyramid, Oseethion, Porbiddan Ecrasi
eth plas cash for 1541 Otorive or 1520
Pipilotter II interested ring 0255 813181 ORK ATMOS SOFTWARE. Too many to name sent for list for R 1 Staxidrin, 37 Ghanonik Terrace King'e Lynn, Nortolk, PE30 SQT Tel 10535 63550

CBM 64 Plus C2N cassette un1, 20 gsmcs-tschding Pole Postition, Mulk etc pins meny magazhes, worth around £500 Setting for 2550 Other prices negotiable Phone 01-274 9781 #8r 5 300m



EGEND has if that several

handred years ago in a

ecrovince in Northern Europe

There existed a great Magician who

Ulnch drscovered that there had

once existed a legendary Dragon

Amulel, the tragments of which had

become scallered throughout time

mente but by the time of his dis-

covery had become too old and

inform to undertake the task by

Irms as Ulloch

himsell

RULE Vumber One

> Ulrich sent Will back in time more than a million years to a Denod when drapsaum strill married

Indrally the only assistance with a sal of wings

Only when all of the fragments had been collected from a naticular Time-Zone was Ulrich able to oller lurther help by creeting a glowing Time-Zone which enabled Writ to Iravel to another Time Zone where more fragments of the Amulet were

GENERAL TIPS:

Kokofoni Will is a big game and will Take several hours to complete even if you are an expert - so the Screen 1: Wiff starts at the log left first tip is STAY CALM. Any allempt of the screen and floats down eately To make short cuts is sure to lead to unless told to do otherwise. The trouble and loss of one of Will's precious lives

Secondly, there are a number of dactyl's nest Kill-Colours in the game, and objects of these colours can be those beby flying dimoeaurs can harmful to With so be very careful frighten a Ideout of Writing was known by the people of the when menoeuvring around yellow, Screen 2: Shouldn't present a prob-

> innocuous lihey may al lirst appear dinosands tongues? animal or otherwise, are out to Illeno dinosaur and as it lies underprovent Will Irom recovering all the neath let Will fall under gravity. You fragments of the Amulet Touch should now be showing three items Them all your penti-

So Ulrrich commanded his Although it's possible to alari Kokoalhielic protege Kokotoni With, to Ioni Will on either Time-Zones 1, 2 Iragment and exit this screen by

key before commencing play, we'll junnel at the bollom left hand assume that we've started on Time-Zone 1

Will is easily controlled by sust three keys which move him fell and right and up. Repealed pressing of The "Up" key can be used to make Wiff hover and the skilled player can with practice fearn to fly Will Into and out of some prelly light

Time-Zone 1

player, but can present enough horizonial passage problems to the beamner to warrant Screen 7: Can be lackled now or left

fragment of the Amulet here is positioned just over the plero-

Don't venime mip the nest -

purple and cyan obstacles, however lem, just watch out for those Thirdly, all moving objacts, Screen 3: Hover over the top of the

collected on the screen Screen 4: Takes Will into the Irret of many cave scenes Mind those

stalagities, they can give Will an awlul headache Collect the recover all of the fragments for him, or 3 by depressing the appropriate felling under grawty down the

Screen 5: Fall under gravity down

screen if you want to help Wiff avoid losing another precious life Screen 8: Of the two entrances to this screen from the left the salest la lhe upper one

Stop immediately you enter the placed slalacmile on the cavem Hoar. Recover the fregment by This is a doddle to the practised entering the Junnel yra Tha

> to later, either way it has to be complated before Ulrich can create the Trme-Gale which will allow Wilf to Irayel to the next Time-Period Collecting the tragment is easy, but ri you re a little slow getting out of the pool you'll be trapped by the fish Best throng to do here is flee to the right and wait for the fish to retreal Passing the man-eating plant recurres some considerable Healness of Hinger Try hovering immediately beneath the statagette. as the plant begins to fall, fly up and

over to the right, this will take you Screen 8; Requires Will to accomplish a tricky IIIIle manoeuvre lo recover thra plece of the Amulet. hovering between the jumping plants is advised

Screen 91: Can be a Iricky one After flying past the circling birds. Will's basi plan of altack here is to fly over



Time Zone 1 BC 1000000



Time Zone 2 AD 1066



Time Zone 3 AD 1467

the pterodactyf and falt under different to a fragment which is gravity down the right side of the screan. On reaching the fragment, e dragonal frohtpath shou'd get Wiff safety out of reach of the travel firmuch to the next Time. Zone 3 was impossible, don't worry. dinosaur very quickty

Screen 10. Regumes Wiff to ffy in nacing world. The healty toxic mushrooms on this screen are also not erecommended part of a healthy diet for Wrtf

Screen 11; is Wilf's next port of call requiring him to retrace his steps. through screens 7 and 6 to reach tt? should not present any problems to

one of the tragments from a screen he has warted. When that tweffth to enable Wiff to travel to the next flashes, demonstrating that it's seventeen

ermbar to appearance The smoote act of making contact. The cause of all those phone calls?

Zone from the left so that he avoids the to describe every screen in detail, stack at this stape must have so e few general comments about the important screens on each

heto required. Time-Zone 2

through screene ten and eleven and devrously placed behind the archer bind guarding the comidor between To reach this, walk through the hori- screens twenty-four and the zontal passage at the base of the adjacent twenty-three. Screen By now, the screen should be castle to ecreen fourteen Note that, twenty-seven sevens to have caused because a monk guarding the feft period where more fragments of the entrance to screen eighteen writingt

Time-Zone 3

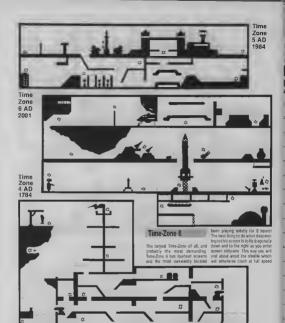
with the Time-Gate enables Wrif to 1f you thought getting off Timeyou're not alone Answering the From here on, if isn't necessary phone to ell the people who got occupted un for ebout halt of the month of September! The solution Time-Zone should provide all the is very simple realty. There's a

secret passage on screen twentywhich allows access to screen twenty tour without the need to try Screen 12: Is reached by retracing. The fragment on screen fourteen is squeezing past the fimpassable

passes overhead, flying up and left at top speed before the cloud comes back You won't be too surprised to learn that the Time-Gate to Time-Zone 4 is located on

Time-Zone 4

Time-Zone 4 is another of the target Time-Zones, with twelve screens set on an old Talf Shrp By this etage, few of the screens should tive at the top centre of the screen present. With with insurmountable problems. There are no secret passages on the ship However. some of the traoments are not readity accessible and require With to take a detour as m Trme-Zone 2 to reach them. Of particular note are the traoments on screen thirty-three showing fleats Coffected - 12' firt, with care. Wilf can reach screen, a tew headaches too. The best way, and, thirty-tour, which must be ten't, With has torgother to collect infrieteen by swimming down to retrieve the fragment on this reached via screens forty and thirtythrough the most on screen screen is to fly under the bird pro- nine respectively. Screen thirty-six fourteen Also rt's useful to know tecting the Amutet end, heving is noteworthy, although it appears tragment is recovered (and not that screen eighteen can't be touched it, turn immediately to be accessible from below, any before) Ufrich creates a Time-Gate reached from screen seventeen upward and to the right in order to ettempt to pass the bird and the escape before ti returns Passing saitor on screen thirty-eaven is the Sabre Tooth Tiges in order to doomed to fatture. The only way Armidel are to be found. The Time fet Will through The Time-Gate on reach scient faventivity in best onto the screen is via screen thirty-Gate is tocated on ecreen 3 and this Time-Zone to tocated on screen achieved by hovering under the five The Time-Gate to Time-Zone 5 nose of the Tiner then, as the cloud, its to be found on somen thirty-one



Time Zone 5

By the time Will has reached this slage in the game, lew of the 'nip-in' and collect the tragment obstacles should be a major cause. Screens, forty-seven, and tor concern. Passing the control torty-eight leature e character lower on screen lorty-one requires tamilies to all arcade adventure pixel-perfect manneuvring but le game players, 'Manic Willy' or, in between their tirghtpalhs which demanding screen lorty-three

Will should aim for Once hovering salely in this area. Will simply walls expect on the last Time-Zone?) The Will for the apprepriate opportunity to

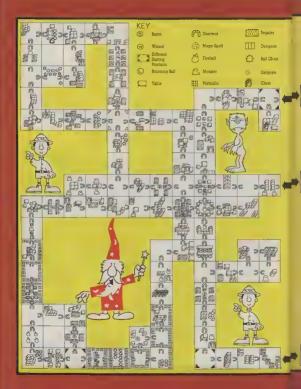
Time Gale of all fwell, what did you into the side of an unsuspecting

most important thing to be aware of On making contact. The final here is that Will will need as many. Time-Gate, will transport Will be a

chances as you can give him to screen which loveals why Ulrich recover the tragment on screen senthim to collect elithe tragments fifty-seven and then touch the Time- of the legendary Dragon Amulet Gale that eppears on the screen, so. Under no circumstances should you possible with practice. The birds on This case, a spanner wielding don't go making unnecessary secri- fouch any of the keys when guiding screen lerty-three also appear to Mechanic Willy. You won't be lices at this lete stage. Screen strty- Will to the last Time-Gato as this present additional hundle, but alseen surprised to lind that the penutitione can catch you off-guard will have the effect of erasing the eye will identify a 'eale' area male Time-Gate is located on the especially a, by the time you reach message and returning Will to the this stage, It's 3 30am and you've first Time-Zone

First World War Aerial Combat... Fantastic 'Point of View' Arcade Action... NTASY **CHTS OF** SENTINE

nal a lach rote let. Viba his his







TER - X BARC + JOYEI EN SO vide Jibogo concupy. Londingsis ection Down, Cart geskingsis — xi@Adec + JOYST C8 56 their mises not she sell flamon a cascle of spures, on

perior mast for the period of the period of

111 SHAKESPEARE ST. GLASGOW GZI BLE

Software ATARI 400-600-800 RENTAL CLUB

Be one of the first to try out the very latest releases. For the most comprehensive selection of the base and selection of the base and selection of the base and selections. Constantly updated B.J B SOFTWARE (Beys EVG) SH WENGGLANG BYE, HOVE SURSEX THE BOYTS SHIPES CGS

ATARI AMAZING DESCRIC Sava E30

Lon BODXI, computer and Attel 10/FG disk drive only (289.96 Save C20 Attel 10/FG disk drive plus 10 drives (world (20) for only (189.85 Proofs (voluse VAT Cross last districtly Processed on Angustr O' is to

SJ8 Dise Supplies, Dept 01 12 Outdle Dres Nottingham BG8 18N 7el (0602) 282310

ALL MODELS

DISCO 2013 Jay your modic caseants through your compoter using the place and a part is stored to light in the place and a part is stored to light in the place and a part is stored to light in the place and a part is placed to the placed

ATARI COMPUTER OWNERS

Make the most of your Aten 400/500/900 by From from our Software Library. We offer a wide selection of the many names and advenfulls on the market for your computer Freshill details send a S.A.F. to Starkline P.O. Box 48, Bracknell, Berks RG12 4WD COM

* PANCOM ATARI SOFTWARE ATARI SOFTWARE

* THE LAYEST * . THE BEST .

AT discounted prices Send stamp for current catalogua

PANCOM PO Box 49, Grimsby DN32 8QN Tel: (0472) 694196

TEXAS TI99/4A Top quality games in TI have

Cossette 1 - Boozy Bill/Diggit - £4 50 Cassette 2 - Galaxons/Alen Madouss -

Cassette 3 - Oil Panic/Jet Plene -€4 50 All 3 cessettas for only £10

Send cheque/P O. to M.IR. 64 Raya Road, Broadgreen Liverpool L14 BUR

CARTRIDGE CITY Simply the best certridge cental service for Atari Computers

Full information pack from CARTRIDGE CITY 25 Galtside Dilve. Aberdeen, AB1 78H. Tel. (0224) 37348

ZOOMSOFT FDR THE VERY SEST SPECTRUM COMMODORE 64 AND ATARI GAMES (including U.S. SOFTWARE)

See pege 39

FREE SOFTWARE

BUT HOW? You sign this hades with computers Show that no set hape obscious games lets the set and the

VIC 20/CBM 64 SOFTWARE HIRE

Fias membership, top titles from Sop per work Two first class stamps for your hirekit to VSH(CV), 242 Ransows Road, Mapperky, Nottlingham, Please state which machino

BLANK DISK SPECIAL OFFERS 5%" blenk disks [40 track) prices per box of 10. All prices include P & P Verbalins alogic side/ideable density [18 99]
Dysan single side/ideable density [21 95] elegie sided/deuble dencity £18 99
* SJB SUPER SAVERS * 50 SS/DD 5% blenk disks in a perspec

storage box only £69 95 50 DS/DD 5 % blenk disks in a perspec SO DS/DD 5½ blenk disks in a perspectorage by CF9 85 All prices anolude VAT Fish fast delivery. Ploses sind chaquas (P.D. 's to 3.18 Bisk Supplies, dept 81 11 Deefis Drive, Matthigham RG1 188 Tel (8052) 782310

WHITEHOUSE-RETAIL LOW LOW PRICES

OROX 15, BRAMHALL, CHESHIRE SK7 JP.



The Underwurlde contains the largest playing area that Ultimate have so far devised - nearly 600 screens, These screens are laid out on a grid 52 deep by 16 wide. Levels 16 and above contain tastefully furnished rooms while the remaming levels (17-52) are made up of a complex maze of caverns.

CHUR

To complete the game you must locate four weapons, three of which will see off the three quardians of the Underwurlde. This will cave you access to the exits at the top of the maze - the object of the game.

At the start of every game, each weapon except for the catapult will be placed randomly around the maze. The catapult. which is always to be found on the start screen, is of no use against the guardians but can be used to dispatch the various creatures which you will come up against on your travels. Most of the possible sites for the other weapons are marked on the map and these must be used in the following way

- the dagger will kill the guardian on level 21, the bow must be used against the guardian on level 18 and, finally, you will need the torch to kill the guardian who resides on level 17

Contact with guardiana, lesser creatures or plants will only prove fatal if you are pushed or pinged off down a chasm. Eagles, who appear after the first guardian has been dealt with, will pick you up and then drop you, often down the nearest chasm. So be careful and keep your digit firmly on the fire button - it

auto-repeats on certain screens above Good luck!

Start &

Catapult Exit

Bnы agger orch

Guardians

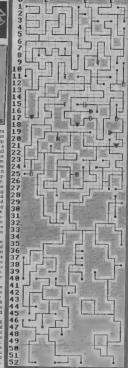
level 16, this may cause you to lose a life because the computer generated jump will not connect with a ledge. In this case, you will need to calculate the position to jump from vourself. When down in the caverns it is often necessary to cross a deep ravine. To do this quickly. first leap up and grab the rope. Then, by pressing alternately on the left and right direction keys, try and build up a decent swinging motion. You should now. by pressing the roperelease button at the appropriate moment, he deposited on the opposite

The blue gems which are to be found scattered around the caverns will not only increase your score but also allow you to survive any fall. This provides a far safer alternative to using the ropes for downward travel. However, care should be taken as the effects of the gems are only temporary The white statues which appear on some screens are extra lives and should

side of the chasm.

The areas below level 28 seem to be devoid of anything necessary to complete the game, unless Jumps made across of course, you know better. chasms to ledges or ropes. At any rate, armed with the are automatic if the current above information, you direction key is kept should now be able to pressed down. However, escape the Underwurlde.

be collected if possible.



BYG HUNE PROPEI CONTIERS VIJEO GIMES PROPEI CONTE 30-32 FARRING OF LANG CONTON EAST 30-32 FARRING OF LANG

CHANGES CHANGES This is the last Bug Hunter page that

I'll be writing from the C&VG office.

As from this month, I'm moving to
pastures new.

But we cen't let Bug Hunter
disappear, so I'il still continue to

But we cent let Bug Hunter disappear, so I'il still continue to bring you all the best hints, tips and information for your machine as I have been for the last eighteen months.

I won't be in the C&VG office any longer, but you can still contact me. If there's something you'd like to share with Bug Hunter readers, write to the address at the top of this page, or leave me a message on Micronet My

leave me a message on Micronet My number is 012 786 556. Alternatively, call my answering machine on 01-251 5633 any time, 24

hours a day,

Neturally, there will still be someone in the office during the day to help you if you have a problem with elisting in the magazine. Cell on 01.25 i 8222 and ask for the C&VG editorial department.

C&VG's own problem page, Ask Bug Hunter, will continue every month from now on. So if your mucro's getting you down or there's a program that you just can't get to work, drop me a line Amongst our 380,000 regular readers we're bound to find someone to help you.

DECATHLON

Derek Hutchinson from Tyne and Wear writes to say that Daley Thompson's Decathion for the 64 can be played with the keyboard if you don't have a joystick.

Use the CTRL and 2 keys for left

MANIC POKES FOR THE 64

For all those who have asked whether there are any pokes for the Commodore version of *Manic Miner*, the answer is yes. Here they are, courtesy of Justin

Penrose from Bristol who receives have managed to g £10 for his efforts. cheque. If you are still First, you'll need to wind past the

program has loaded, turn the 64 on and off. Now the tape will be in the correct position.

Type LOAD "",1,1 and, when it's finished, enter these pokes

POKE 16419, the number of the screen you want to start on.

POKE 16424, the number of lives

loader on the tape. The best way to

do this is to load the game as normal

The screen can be between 0 and 19, while you can have from 1 to 255

Ives
To start the game, type SYS 16384

ATARI PROBLEMS?

If you're hewing trouble loading 32k games into your 49k Atar 800, Brian Sofley from Co. Antim suggests removing one of the 16k memory packs from your mechane. He says that without this fix he can't load Bruce Lee. Removing 16k, though, lets the game load perfectly.

MICRONET CONTACTS

The Bug Hunter account on Micronet can also be used to contact Keith Cempbell, the magazine's Adventure wizard.

Send a mailbox to 012 786 556 and I'll make sure that it gets to Keith. Same goes for any other department of C&VG

INVISIBLE SPECTRA

It, like me, you saw an advert in December's C&VG for a company called Spectra Imports, you were probably rather surprised at their probably rather surprised at their Spectrum for S807 Too good to be true? Praud soil it eppears that the company doesn't actually write and awarning has appeared in the press and even on some TV programmers. Spectrum for Section 1997 to the Section of the Section

YEARBOOK '8S

The C&VG Yearbook is now on sale, with a scene from Dragon's Lair on the cover.

In keeping with tradition, the Bugs have again taken a fancy to the Texas listing and refused to let the printers see the last part of it.

We have some photocopies of the missing portion at the office and, if you send your name and address, we'll get one whizzing off to you

DALEY BUGS

Simon Stokes from Birmingham tells me of yet another bug in Daley's Decathlon.

If, on the long sump, you sump too

early and land close to the right hand side of the take-off line, you will score a jump of around 80 metres! Also, he asks if anyone has noticed someone in the crowd bearing a studion resemblance to Muser Willy.

ANCIPITAL CHEATING

To cheat on Commodore & games which have turbo loaders, you'll need a reset switch fitted to your machine. If you have one, pressing it with a game loaded will reset the game, allowing you to enter the mach pokes.

If you don't, you'll just have to keep practising so that you can clear the game without any extra lives.

To see what happens when you reach the end of Ancipital, use these pokes in conjunction with a reset switch:

POKE 22743,57: POKE 22744,57: SYS

Next month, I'll tell you how to be able to walk through walls. See you next time.

If you uncover a bug during one of those ell-night programming sessions don't save t till morning. Just call 01-251 5633 and e triendly voice will sey this le a recording, please leeve your. massegs efter the

bleep

cheque. If you are still thinking about sending money, don't.

BY ROBERT SCHIFREEN

a sapidly growing technical unit, wa de scale, we also take on conversion ind slavyboard work from other

THEE LANCE PROGRAMMERS for mercact work of all types DRIGINAL SOFTWARE for aubmission to our marketing companies.

15, HIGH ST. LYDNEY GLOS GL15 5DP

sived us details of your progress to gate plus work samples: -**CBM 84** SPECTRUM AMSTRAD ATARI CBM 16

on sale.

's Lair on

the Bugs

address.

Daley's

ght hand you will

have to ou can

a reset

w to be

t till

lease r the

EXPRESS JOYSTICK REPAIRS Justick repaired and instanced earths 24 hours, og åter, NC. Opedobet Trage Communed etc Send snyatick and 22.15 / 509 potlage Resemblemend snyaticks for asia

R 16 occ. ATARICOMMODURE STATES

Sinte information overtick bandle asserts: 1 £2.50 por size. 2 £2.50 at vach statementsheer Eller's sc. poctops.

JETSTICK Feet at a

Rige enought up certain part tim 2 No occupied.

Eller each in the lart tim 2 No occupied to the lart time.

EDM-utter supplies 146 CHURCH HOAD

BOSTON, LINCS PE21 QUX

ATARI SOFTWARE

IN THE NOON

S DANNING GLASS

J SOSTA 141 PLIMSOLL RD, HIGHBURY, LONDON N4 2ED.

SHARP SERIES

New hardware, Games Adventures, Utility, and Educational Programs available for Sharp Computers MZ 90K MZ-50A and MZ 700 Sense Sand to our FREE tail descriptive



PROGRAMMERS WANTED

KnightSelf, Unit E17, Glenfield Park, Glenfield Road, Naison, Lancachin RRS 648

WARNING!

TO OUPLICATE & SELL

STAINLESS SOFTWARE has a large catalogue of good quality programs for

TI99/4A the TI99/4A, with over 80 programs for a copy, please send a large SAE to Dept CVG. 10 Alatone Road STOCKPORT, Cheshire, SK4 5AH (Mež Orcie: Only)

TO AOVERTISE IN C&VG **MICROAOS** TEL: 01-251 6222

- **TERMS AND CONDITIONS** Trade advertisers will appear in the MicroAds section, private advertisers in the Microsell Section
- All free MicroSell ads are subject to space availability
- 3. The Publishers reserve the right to refuse an advertisement.

C&VG, ONLY \$£1.00 MICRÓSFI I COUPON

1	2	3
4	5	8
7	8	9
to	11	12
13	14	18
t8	17	18
19	20	21
22	23	24
25	26	27
28	29	30

PLEASE PRINT IN BLOCK CAPITALS ONLY ONE INSERTION PER COUPON

Minimum number of words is 15, majorium 40 (continue on a centrate sheet washing TOTAL number of words for ALL insertions. (ii ii 15 words per adversement to appear in two months = 30 words in total)

COST: MicroSelli (Private) MicroAde (Trade)
430 per word
500 per additional bold word

I endose a cheque P O for £ Name

made payable to Computer & Video Gamer

Acidress

POST TO: AB. DEPT, CAVG, 39-32 FARRINGBON LANE, LONDON EC1R 3AU

I-E-X-T - M-O-N-T-H - N-E-X-T

Super-supplement

I L Z O N

Hevvvv look everybody! The Hairy One has just come back from holiday and he's going to tell you all about his amazing experiences among Peruvian Ilamas Jeff Minter, the man who brought you Revenge of the Mutant Cameis, Sheep in Space and Ancipital, has journeyed to the land inhabited by some of his favourite creatures - and C&VG has managed to get hold of Jeft's holiday snaps. We'll be bringing you an exclusive report on his adventures in the Land of

More treebles with the next issue of CEVG! Keith Comptell has been hard at work in his Adventure-lab high otop his mist-shrouded tower somewhere near Brighton to bring you the Book of Adventure III. This is the follow-up to last year's highly occlaimed super-supplement—and will include up-to-date news of all the latest and greatest Adventureware, a round-up of all the Scott Adventure ware, a round-up of all the Scott Adventure ware, a round-up of the Scott Adventure as verywhere. So grad your tracking for Adventures verywhere. So grad your have manufactured to the second of the secon



If you enjoyed this month's Book of Games then listings for the Spectrum, BBC, Atan and Commodore 64 next issue. We've got some neat

Jovstick Jury

The Joystick Jury resumes after a long recess to bring you their verdicts on a new batch of joysticks for all the populer micros. The jury has put the sticks through a tough series of tests and will be announcing their sentence next issue. Don't miss this courtroom dramal

Future Games

the Llama

What games will you be ploying in five years tima - or aven in aix months time? The future holds many surprises

talling you what the computer game lords will be bringing you could happen tomorrow - or are siready happaning. That's the case here es we bring you the lowdown on a hi tech real life fentesy geme called Planet Photo which has been causing quite a site in the USA. C6VG a American correspondent. Marshal M. Rosenthal, joined the Photon Warriers to get that

Star Warriors!

Video games get a look In top next issue when we cive away some brand new cartridges for the Atari VCS, thanks to our triends at Silica Shop. Yes. someone is still producing games for the good old VCS! Plus a look at some of the long awaited new



ADVERTISEMENT INDEX

A & F Softwara Abins	74 32	Gemes Workshop Goodbyte	105 24	Ocean	26 27/35
Activision Addictive Games Adventure International	70 71 50 67	Garman Graphics	00	Page 6	61
AGF Hardware Alligata Amstrad	45 18 19	loso Inferceptos	IBC 4	Quicksilva	47
Antrog Argus Artic	36 37 63/93 20	Intriguis	б	Romek	25
Autometa	06C 23	Llamasoft	38	Sitica Shap Sinclaft Programs Sinclaft User Software Express	113 106 117 50
Beyond	7	Martech Megasiive Malbourge House	12 6 75	Software Projects Solo Software Statesoft	86 89 39 55
Commeders	9	Wemarex	074-1/5	System 3	34/80
Commediate Club	6	MGL	32		
Commodere User	31	Microuds	124/127		
Computer Games Ltd	78	Microbase	- 4	Talent	51
C&VG Books	24	Micromania	90	Taskset	41
C&VG Yearbank	114-115	Microsell	130	Timeslip	76
CWAC LESUBBOX	114-115	Micronet 800	80,82	Tynesoft	14
		Mikragen	58		
Electronics & Computing	106	Miles Better Software	32		
Fire	IEC	Mirazo	73	U.S. Gold	52/58/82/79/97/
Euromax	76	MJ9 Supplies	6	91	9/107/108/121/129
				Which Micro?	117
Fantasy	83	National Software Library	76		
Float Street Letter	6	New Generation Software	45-45	Zoomsoft	39



WITH THE FEBRUARY ISSUE OF SINCLAIR USER

A 32-page booklet giving hints and tips on how to get the most from your Sinclair computer, including scrolling routines, user-definable graphics, creating new colours, error trapping, explosion effects and much, much more.

PLUS

- SYSTEM 15000 We interview Lee Kristofferson, the rock star hacker behind the cult adventure.
- star backer behind the cult adventure.
 QL NEWS The first of our regular round-ups of all that is
- happening on the OL front.

 ADVENTURE PROGRAMMING John Gilbert starts a six part complete course in programming artificially intelli-
- gent edventure games.

 SPECIAL OFFER on a spreadsheet, word processor end
- graphics peckage from McGraw-Hill.

 SOFTWARE SCENE Underwurke, Knight Lore, Doomderk's Revenge, Lode Runner, Jasper and many more.

Make sure you get your issue of Sinclair User next month by placing an order with your newsagent now.

Please reserve a copy of *Sinclair User* for me next month/every month*

Name

.....

Address . .

Sinclair User is published monthly by EMAP Business & Computer Publications. sinclair

50 TIPS FOR BETTER SINCLAIR COMPUTING



Commodore ({}





PURE MAGIC!

Join Alice in her journey through Videoland - an enchanted place populated by strange creatures such as pread-andbutterfixes and pipe smoking caterpillars, where little girls change size and flamingos turn into croquet mallets!

Aise in Videoland is a resolutionary new concept in entertainment for the Commodore 64, incompositing some of the finest graphics exer seem on any home computer, accompanied by a charming houseld some. These are four different game seems involved, and your performance in earlier ones will affect your ability to get through later ones and determine your eventual total score.

Scene One – Stunning bitle page graphics give way to the first game scene as Alice falls into the rabbit's warren Score points for collecting the objects to be found there – including keys to open doors, bottles to make her smaller, cakes to make her bigger!

Scene Two - Out in the quirtee the Chesters call bolds on as Alex meets the pper amoning categoliar Helpher to catch the tree-dan'th dutier files and the rocking-insone files that change into the basis used in the conjudicities in the last scene in Scene Three - After is a pawn in the chess game where her opponents are the Jabberhoodig and Tweedledum and Tweedledder Jehler ber across the board by protecting her with your Verber Kinghell.

Scene Four -The most bizarre croquet game every Help Alice hilt the balls through the playing-card-soldier hoops before the Oueen of Hearts storips on them!

Alice in Videoland is available for the Commodore 64 on disk - £12.95, and now on cassette - £8.95. Alice in Videoland features graphics created with the Koala Pad.

-Audiogenic ...